Appendix A: Evaluation

One participant's (id=17094461) answers were given in German; these replies have been translated into English.

Participants

 id
 Unique identifier used to identify participants

 name
 Name of participant (optional) [retracted from document]

 profession
 Profession of participant

 affiliation
 Affiliation of participant (optional)

 time
 Time spend during evaluation (start time – end time)

id	name	profession	affiliation	time
17094461	A []	Feuerwehroffizier [Fire officer]	Berufsfeuerwehr Graz [Professional firefighters, Graz]	did not finish
213368588	В []	US&R Search Mgr		42 minutes, 21 seconds
424081438	C []	Fire Officer	Italian Fire Corps	did not finish, see N.B.
459131233	C []	Fire Officer	Italian Fire Corps	89 minutes, 28 seconds
1085248572	D []	Italian firefighter engineer		321 minutes, 36 seconds
1095077606	E []	Search & Rescue	TX-TF1	53 minutes, 42 seconds
182607067	F []	researcher	institute of mathematical machines	20 minutes, 56 seconds
945388657	G []	Researcher	Royal Military Academy	did not finish
1188622652	Н []	Young researcher		827 minutes, 52 seconds
2116651686	I []	USAR Consultant	THW - German Federal Agency for Technical Relief	82 minutes, 30 seconds
average				57 minutes, 47 seconds

N.B.

Ids 424081438 and 459131233 belong the same person based on the provided name. For purposes of averaging, the two values for this person were averaged first and the result used as a single answer.

Only the beginning and finishing time was recorded, so there is uncertainty if the participant paused the evaluation

3D Representation

immersion	Rate the level of immersion (the feeling of being involved, presence) in the scene.	1: "no immersion" – 5: "high immersion"
knowledge	Rate your knowledge and understanding of the structure of the building.	1: "no understanding" – 5: "full understanding"
useful	Rate the usefulness of the 3D rendering in understanding the building as compared to	1: "useless" – 5: "useful"
	the birdseye view.	
description	Describe the interior elements you can identify in the room that is shown in Image 5.	
comments	Optionally provide additional feedback/wishes/comments/criticisms. You can also de-	
	scribe problems or issues regarding one of the tasks/questions here.	

id	immersion	knowledge	useful	description	comments
17094461 [A]	2	2	2	Tische, Ablagen Aktenablagen udgl [Desks, shelves, document shelves, and the like]	ziemlich unbewichtlich [fairly cluttered]
213368588 [B]	3	3	4	desks, book shelf, doorways, alcove or closet	The simulated depth images allow for better ability to distinguish features.
424081438 [C]	4	3	4	I can see a gate. It is supposed to have a staircase close to the gate. I see a barrell close to the gate. To the right there is an access to another room. There is a corridor and a long desk (a lab maybe)to the right.	Difficulty to indentify victims and to get an idea if the structure is stable/unstable
459131233 [C]	3	4	4	I see a gate, a barrel, close to the gate I can figure the entrance of a flight of stairs. At the rear, the entrance to another room via a corridor.	
1085248572 [D]	3	3	3	it seems an office room, with shelving, tables and so on	It is not easy to identify the different objects
1095077606 [E]	5	3	5	control station to the right and some shelves at 11 and 12 o clock. looks like a chair turned over at the work stations	
182607067 [F]	2	1	5	wall, ceiling , floor, some furnitures,	Please try to improve you registration algorithm. The 3D map is not accurate. Try to use more colors to distinguish objects.
945388657 [G]	3	2	5	cupboard	much better with simulated depth
1188622652 [H]	2	3	2	cupboard or a bookstand	the noisy data are unfiltered the accuracy of the model is very poor but the data can be useful
2116651686 [J]	3	2	4	shelfs tables sinks barrel	no colors! Matching of camera picture with 3D scan can improve the understanding. Poor quality of the scan, due to its mechanisms can lead to misunderstandings or wrong judgement. Colors can help improve the understanding of the real situation
average	2.94	2.5	3.77		

