



Computational Assemblies: Analysis, Design, and Fabrication

¹ Peng Song

² Ziqi Wang

³ Marco Livesu

¹ Singapore University of Technology and Design, Singapore

² Swiss Federal Institute of Technology Zürich, Switzerland

³ Institute of Applied Mathematics and Information Technologies, CNR, Italy

Presenters



Peng Song



Ziqi Wang



Marco Livesu



What is this tutorial about?

- **Introduce** computational techniques to **analyze, design, and fabricate** assemblies, an emerging research area named **computational assemblies**
- **Review and categorize** recent research works on computational assemblies, focusing on representations, methods, and algorithms
- Provide **insight** of challenges and future research directions
- Target audience
 - Students and researchers
 - Designers and makers

Timetable

		Peng	Ziqi	Marco
	Introduction	~20 mins	X	
	Computational analysis of assemblies	~50 mins	X	
	Computational design of assemblies	~50 mins	X	
	Computational fabrication of assemblies	~50 mins		X
	Q & A	~10 mins	X	X

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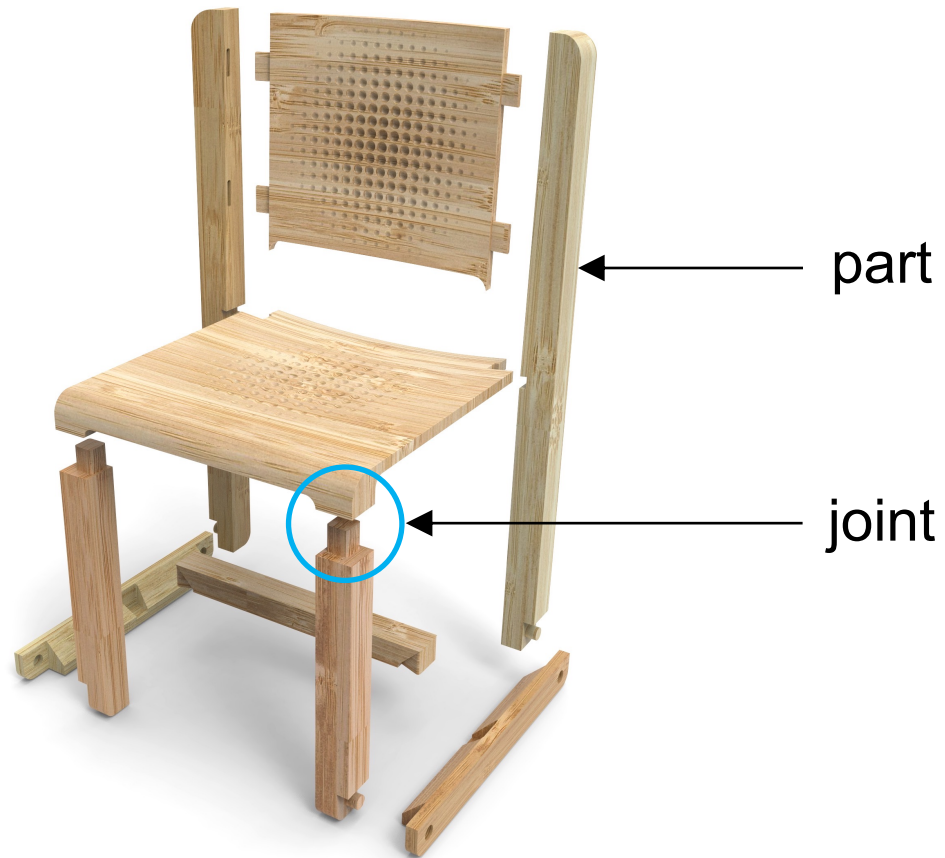
Assemblies

An assembly is an arrangement of parts connected by joints to have a specific form and functionality.



Assemblies

An assembly is an arrangement of parts connected by joints to have a specific form and functionality.



Assemblies

Monolithic object



VS

Assembly



Assemblies: Advantages

- Simplify fabrication



Fabricate



Assemble



Assemblies: Advantages

- Simplify fabrication
- Facilitate storage and transport



Pack

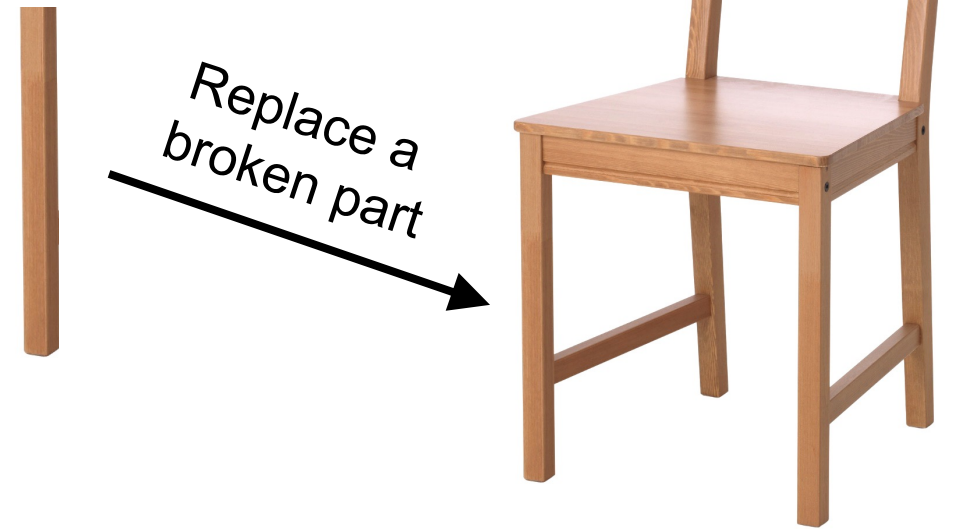


Disassemble



Assemblies: Advantages

- Simplify fabrication
- Facilitate storage and transport
- Facilitate maintenance



Assemblies: Advantages

- Simplify fabrication
- Facilitate storage and transport
- Facilitate maintenance
- Multiple forms



Assemblies: Advantages

- Simplify fabrication
- Facilitate storage and transport
- Facilitate maintenance
- Multiple forms
- Multiple functionalities



Designing Assemblies for Functionality

- Designing assemblies for use in different applications



Toy



Device



Furniture

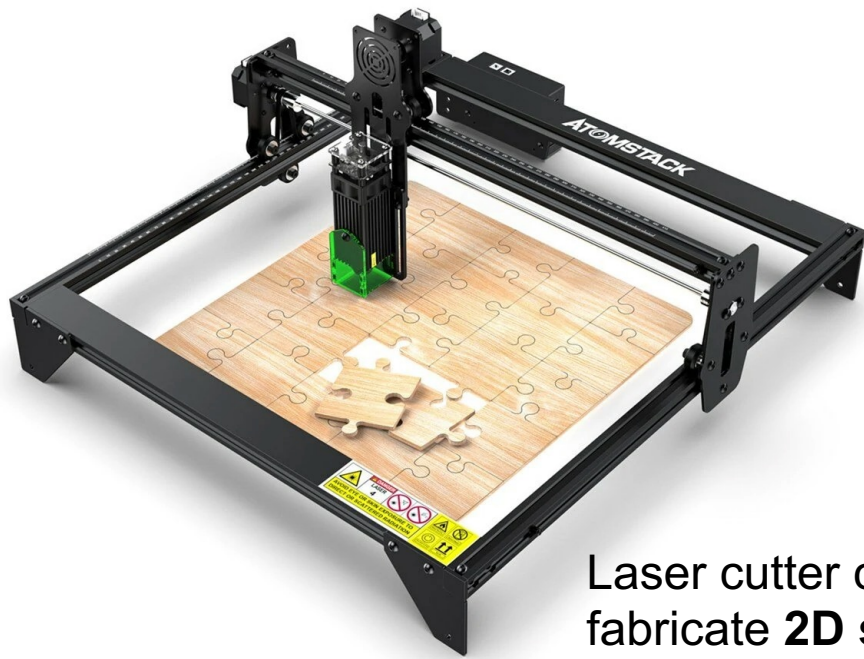


Architecture

Designing Assemblies for Form

- Designing assemblies for fabricating complex 3D shapes

How can we fabricate a 3D bunny using 2D laser cutting?



Laser cutter can only fabricate **2D shapes**.



Designing Assemblies for Form

- Designing assemblies for fabricating complex 3D shapes

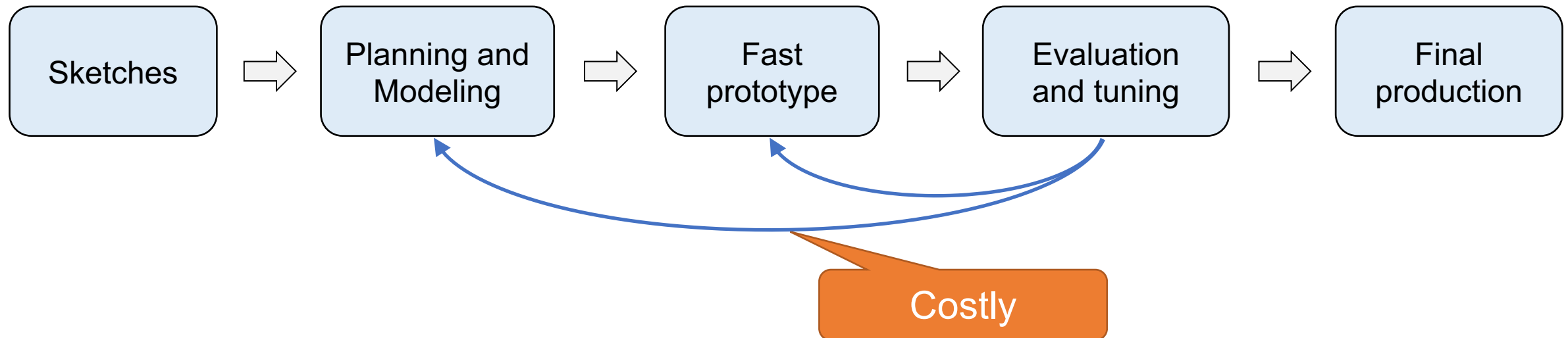
Solution: fabricate a 3D bunny as an assembly with **planar** parts



[Cignoni et al. 2014]

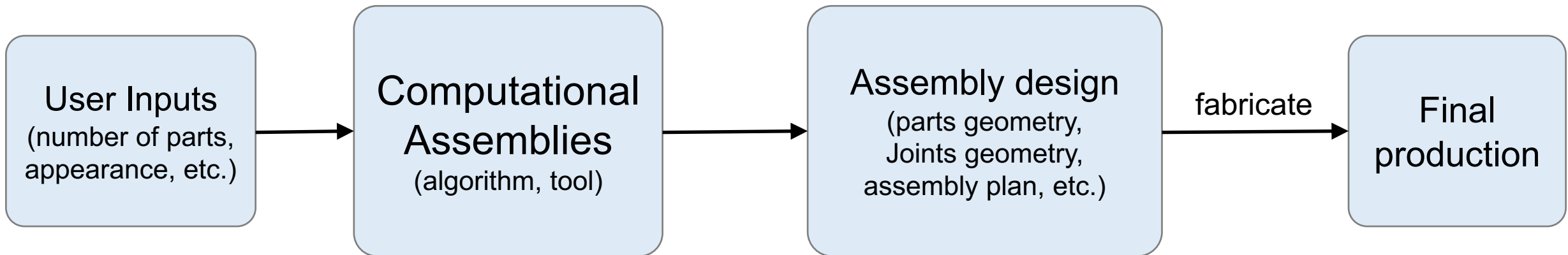
Traditional Design Process

- Traditionally, designing assemblies is a challenging task restricted to the professionals.



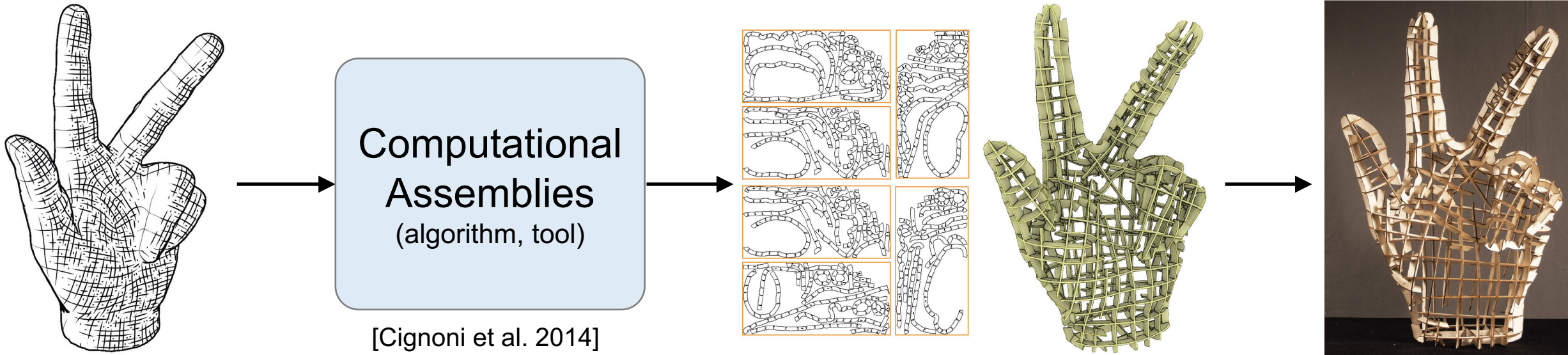
Computational Assemblies

- Currently, there is a trend to study and develop computational techniques for **analyzing, designing, and fabricating** assemblies
- We name this emerging research area **computational assemblies**
 - enable general users to design **personalized assemblies**
 - enable to generate designs with **optimized performance**



Computational Assemblies

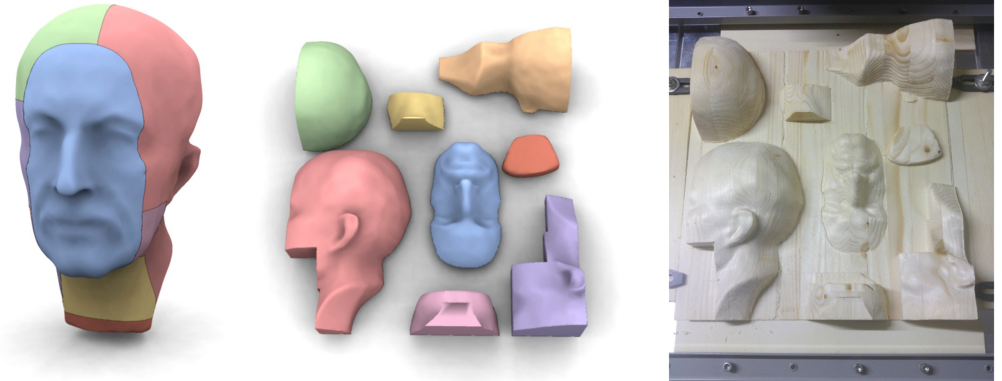
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Research in Computational Assemblies

- Parts fabricability

CNC milling



[Muntoni et al. 2018]

laser cutting
+ 3D printing

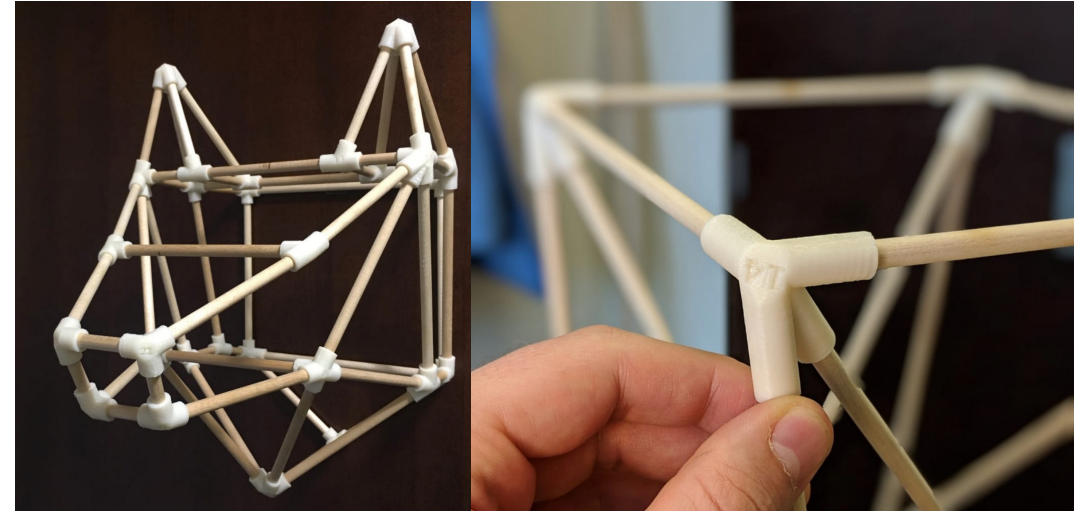


[Song et al. 2016]

Research in Computational Assemblies

- Parts fabricability
- Parts joining

external joint



[Jacobson 2019]

integral joint

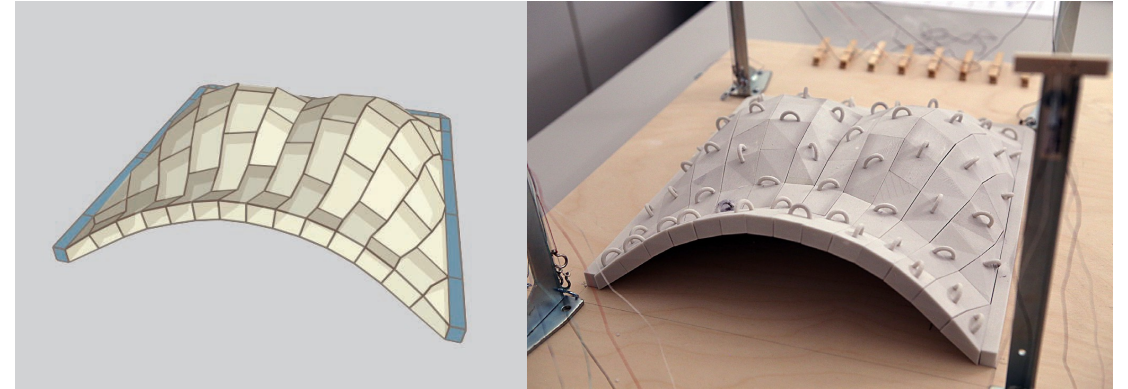


[Yao et al. 2019]

Research in Computational Assemblies

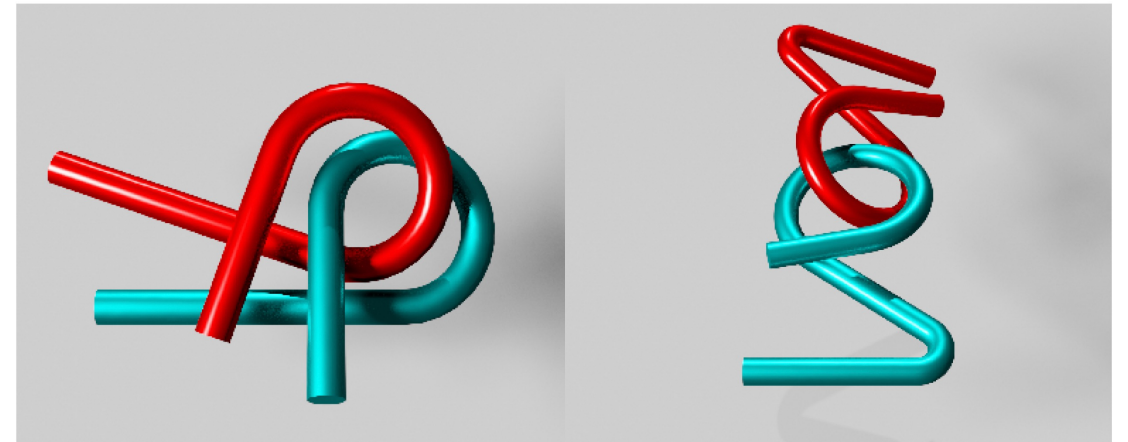
- Parts fabricability
- Parts joining
- Parts assembly

assembly
sequence



[Deuss et al. 2014]

assembly
motion

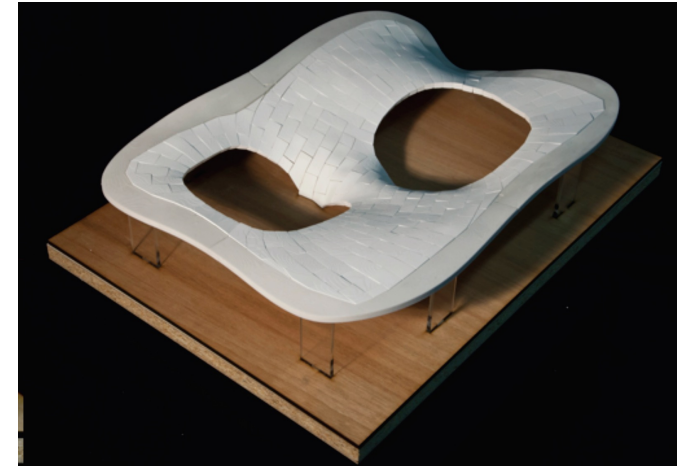


[Zhang et al. 2020]

Research in Computational Assemblies

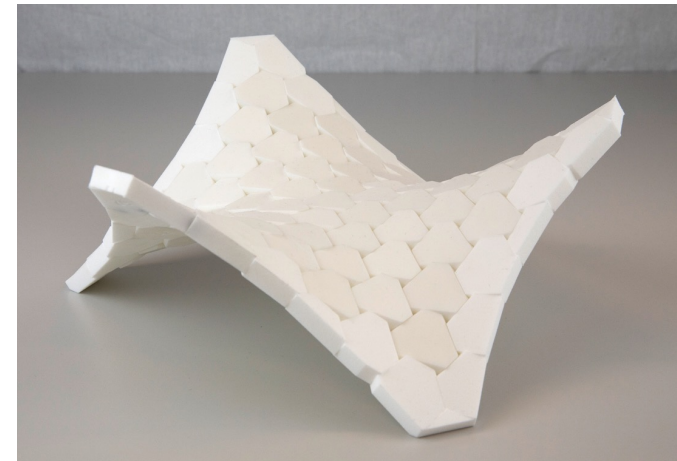
- Parts fabricability
- Parts joining
- Parts assembly
- Structural stability

equilibrium



[Panozzo et al. 2013]

interlocking



[Wang et al. 2019]

Research in Computational Assemblies

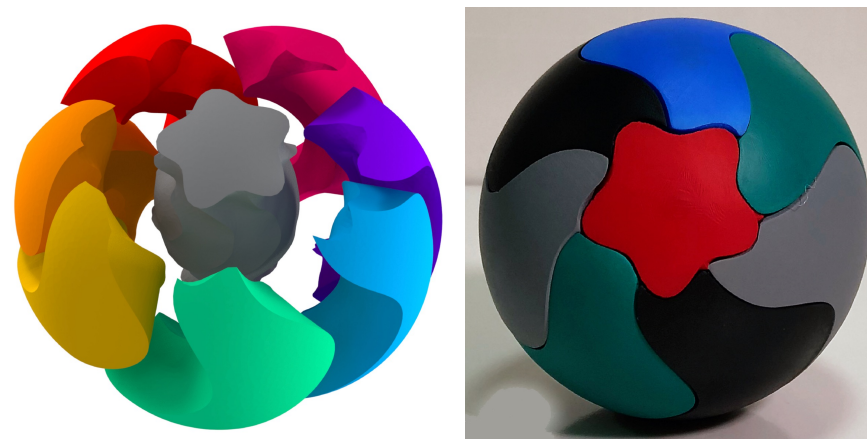
- Parts fabricability
- Parts joining
- Parts assembly
- Structural stability
- Assembly aesthetics

cutting seams



[Filoscia et al. 2020]

multi-color



[Araújo et al. 2019]

Research in Computational Assemblies

- Parts fabricability
- Parts joining
- Parts assembly
- Structural stability
- Assembly aesthetics
- Reconfigurability

free
reconfig.



[Song et al. 2017]

hinged
reconfig.

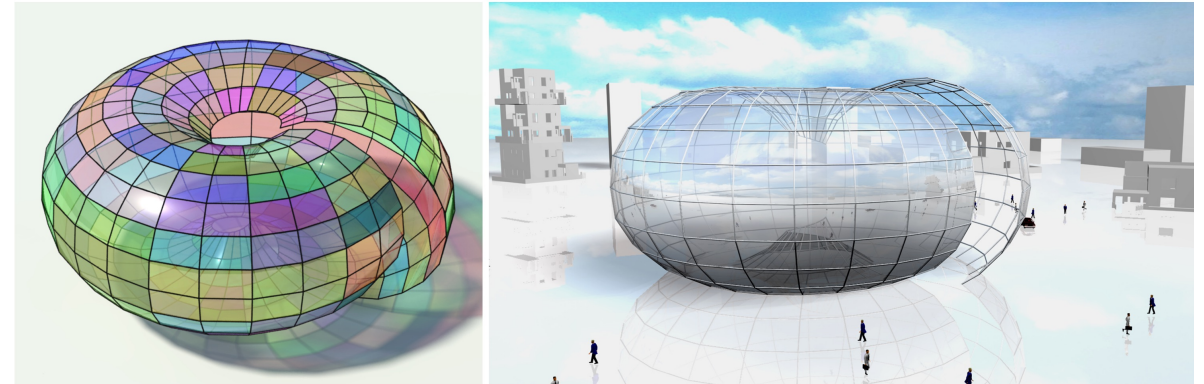


[Yuan et al. 2018]

Research in Computational Assemblies

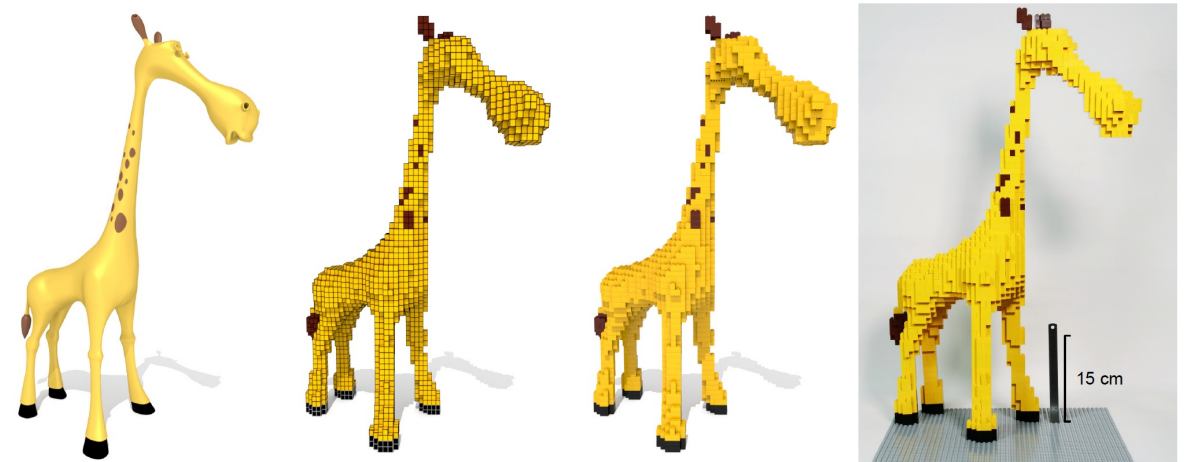
- Parts fabricability
- Parts joining
- Parts assembly
- Structural stability
- Assembly aesthetics
- Reconfigurability
- Reusability

top-down



[Fu et al. 2010]

bottom-up

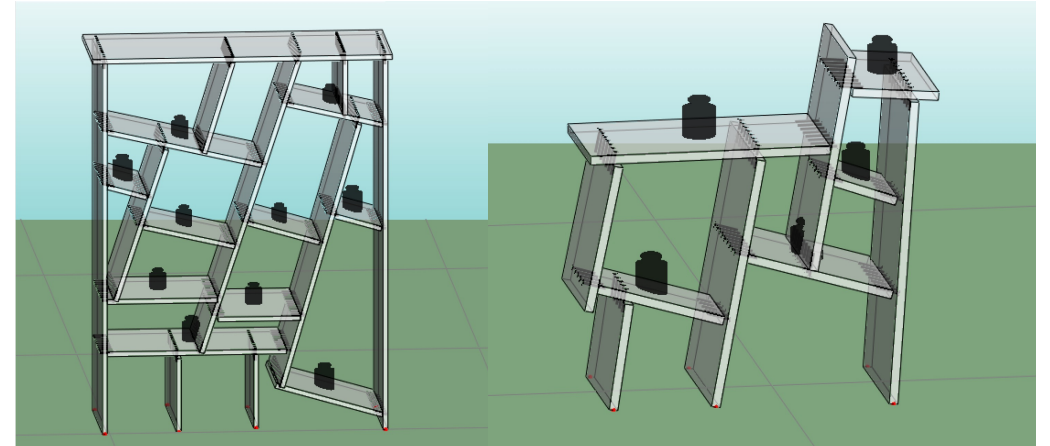


[Luo et al. 2015]