Path Representation

scenario1	Which evacuation path would you choose in scenario I?	1=violet; 2=blue; 3=orange
scenario2	Which evacuation path would you choose in scenario II?	1=violet; 2=blue; 3=orange
scenario3	Which evacuation path would you choose in scenario III?	1=violet; 2=blue; 3=orange
length	What is the length of the blue path in relation to the violet path?	
sacrificesafety	When, in general, is it useful to sacrifice safety to reduce travel time along a evacuation path?	
comments	Optionally provide additional feedback/wishes/comments/criticisms. You can also describe problems or	
	issues regarding one of the tasks/questions here.	

id	scenario1	scenario2	scenario3	length	sacrificesafety	comments
17094461 [A]	1	2	2	fast doppelt so lang [al-	zeitkritische Menschenrettung [time-critical	
				most double in length]	rescue of human lives]	
213368588 [B]	1	3	2	Approx 4 times further	Only if safety is more compromised by increas-	
					ing travel time.	
424081438 [C]	1	3	2	roughly 3 times the vio-	when there is a risk of imminent collapse in-	
				let path	side the building and operators have to rescue	
					people; when I can reduce the exposure time	
					to the hazard area if well protected.	
459131233 [C]	1	3	2	roughly 3 times the vio-	to save lives when there is a low risk of radio-	
				let path	logical exposure	
1095077606 [E]	1	3	2	approx 3 times as long	When the reward greatly exceeds the risk.	
182607067 [F]	1	2	3	2x more	depends, It is difficult to justify. Safety first!	Evacuation path are to close to ob-
						stacles. You should provide paths
						that could avoid collisions with for
						example walls, furnitures.
945388657 [G]	1	3	2	nearly 2 times larger	never likely in the process of reaching a victim	
					it is more likely if the team would need to	
					ecacuate to the exit rapidly due to sudden	
					structure instability	
1188622652 [H]	1	3	2	2 times longer	if the danger increases while staying inside e.g.	
					if building can collapse	
2116651686 [J]	1	3	2	two to three times more	scarify safety in order to reduce travel time is	It is hard to judge the real way to
					called crash rescue. This is admissible if there	take as structural integrity might
					is a higher risk possible to occur, like collapse,	be an issue. The blue and the or-
					radiation, or if the wounding is not severe	ange path for example seem to pass
					and only a very limited number of rescuers	at some regions with highly dam-
					have to rescue a very high number of victims	aged structure, which might party
						collapse if heavy loading occur (for
						rescuers with a stretcher marching).
average				2.56x		
correct	1	3	2	1.54x		

Evacuation Path Walkthrough

usefulness	Rate the usefulness of the walkthrough in helping to understand the path.	1: "useless" – 5: "useful"
knowledge	Rate your knowledge and understanding of the evacuation path.	1: "no understanding" – 5: "full understanding"
path1	Which of the videos did you inspect? — Path I Direct Rendering & Simulated Depth Image	
path 2	Which of the videos did you inspect? — Path II Direct Rendering & Simulated Depth Image	
obstacles1	Did you see any potential obstacles along the way? If so, when did you see them (time in the video)	
	and why might they be troublesome? — Path I	
obstacles 2	Did you see any potential obstacles along the way? If so, when did you see them (time in the video)	
	and why might they be troublesome? — Path II	
similarities	Did you notice similar structures you could identify in both paths? If so, when did they occur (time in	
	the video)?	
comments	Optionally provide additional feedback/wishes/comments/criticisms. You can also describe problems	
	or issues regarding one of the tasks/questions here.	