Research in Computational Assemblies

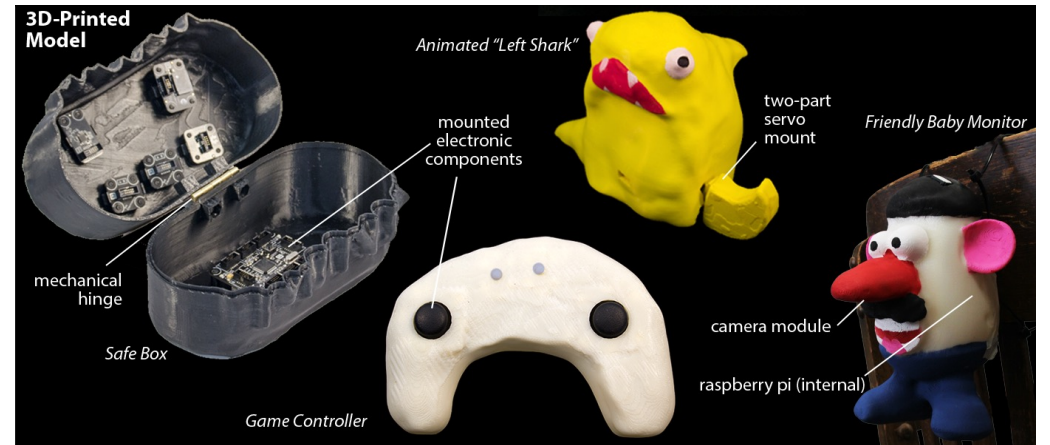
- Parts fabricability
- Parts joining
- Parts assembly
- Structural stability
- Assembly aesthetics
- Reconfigurability
- Reusability
- Functionality

bear force



[Umetani et al. 2012]

interaction

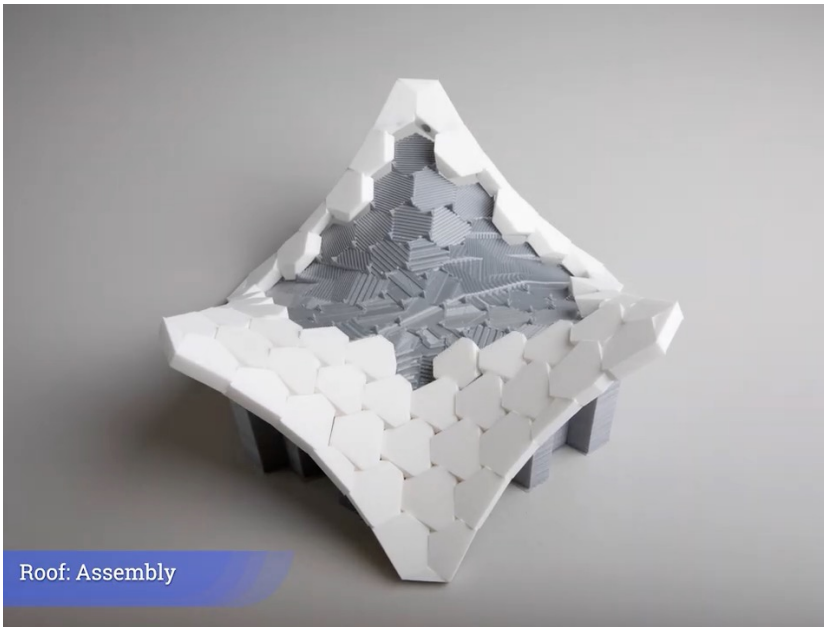
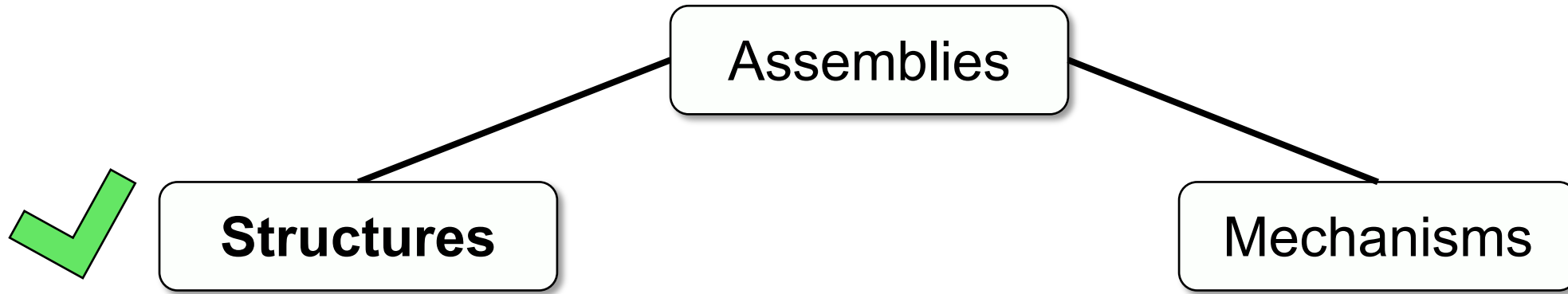


[Savage et al. 2015]

Research in Computational Assemblies

- Computational analysis of assemblies
 - evaluate/quantify designs
 - guide the design process
- Computational design of assemblies
 - design assemblies for use (i.e., functionality)
- Computational fabrication of assemblies
 - design assemblies for fabrication (i.e., form)

Our Scope

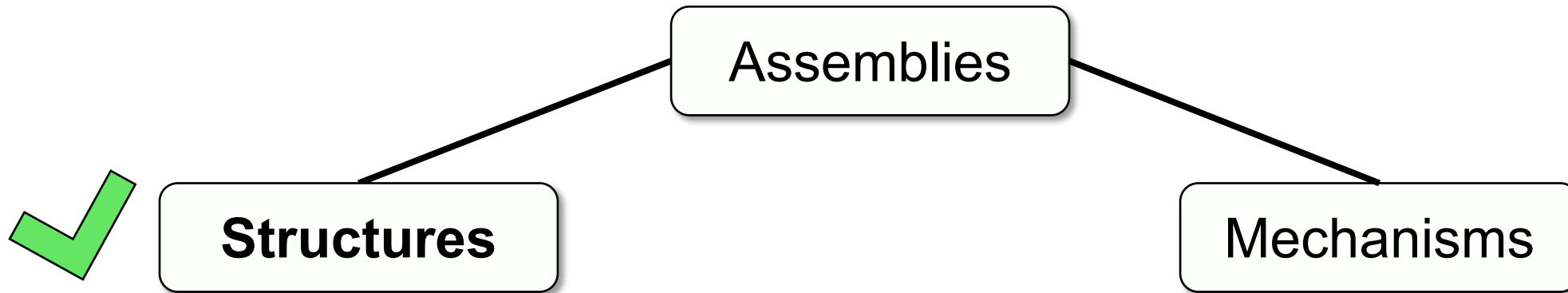


[Wang et al. 2019]



[Coros et al. 2013]

Our Scope



	Structures	Mechanisms
<i>Functionality</i>	transfer force	transfer motion and force
<i>Applications</i>	furniture, architecture, puzzle	machine, robot, mechanical toy
<i>Typical parts</i>	elongated, planar, or solid parts	gear, linkage, cam
<i>Design focus</i>	structural stability	kinematic and dynamic performance

Roof Assembly

[Wang et al. 2019]

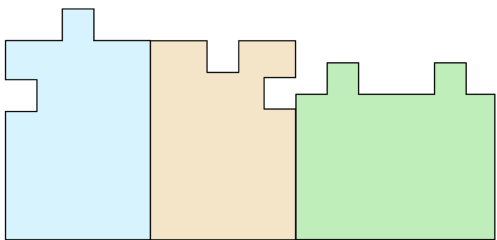
[Coros et al. 2013]

Timetable

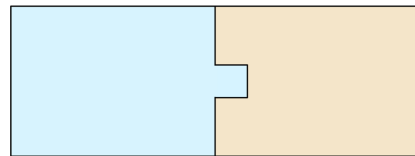
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Computational Analysis of Assemblies

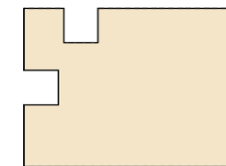
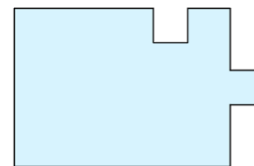
Parts fabricability



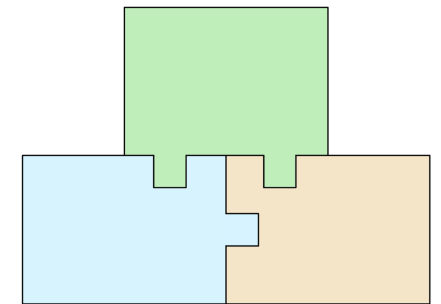
Parts joining



Assembly planning

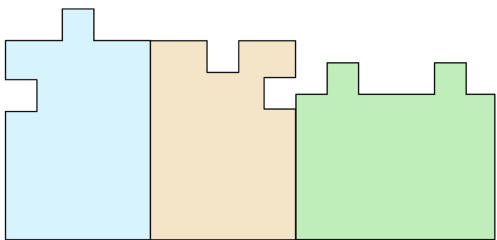


Structural stability

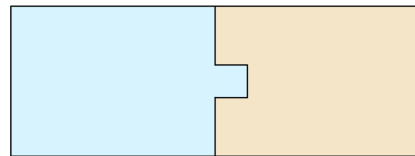


Computational Analysis of Assemblies

Parts fabricability



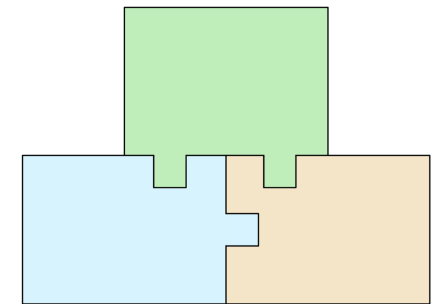
Parts joining



Assembly planning



Structural stability



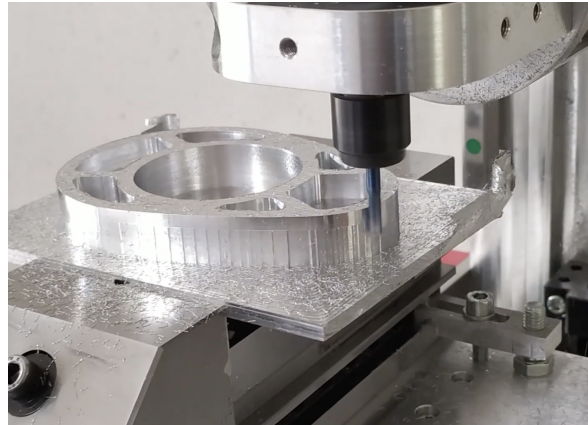
Parts Fabricability

- Parts fabricability depends on the selected **digital fabrication** technique

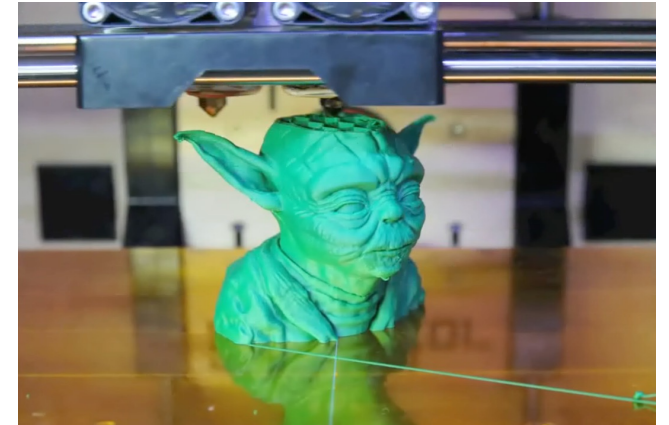
Laser Cutting



CNC Milling



3D Printing



Subtractive manufacturing

Additive manufacturing

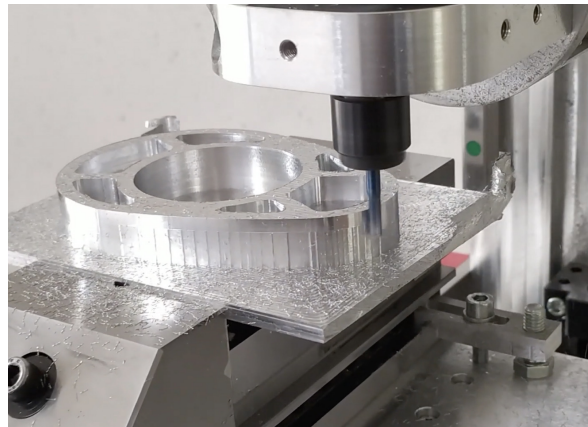
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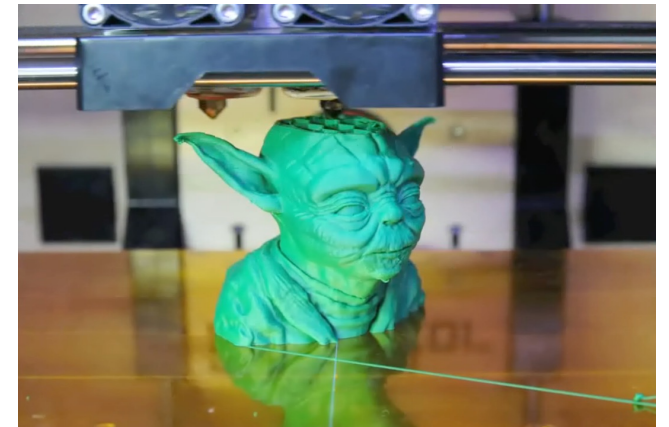
Laser Cutting