id	usefulness	knowledge	path1	path2	obstacles1	obstacles2	similarities	comments
17094461 [A]	3	3	direct & depth	direct & depth				
459131233 [C]	3	3	direct & depth	direct & depth	1,08; from 1,28 to 1,38. They might be obstacles to perform rescue	0.27; 0.41; 1.42.	for instance, I see in Path 1 (0,08) and in Path 2 (1,25 min) cables from the bottom to the top in specific area of the building.	
1085248572 [D]	3	3	direct & depth	direct & depth	time: 0.13 - 0.17; 0.48 - 0.52; 0.57; 1.27	time 0.06 - 0.09; 0.27; 0.36; 0.42	NO	
1095077606 [E]	5	4	direct & depth	direct & depth	14 seconds, 48 seconds, 1:07 minutes, 1:24 minutes to 1:35 minutes	5 seconds, 29 seconds,41 seconds,1:20 min to 1:45 min		
182607067 [F]	1	1	direct & depth	direct & depth	It will be easer by adding colours.	It will be easer by adding colours.	It will be easer by adding colours.	It will be easer by adding colours. Grey colour make me tired looking for obstacles. To be honest I can see everything because I am working with such data. But the cognitive load is to much.
945388657 [G]	4	3	direct & depth	direct & depth				

1188622652 [H]	2	2	direct & depth					
2116651686 [J]	4	3	direct & depth	direct & depth	0:01 - 0:16: heavy rub-	0:06: parts of the	Video I: 0:35:	No color informa-
					ble? \rightarrow structural integrity?	ceiling? \rightarrow risk of	hole in floor 1:09:	tion! No tex-
					0:35: hole in floor to the	collapse 0:26: re-	remains of furni-	tures! This does
					right? \rightarrow risk of collapse	mains of furniture?	ture 1:27: parts	significantly help
					0:45 - 0:59: heavy rub-	\rightarrow barrier 0:41: hole	of the ceiling	to improve the
					ble? \rightarrow structural integrity?	in wall? \rightarrow structural		understanding of
					1:09: remains of furniture?	integrity? 0:59: hole		the structural in-
					\rightarrow barrier 1:20: heavy rub-	in floor to the left?		tegrity, of miss-
					ble? \rightarrow structural integrity?	\rightarrow risk of collapse		ing pieces do to
					1:27: parts of the ceiling? \rightarrow	1:21 - 1:42: heavy		a bad scan and
					risk of collapse	rubble? \rightarrow structural		helps significantly
						integrity?		the orientation.
average	3.125	2.75						

Profile Plot

knowledge Rate your knowledge and understanding of the Profile Plot. 1: "no understanding" – 5: "full understanding" ${\bf numPaths}$ How many different paths exist in the plot? shortest Which path has the shortest length? How often does the shortest path cross the hazardous areas? crossings Relate the characteristics of the 'orange' and the 'red' path to each other. differences choice Which path would you choose and why? Optionally provide additional feedback/wishes/comments/criticisms. You can also describe probcomments lems or issues regarding one of the tasks/questions here.

id	knowledge	numPaths	shortest	crossings	differences choice		comments
17094461 [A]	2	3	blau [blue]	2		blau [blue]	
213368588 [B]	4	3	blue	2	Orange path is shorter but closer to the hazard area.	Redfarther away from the hazard.	
459131233 [C]	5	3	blue	2 times	orange shorter than the red; orange crosses the hazardous area 1 time; red never crosses the hazardous area;	this is depending on the scenarios; I would choose the one limiting my exposition to a hazardous area and a short one. A good compromise is orange if I have to save lives; If I have not to save lives I would choose the red one.	
1085248572 [D]	4	3	blue	2	The red one is longer but never cross the hazardous areas.	the red path because the dis- tance from the hazardous areas is longer and this means more safety for rescuers	
1095077606 [E]	4	3	Blue	twice	Orange path is closer to the hazard than red but shorter	Not knowing the hazard the safest route is the red path. If the hazards can be mitigated the blue is the shortest but with the most exposure. The Orange path would probably be a compromise between time to target and exposure to a hazard.	
182607067 [F]	1	3	blue	2	orange is shorter and safer.	blue	it is not so obvious witch path is the best.
1188622652 [H]	4	3	blue	two times	orange is shorter but the red is safe (the distance to hazard is bigger)	orange - compromise between safety and the distance trav- elled (minimizing total exposure time)	