CNC Milling



3D Printing



Low fidelity

high fidelity

Laser Cutting

- Cut flat sheets with a laser



Laser Cutting

- Fabricability: planar shapes only



Input: 2D svg file

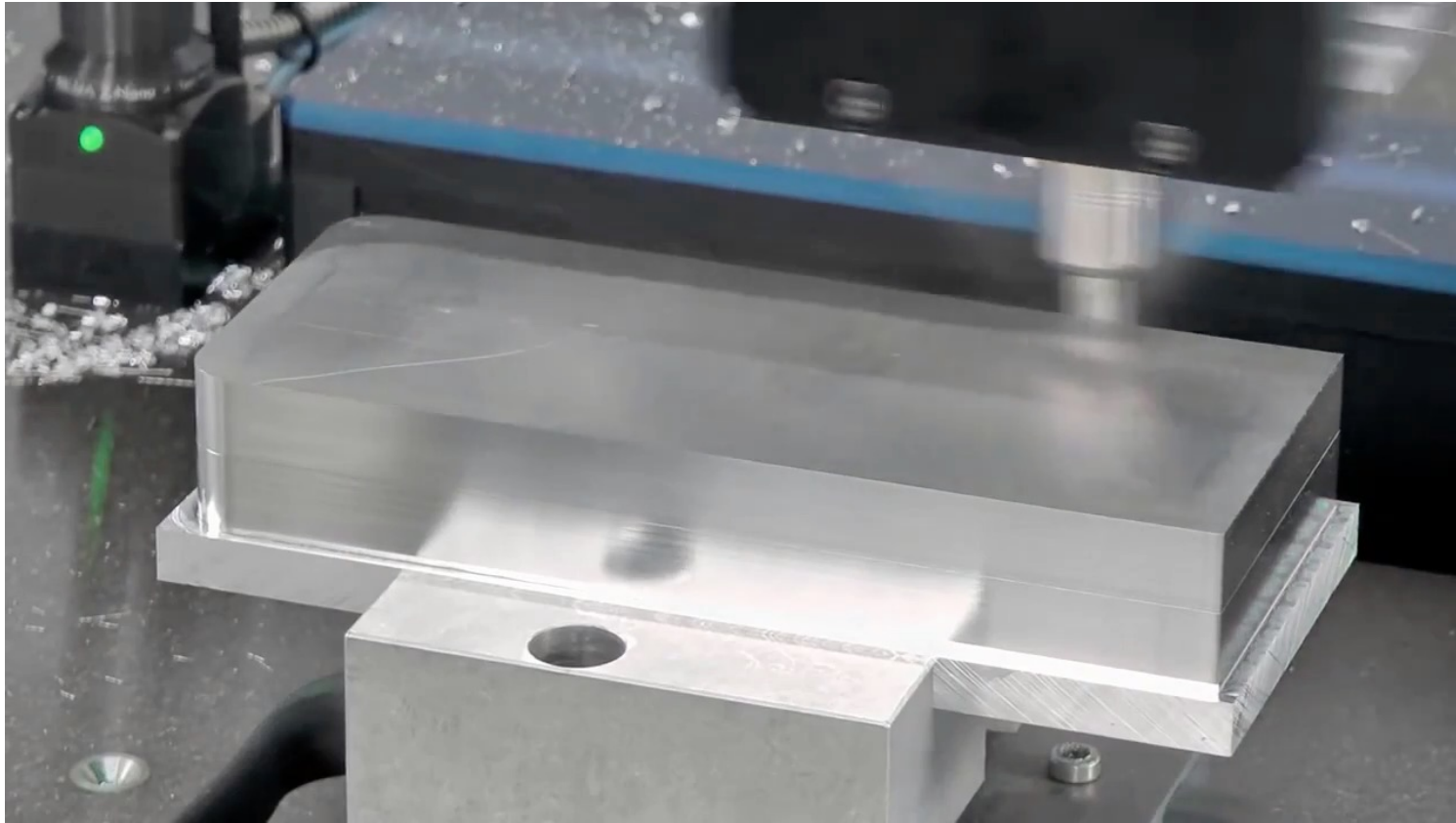


Output: laser cut shape

Source: [Thingiverse](#)

3-Axis CNC Milling

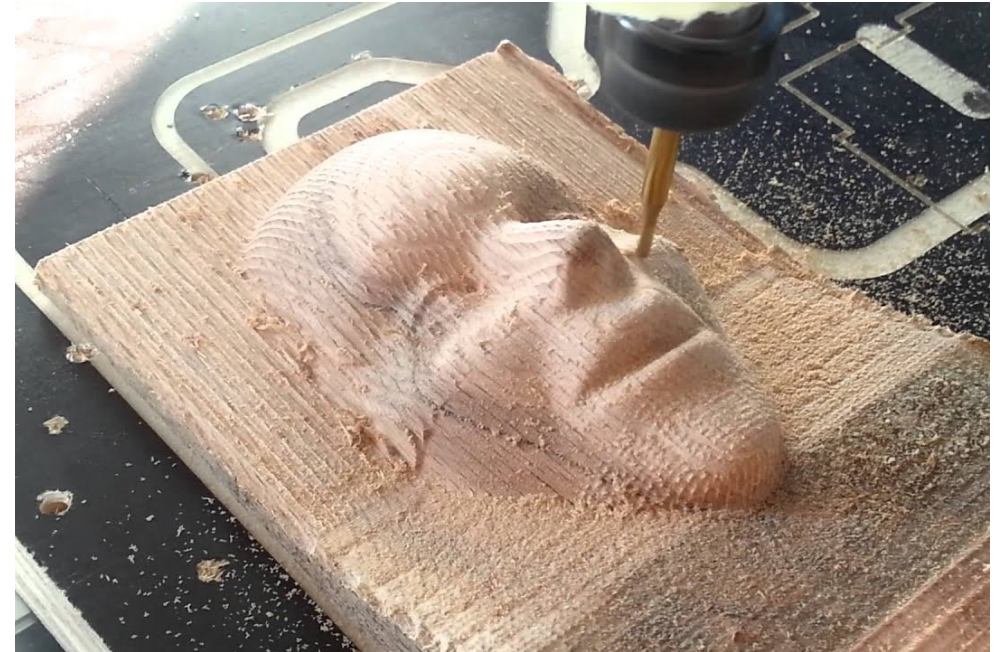
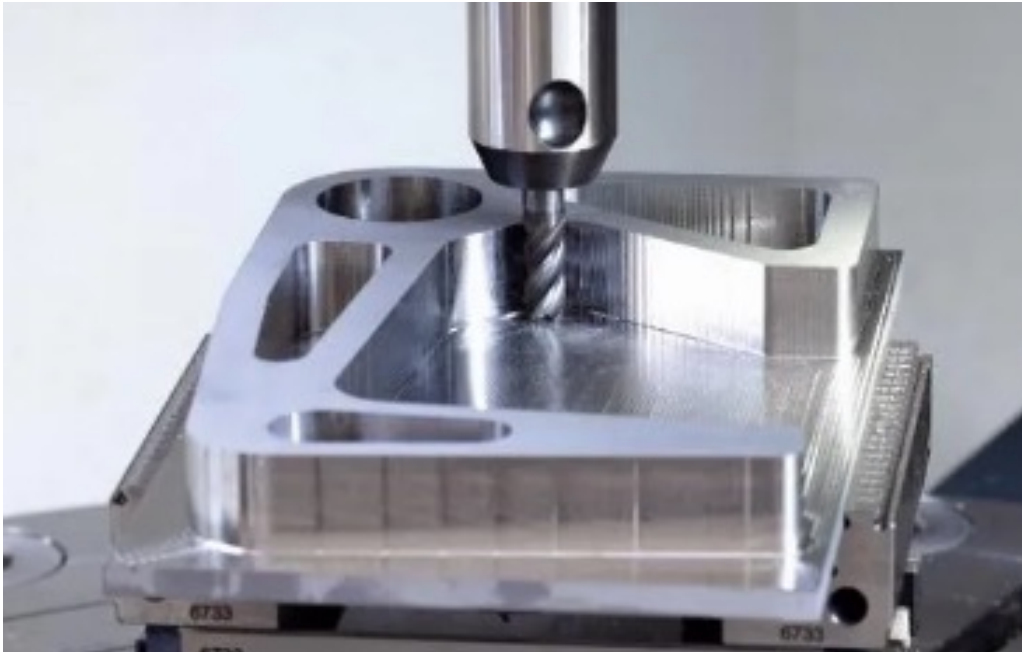
- Remove material from a starting block using a 3-axis CNC milling cutter



Source: [youtube](#)

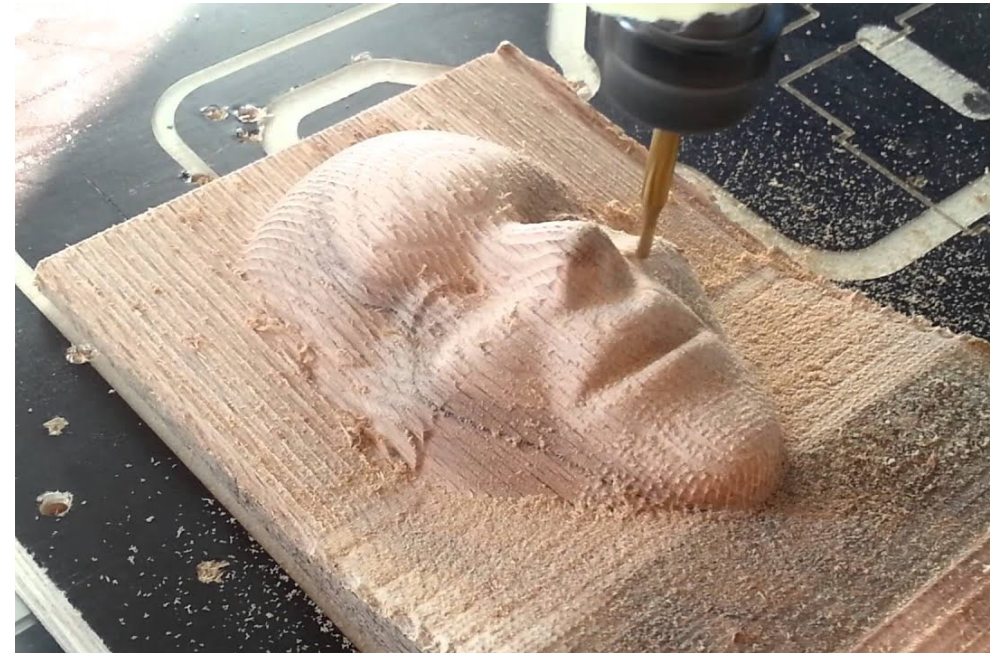
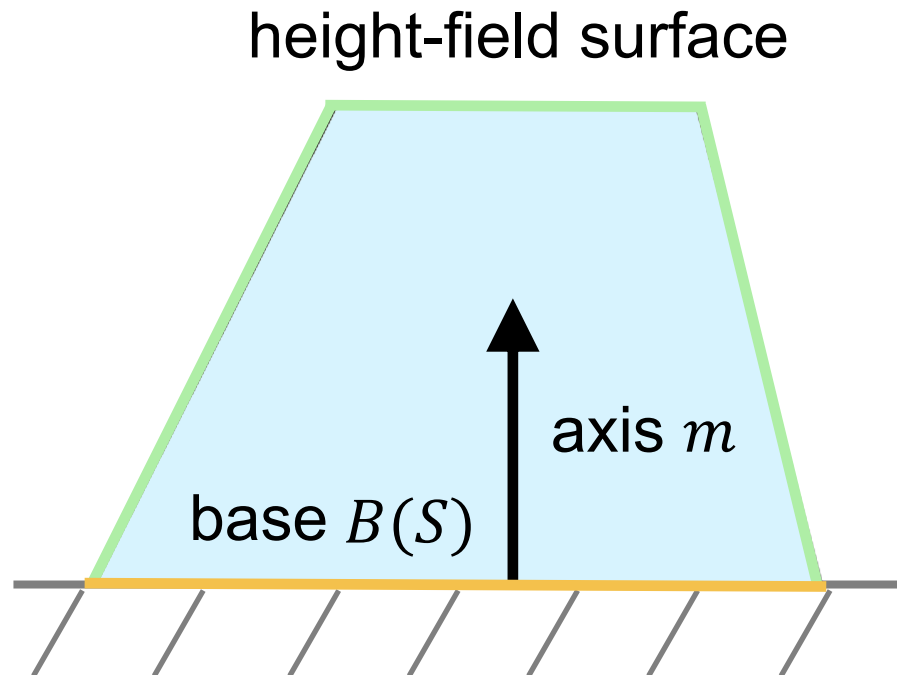
3-Axis CNC Milling

- Fabricability: 3D height-field shapes (also called pyramidal shape)



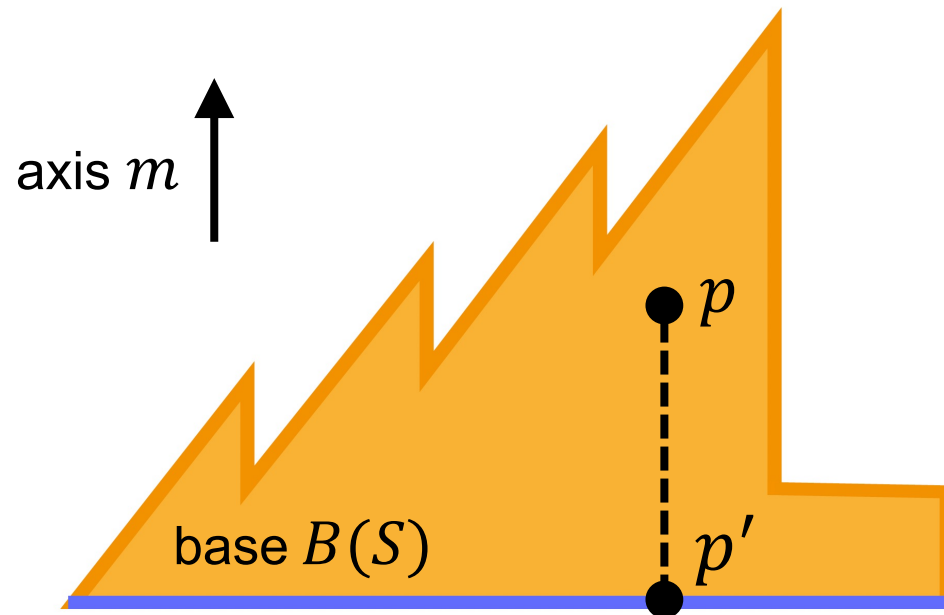
3-Axis CNC Milling

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3-Axis CNC Milling

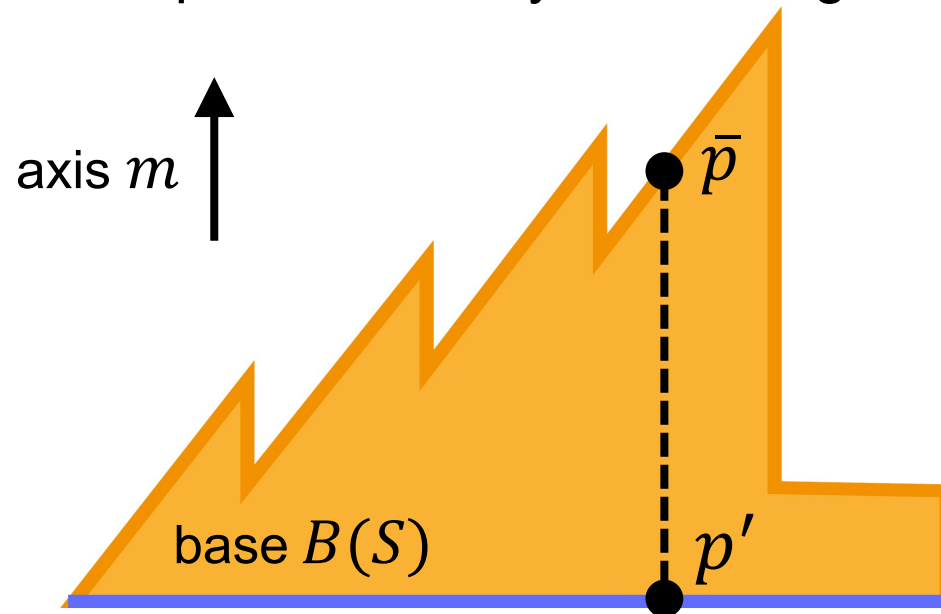
- How to test if a given shape S is a height-field shape?
- Method #1: for any point p inside S , the line segment between p and the perpendicular projection p' of p onto flat base $B(S)$ lies entirely inside S



[Hu et al. 2014]

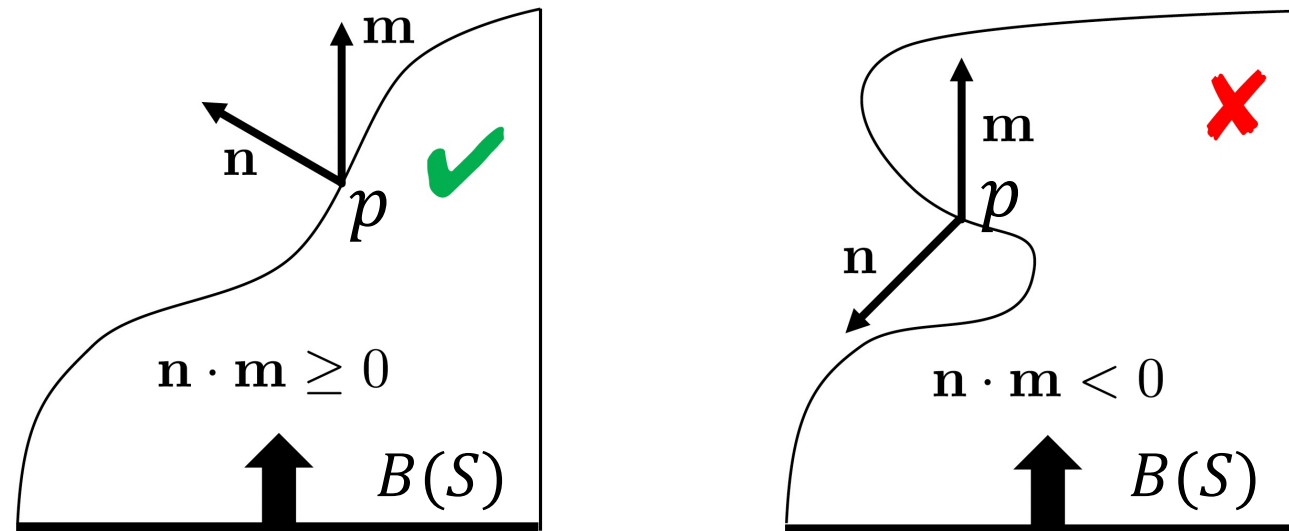
3-Axis CNC Milling

- How to test if a given shape S is a height-field shape?
- Method #2:
 - 1) for any point p' on the base $B(S)$, shoot a ray along axis m
 - 2) compute the number of intersection points between the ray and the shape boundary
 - 3) the number of intersection points is always 1 for height-field shapes



3-Axis CNC Milling

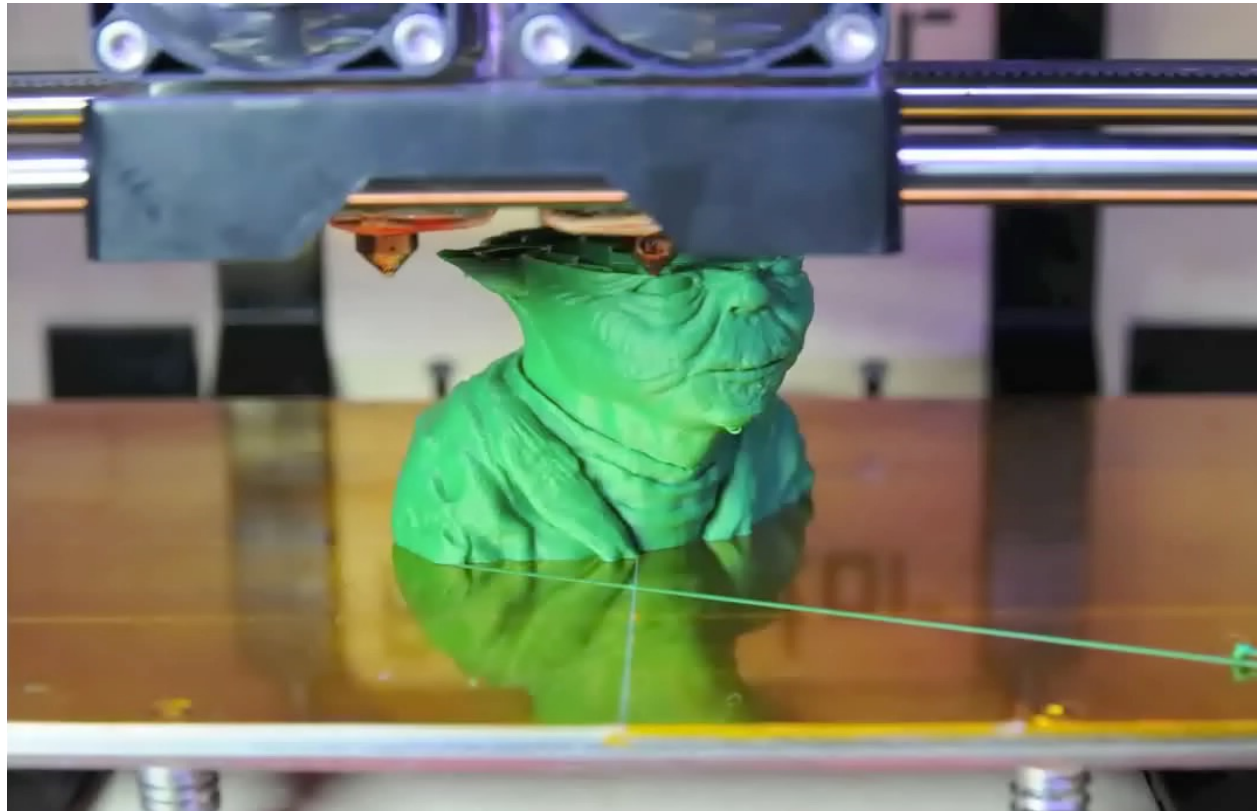
- How to test if a given shape S is a height-field shape?
- Method #3: for any point p on the non-base surface, the angle between the outward pointing normal n of point p and the base direction m to be acute



[Muntoni et al. 2018]

3D Printing

- Slice a 3D object into many layers
- Fabricate layers one at a time, from bottom to top



3D Printing

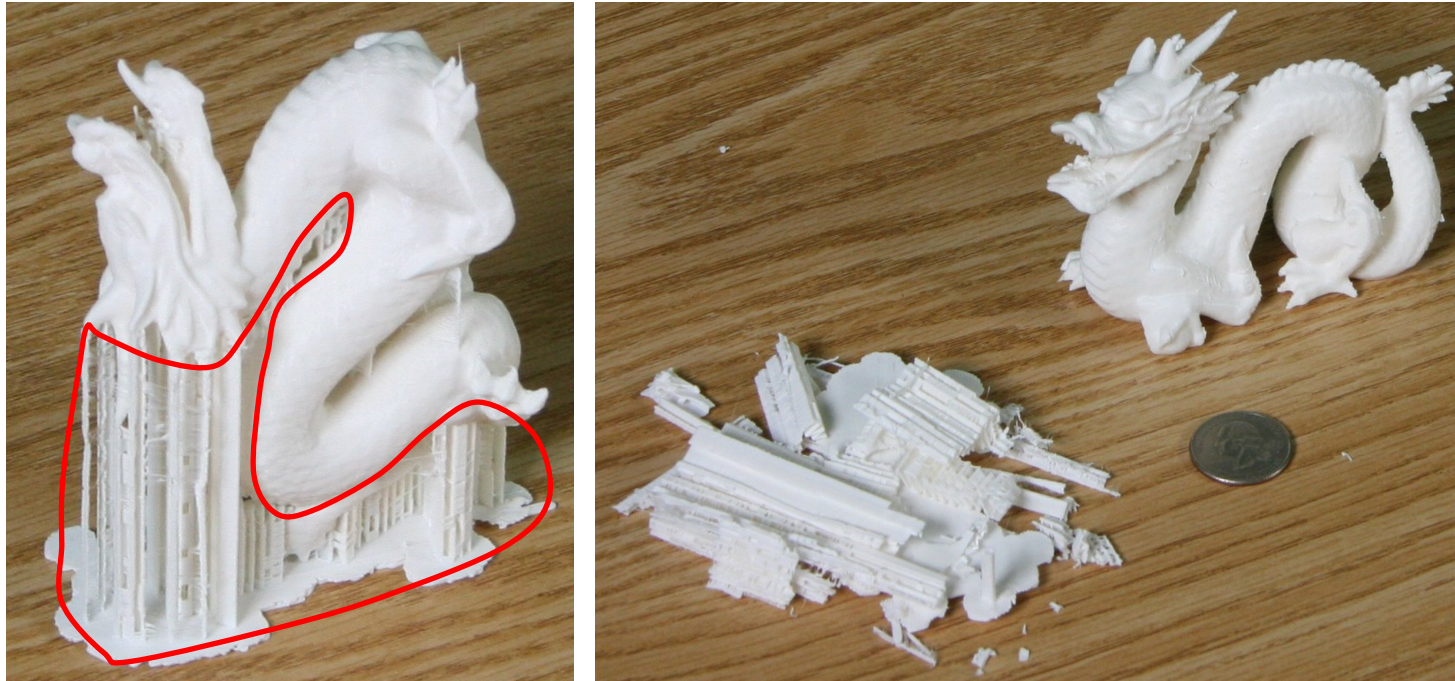
- Fabricability: 3D shapes of almost any complexity



source: [Ozeki](#)

3D Printing

- Support materials are required for 3D printing shapes with **overhangs**.
 - require more materials and more printing time
 - peeling away support materials may affect the appearance