2116651686 [J]	4	3	blue	two times	red path is 70/50m longer than the orange path, while the or- ange path passes one time a haz- ardous area, the red path has al- ways at least 2m distance, but comes three times close to an hazardous area	<u> </u>	Risk is unknown, but how about not identified risks by the model? How about radiation? Maybe the orange path is better, because on might expose himself to a controllable hazard? Protection agains this hazard is unknown!
average	3.5						
correct		3	blue	2			

Parallel Coordinate Plot

knowledge	Rate your knowledge and understanding of the Parallel Coordinates Plot.	1: "no understanding" – 5: "full understanding"
${f shortest}$	Which path has the shortest length?	
\mathbf{safest}	Which path is the safest and why?	
choice1	Given the choice between the 'yellow' and the 'red' path, which one would you choose and why? Which	
	trade-offs are necessary?	
choice 2	Given the choice between the 'blue' and the 'pink' path, which one would you choose and why? Which	
	trade-offs are necessary?	
$\mathbf{choiceAll}$	Which path would you choose based on this information and why?	
ordering	How would you order the attributes from more important to less important?	
additional	Which path or paths would you like to inspect in the 3D view? Which additional information would you	
	hope to gain from it?	
comments	Optionally provide additional feedback/wishes/comments/criticisms. You can also describe problems or	
	issues regarding one of the tasks/questions here.	

id	knowledge	shortest	safest	choice1	choice2	choiceAll	ordering	additional	comments
213368588 [B]	2	lime green	dark blue:	Red. A little	Pink. Shorter	Dark blue.	Closeness to	Dk blue and	
			shortest dis-	shorter but a	and further	Shortest dis-	hazard, time of	red. Would	
			tance but fur-	little closer av-	away from	tance with least	travel.	like to see if	
			ther away from	erage distance	hazard.	risk.		hazard, though	
			the hazard.	to the hazard.				close, has some	
				Looked at clos-				shielding be-	
				est distance				tween path and	
				(red was further				hazard.	
				away)overall and					
				time overall.					
1085248572 [D]	2	green	blue one, be-	yellow because	Blue one has	Blue one	average dis-		
			cause has the	has an higher	an higher av-		tance from Haz		
			highest minimal	average distance	erage distance		aera minimal		
			and average dis-	from hazardous	from hazardous		distance from		
			tance from haz-	areas.	areas. Is nec-		Haz area path		
			ardous areas		essary a long		length		
					path.				
1095077606 [E]	2	green	Light blue be-	yellow because it	Blue	Not sure	I have no idea	No idea	
			cause it is the	has it has a higher			what deviation		
			farthest from	average distance			refers to in this		
			the hazard	to the hazard.			context.		
182607067 [F]	1	dont know	can not read	can not read from	can not read	can not read	can not read	can not read	can not read
			from plot	plot	from plot	from plot	from plot	from plot	from plot
1188622652 [H]	1								

2116651686 [J]	2	green	blue as it al-	the red path	The pink path	pink, even is	minimal haz-	pink and light	Other rep-
			ways has the	seems better as	seems better,	it is one of the	ard distance,	green, to com-	resentation?
			largest distance	the deviation	even if longer.	longest ones.	average hazard	pare if the	Bars? Percent-
			to any hazard	of the average	The distance to	The longer	distance, dis-	light green is	ages? Relative
				distance to any	risks is always	cyan one has	tance deviation,	an interesting	numbers?
				hazard is lower.	higher and	only minimal	average support	option and the	
					the supporting	changes in the	area, support	exposure to	
					floor, too. This	distance to haz-	area deviation,	hazards can be	
					means a locally	ard, but is still	path length	justified and	
					smaller ground	significantly		protection can	
					pressure for a	longer. Support		be provided.	
					given weight	area seems also			
					distributed to	better for pink.			
					less surface.				
average	1.66								
correct		green	blue						

Scatterplot Matrix

knowledge	Rate your knowledge and understanding of the Scatterplot Matrix.	1: "no understanding" – 5: "full understanding"
$\mathbf{shortest}$	What path or paths have the shortest path length? How did you arrive at this conclusion?	
${f distance}$	What path seems to be overall the robustest path with respect to the distance from the hazard areas?	
	How did you arrive at this conclusion?	
choice	Considering the Path Length and the Average Distance to Hazard, which path would you choose and why?	
comments	Optionally provide additional feedback/wishes/comments/criticisms. You can also describe problems or	
	issues regarding one of the tasks/questions here.	