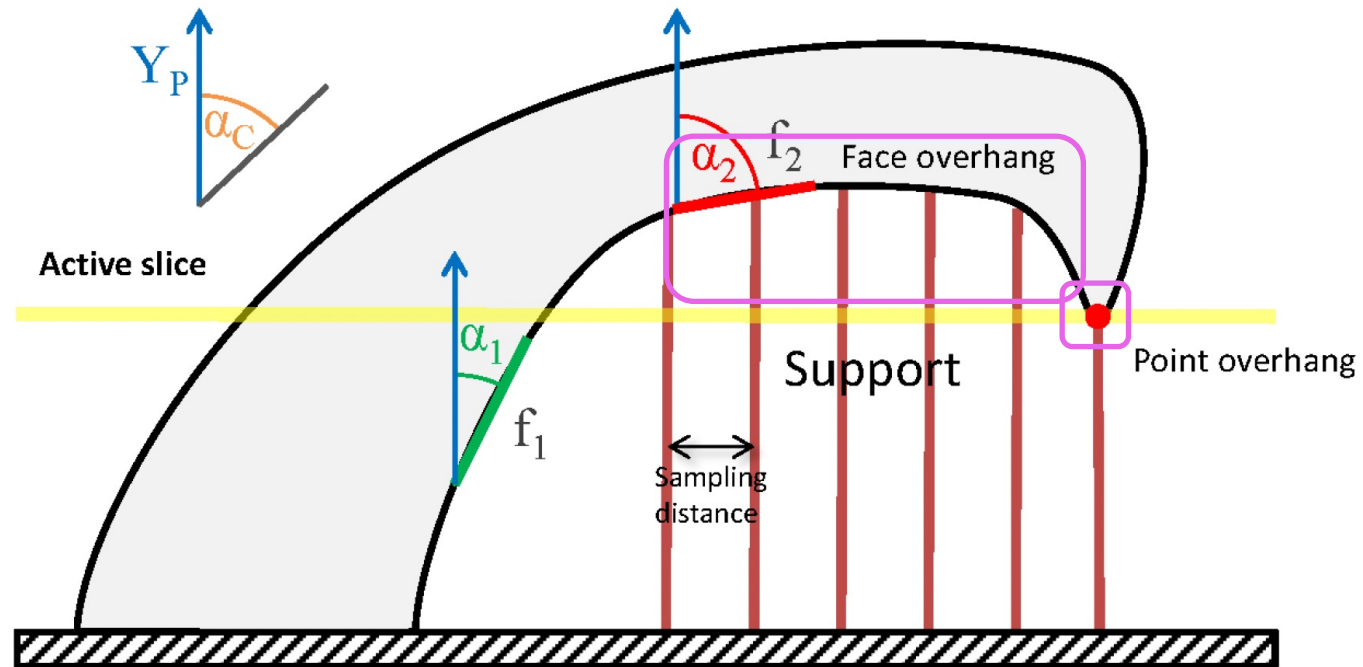


[Vanek et al. 2014]

3D Printing

- Overhang detection

- Point overhang: point lower than its neighbors
- Face overhang: face normals that the deviation angle $\alpha > \alpha_c$



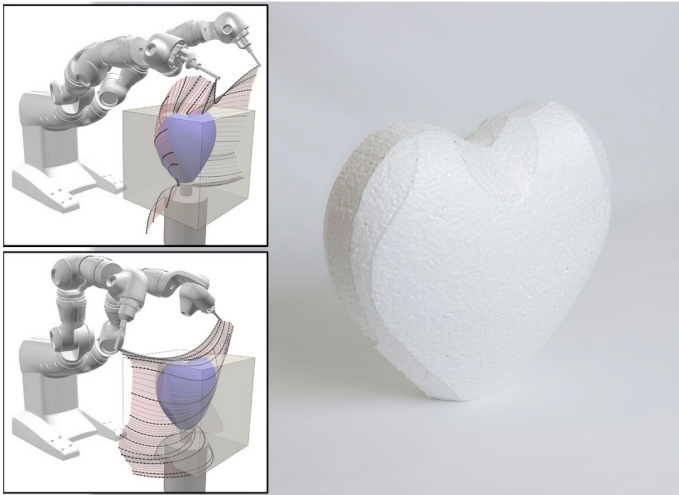
[Vanek et al. 2014]

Research on Parts Fabricability

- Study new digital fabrication techniques
 - enable making novel shapes
 - enable better fabrication performance

Hot-wire Cutting

Sweep surface



[Duenser et al. 2020]

2-pass 3-axis CNC Milling

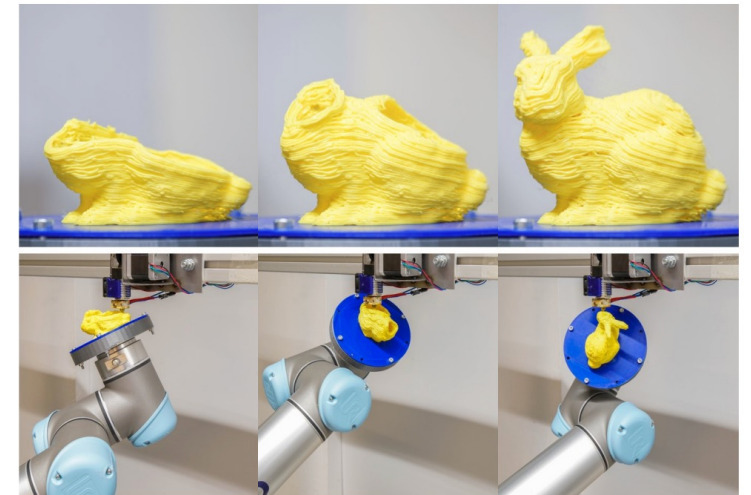
Double height-field shape



[Yang et al. 2020]

6-DOF 3D Printing

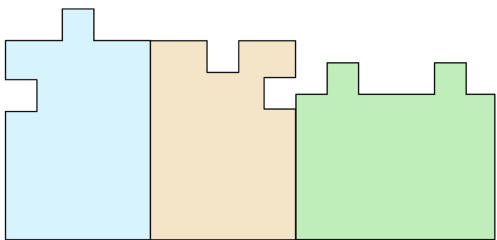
Support-free shape



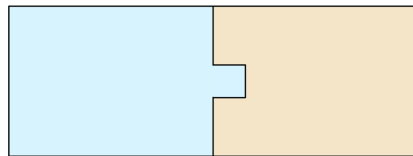
[Dai et al. 2018]

Computational Analysis of Assemblies

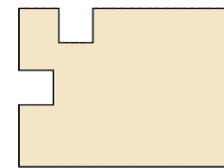
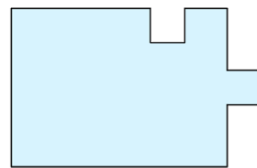
Parts fabricability



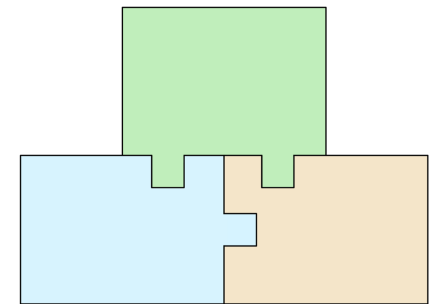
Parts joining



Assembly planning

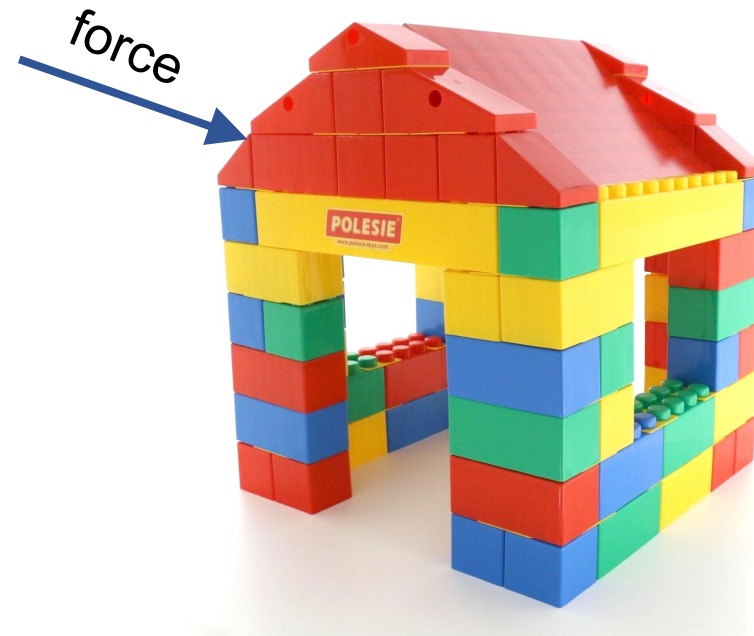


Structural stability



Parts Joining

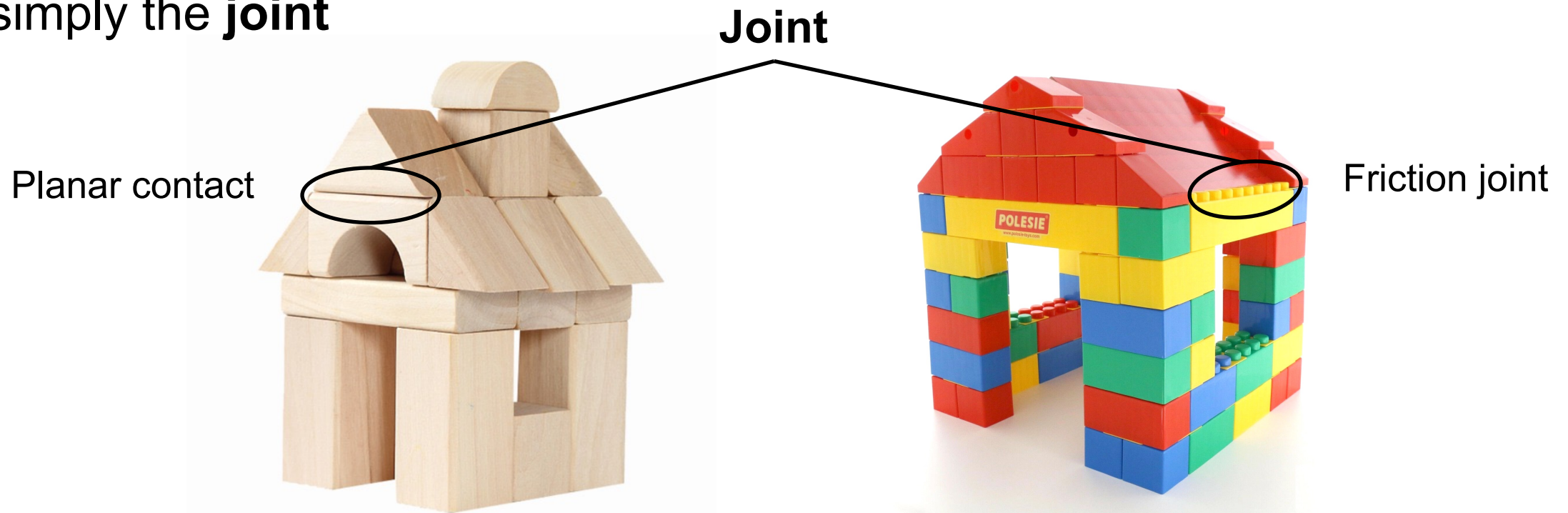
- In an assembly, component parts need to be joined together to make the assembly stable.



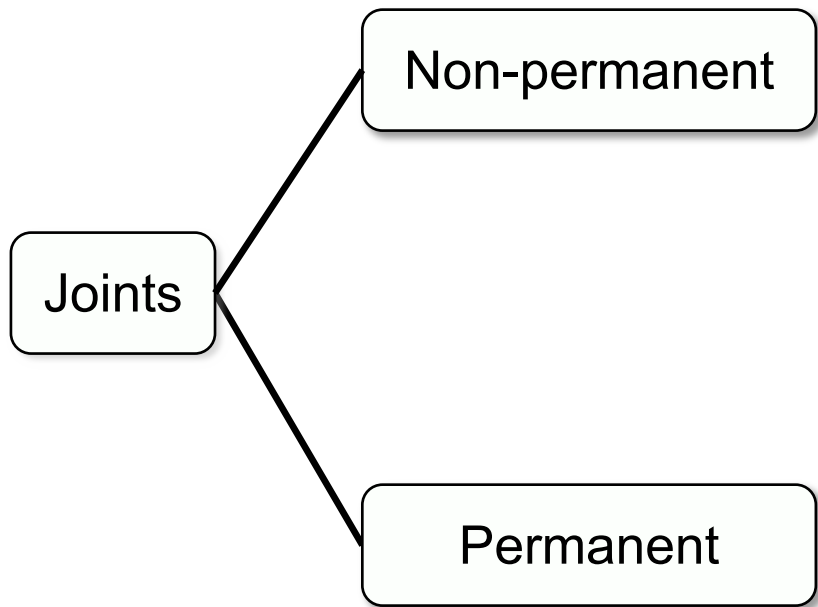
More stable!