id	knowledge	shortest	distance	choice	comments
213368588 [B]	1				
459131233 [C]	1				
1085248572 [D]	1				
1095077606 [E]	1				I do not understand this matrix. This is more information than I would want to interpret during a SAR mission.
1188622652 [H]	1				
2116651686 [J]	2	there is no information provided about the overall path length - no correlation of path length with path length!	The orange path if one assumes that the left is the minimum of the criteria and the right the maximum. Not clear! Taking minimal distance for examples concludes that the blue path has the shortest distance and the orange path the highest distance to the hazard.	again, orange as I consider the correlation between left to right as rising and between the lower part and the upper part of the figure.	indicator to help understanding and decision!
average	1.16				
correct		group of blue			

Miscellaneous

helpful	Is it helpful to display the paths and does this representation provide additional information?	
liketouse	Would you like to use this system in addition, or as a replacement, to your current tools?	
birdseye	Rate the usefulness of the birdseye overview.	1: " $useless$ " – 5: " $useful$ "
rendering	Rate the usefulness of the 3D rendering.	1: " $useless$ " – 5: " $useful$ "
profile	Rate the usefulness of the Profile Plot.	1: " $useless$ " – 5: " $useful$ "
\mathbf{pcp}	Rate the usefulness of the Parallel Coordinates Plot.	1: "useless" $-5:$ "useful"
\mathbf{splom}	Rate the usefulness of the Scatterplot Matrix.	1: " $useless$ " – 5: " $useful$ "
comments	Please provide additional feedback/wishes/comments about the system as a whole.	

id	helpful	liketouse	birdseye	rendering	profile	pcp	splom	comments
213368588 [B]	Somewhat	In addition but not replace.	4	4	4	3	1	
459131233 [C]	yes	yes, before a period of exper-	4	4	4	3	2	
		imentation						
1085248572 [D]	Yes, but the GUI	It is much complicated	3	3	2	2	2	
	should be more user-							
	friendly and under-							
	standable							
1095077606 [E]	Yes it is very help-	It would be a useful tool to	4	5	5	2	1	
	ful to designate the	add to the toolbox. It would						
	paths.	not replace any of the search						
		tools currently in our cache.						
182607067 [F]	yes, paths are always	no comment, we are work-	3	5	5	1	1	good job!
	good.	ing on similar functionality						
		so we could collaborate.						
1188622652 [H]			5	4	3	1	1	

2116651686 [J]	Yes, it is helpful for	Current tools are in the	5	4	3	3	1	only scan data is not enough. Decision support is
	orientation purpose	USAR context either satel-						warmly welcome as the situation puts every res-
	and then for decision	lite pictures or bird-eye view						cuer under stress. However it has to be "NON-
	based on the scan	pictures of UAVs. Therefore						scientific", which means it has to be intuitive.
	data. Not detected	this is an addition which is						Working under these circumstances does not hap-
	hazards like struc-	warmly welcome! The use						pen every day and even while being trained on
	tural integrity get	of UAV does however de-						these tools, rescuers have to know also other tools
	visible by the density	pend on the national reg-						and have to acquire knowledge in different areas,
	of scan points.	ulations. As international						too. The more intuitive the decision support is,
		USAR teams (in UN IN-						the more it is accepted and used. The worst case
		SARAG context) cannot be						scenario has to be regarded, too: The best trained
		fully prepared for each sin-						rescuer is not present while the system is needed.
		gle affected country, this re-						Therefore the information has to be reduced for
		duces the use of even micro						a normal operator. One screen has to contain all
		UAVs and UGVs						data without to many curves, graphs, Fast deci-
								sion support. For more experienced users, addi-
								tional information and data can be switched on.
								Therefor two modes satisfy all needs.
average			4	4.14	3.71	2.14	1.28	