Parts Joining

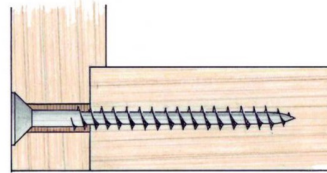
- In an assembly, component parts need to be joined together to make the assembly stable.
- Geometry or material used to connect parts defines the joining method, or simply the **joint**



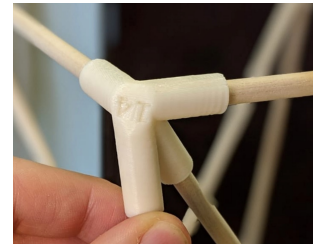
Joint Classification



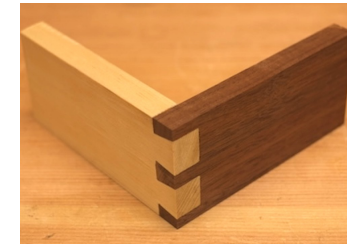
screw



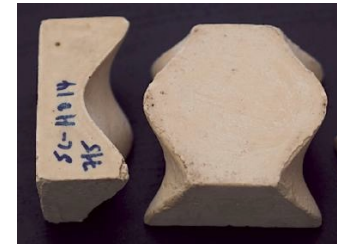
3D printable



woodworking



curved-contact



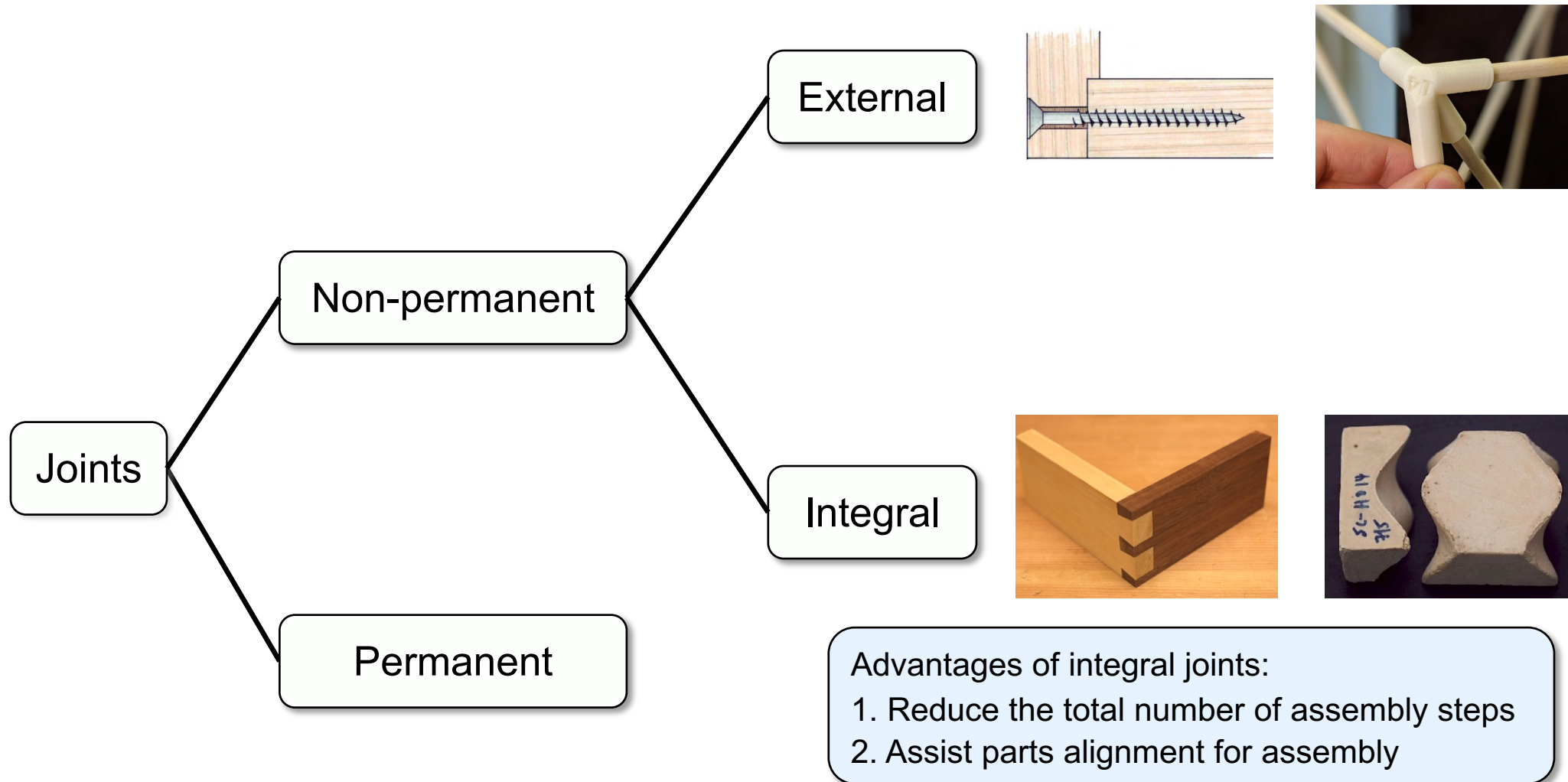
glue



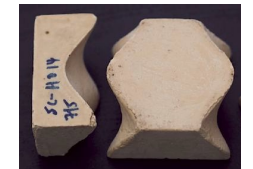
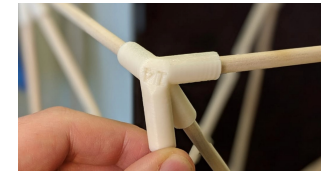
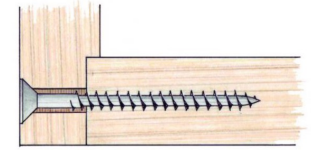
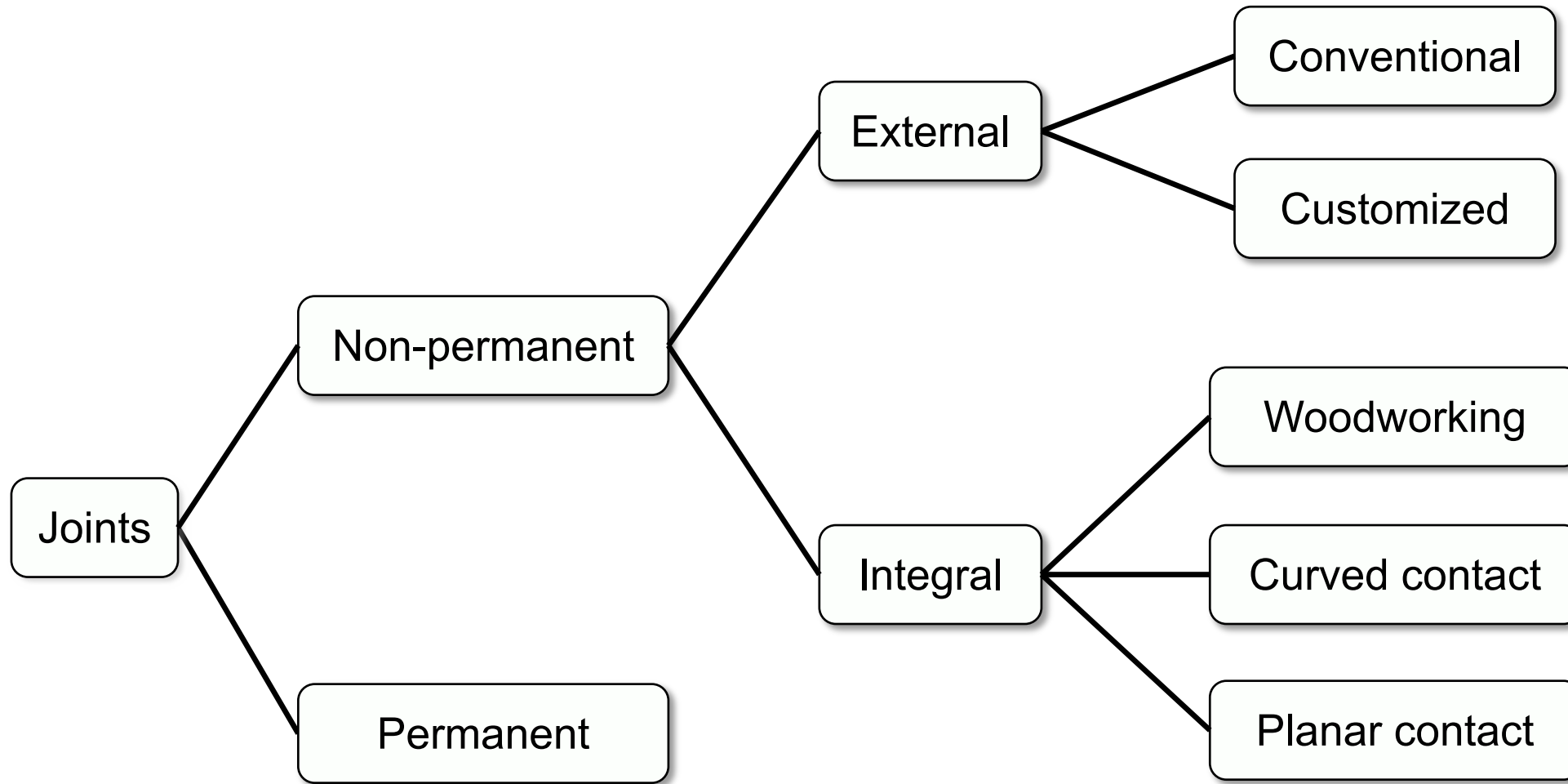
riveting



Joint Classification

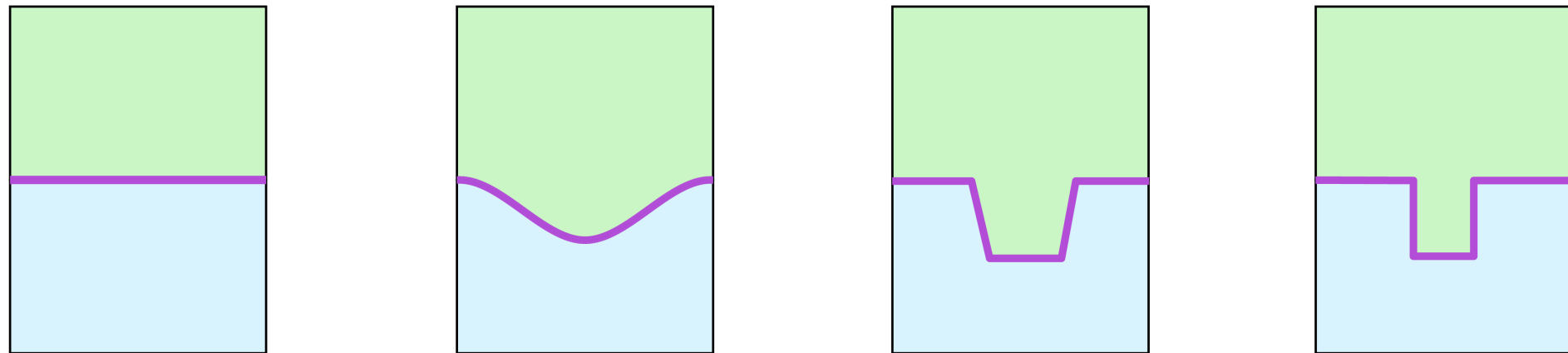


Joint Classification



Joint Mobility Analysis

- Each joint connects two parts by restricting their relative movement

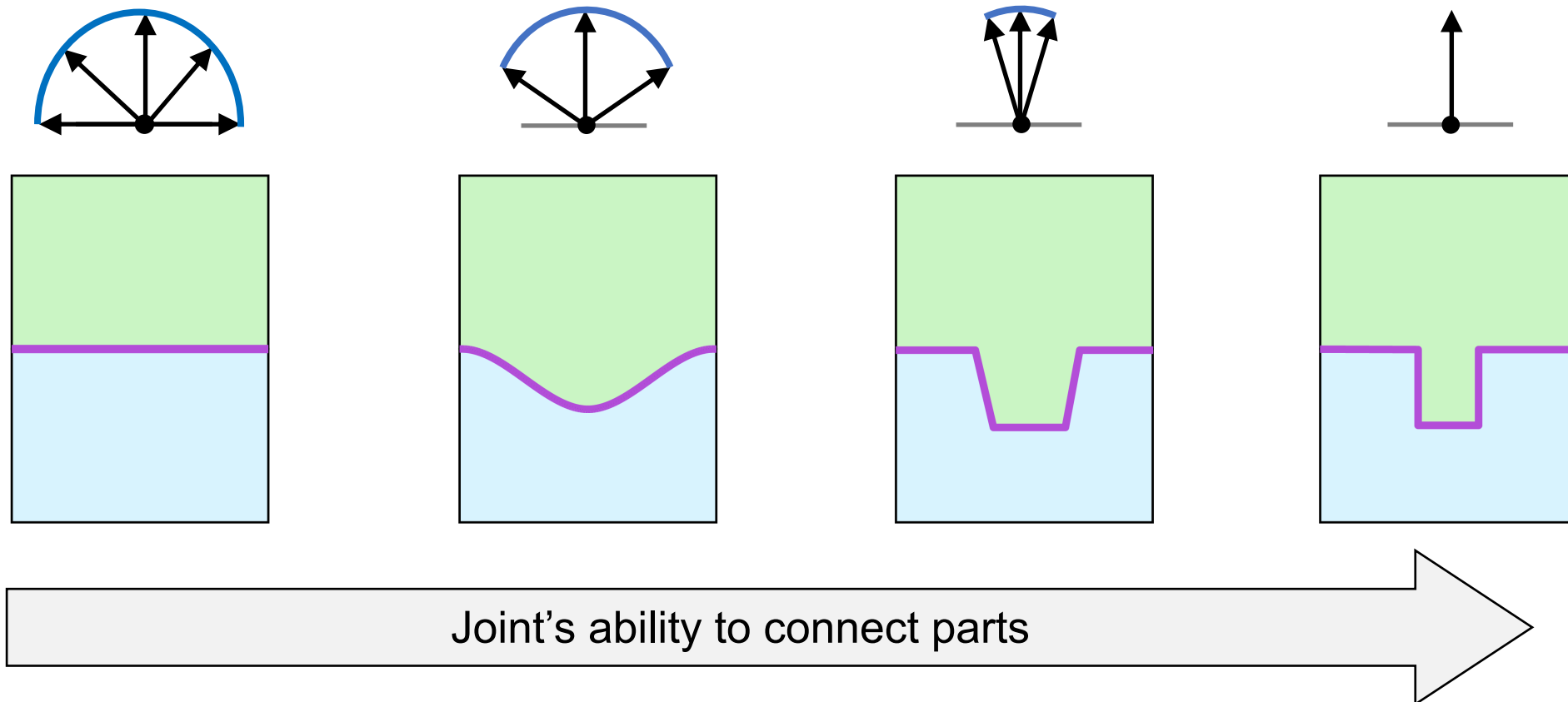


[Wang et al. 2021]

Joint Mobility Analysis

- Each joint connects two parts by restricting their relative movement
- Ability to connect parts = Ability to restrict part relative movement

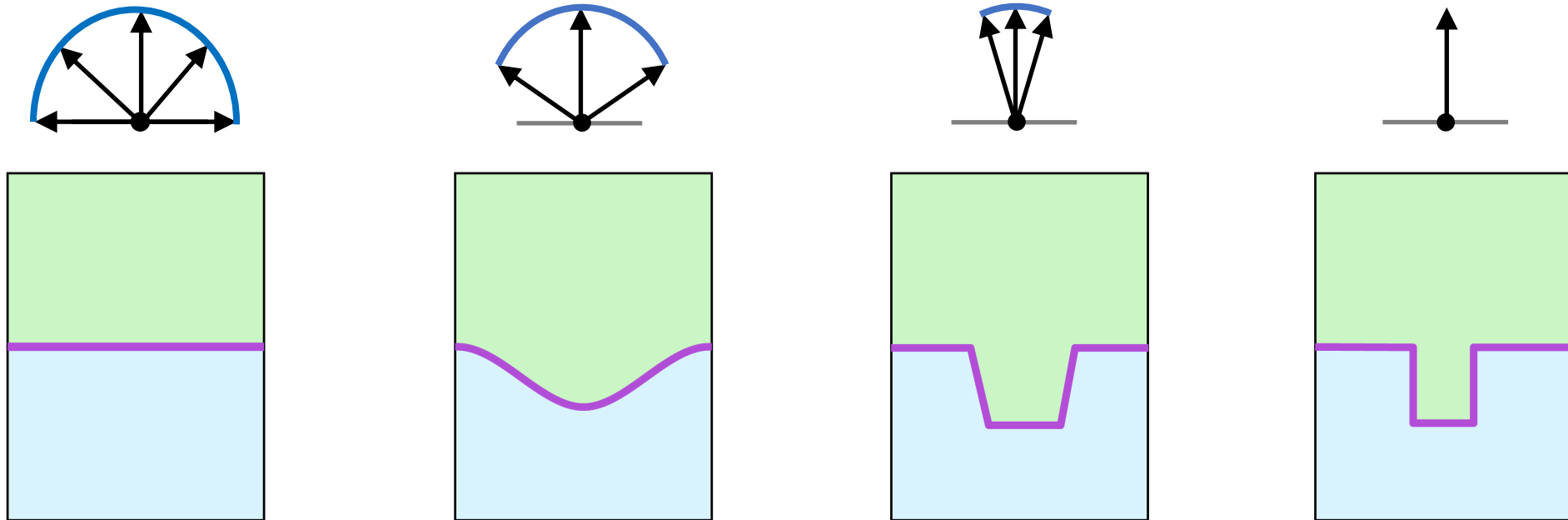
Possible translation directions



Joint Mobility Analysis

- Each joint connects two parts by restricting their relative movement
- Ability to connect parts = Ability to restrict part relative movement

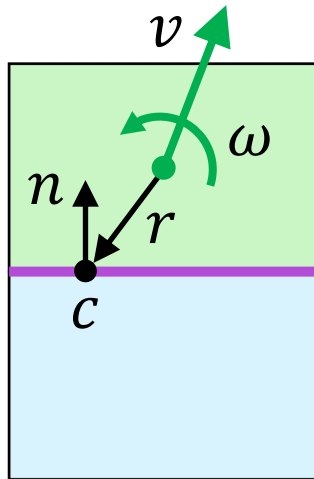
Possible
translation
directions



Question: how to compute the above part motion space, especially for rigid motion?

Joint Mobility Analysis

- Given joint geometry, quantitatively compute the part motion space
 - Assume **one part** is fixed, calculate the motion space of **the other one**
 - Constraint: avoid collision during **the part** movement
- Case 1: planar contact



The constraint for a contact point c

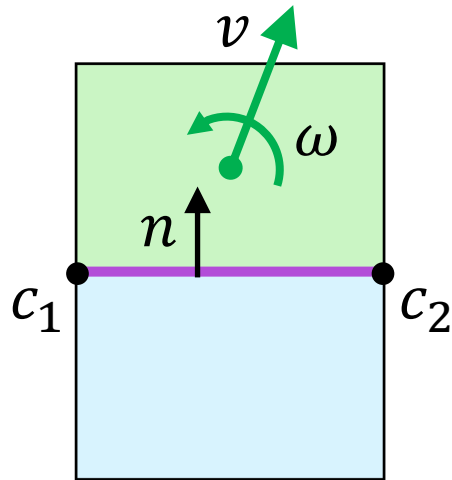
$$v_c \cdot n \geq 0$$

where

$$v_c = v + \omega \times r$$

Joint Mobility Analysis

- Given joint geometry, quantitatively compute the part motion space
 - Assume **one part** is fixed, calculate the motion space of **the other one**
 - Constraint: avoid collision during **the part** movement
- Case 1: planar contact



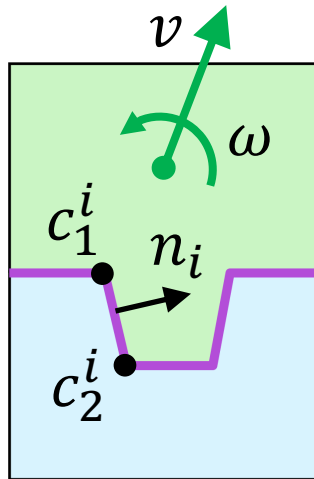
The constraint for a planar contact

$$v_{c1} \cdot n \geq 0$$

$$v_{c2} \cdot n \geq 0$$

Joint Mobility Analysis

- Given joint geometry, quantitatively compute the part motion space
 - Assume **one part** is fixed, calculate the motion space of **the other one**
 - Constraint: avoid collision during **the part** movement
- Case 2: multiple planar contacts



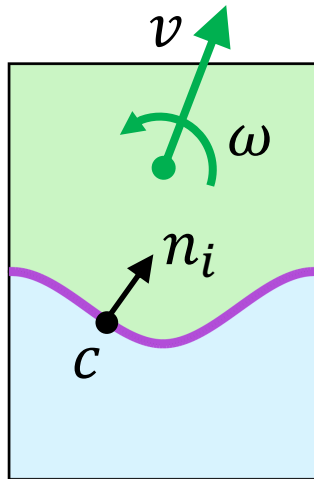
The constraint for a planar-contact joint

$$\begin{bmatrix} \vdots \\ v_{c1}^i \cdot n_i \\ v_{c2}^i \cdot n_i \\ \vdots \end{bmatrix} \geq 0$$

joint motion space = solution of the linear system

Joint Mobility Analysis

- Given joint geometry, quantitatively compute the part motion space
 - Assume **one part** is fixed, calculate the motion space of **the other one**
 - Constraint: avoid collision during **the part** movement
- Case 3: curved contact



The constraint for a curved-contact joint

$$\begin{bmatrix} \vdots \\ v_c^i \cdot n_i \\ \vdots \end{bmatrix} \geq 0$$

The computed motion space is an **upper bound** of the actual motion space

Research on Parts Joining

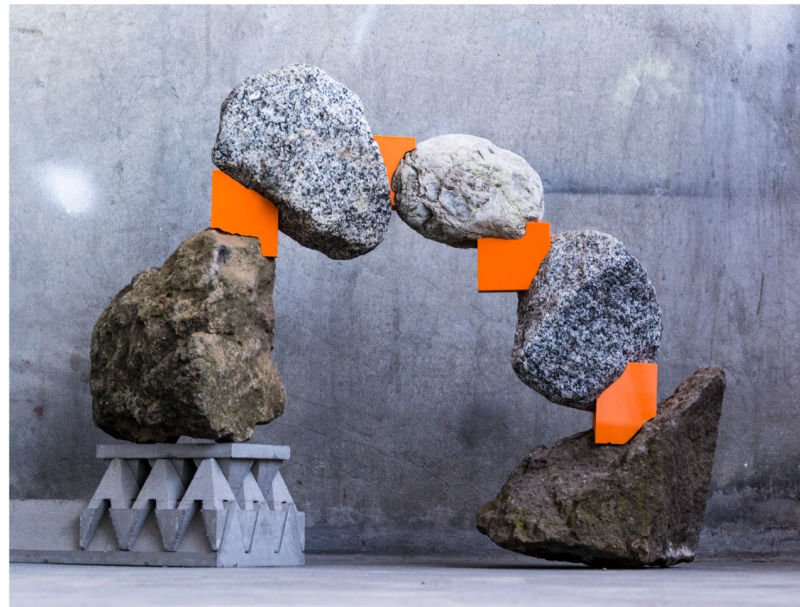
- Study customized **external** joints for connecting a set of given parts/objects

2-way joint



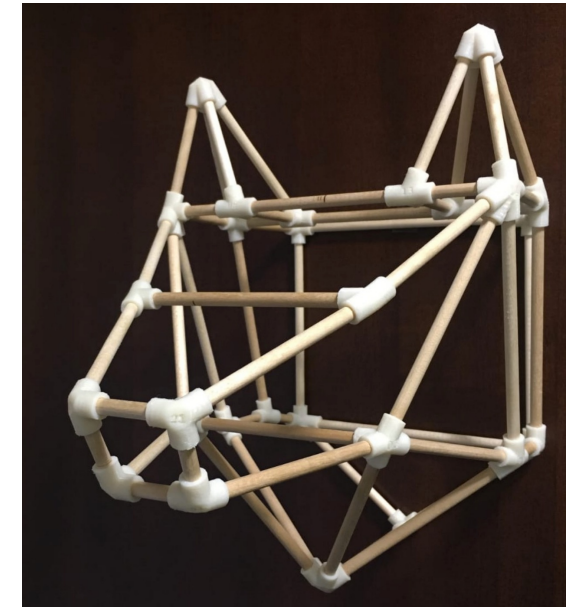
[Koyama et al. 2015]

2-way joint



[Wibranek et al. 2019]

N-way joint



[Jacobson 2019]

Research on Parts Joining

- Study customized **integral** joints for different purposes

decoration



[Yao et al. 2017]

structural stability



[Tsugite et al. 2020]

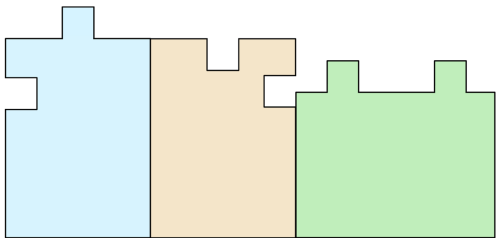
structural stability &
ease-of-assembly



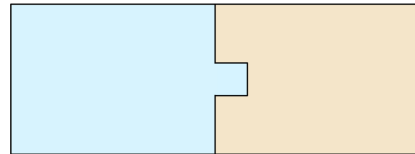
[Wang et al. 2021]

Computational Analysis of Assemblies

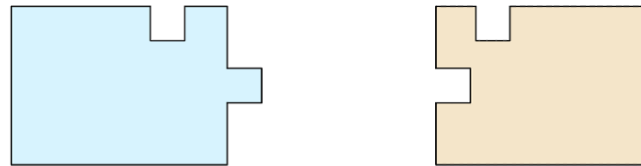
Parts fabricability



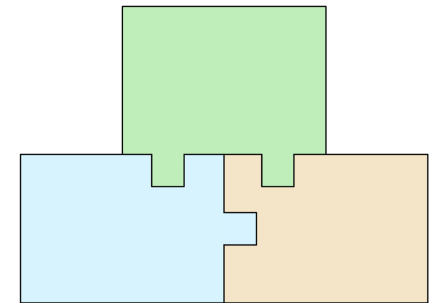
Parts joining



Assembly planning

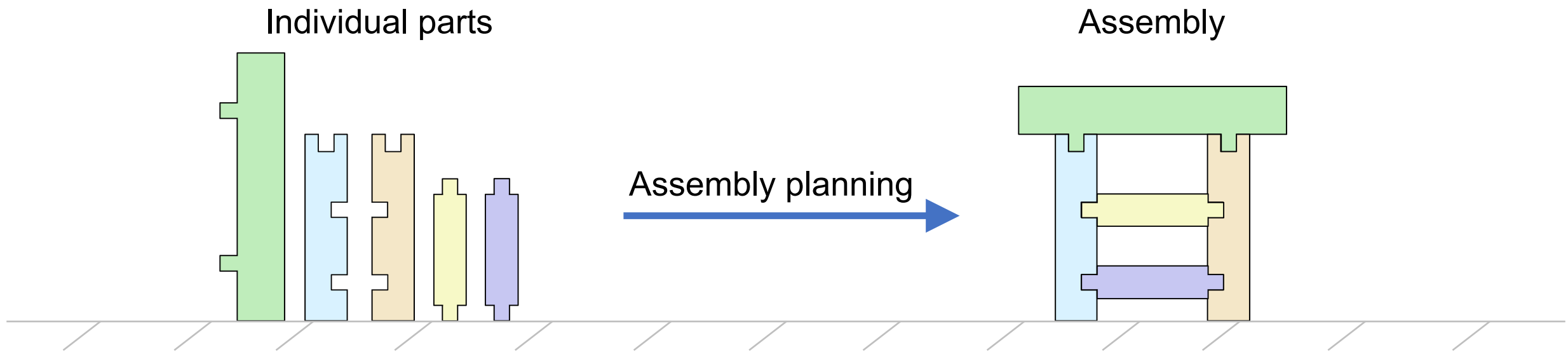


Structural stability



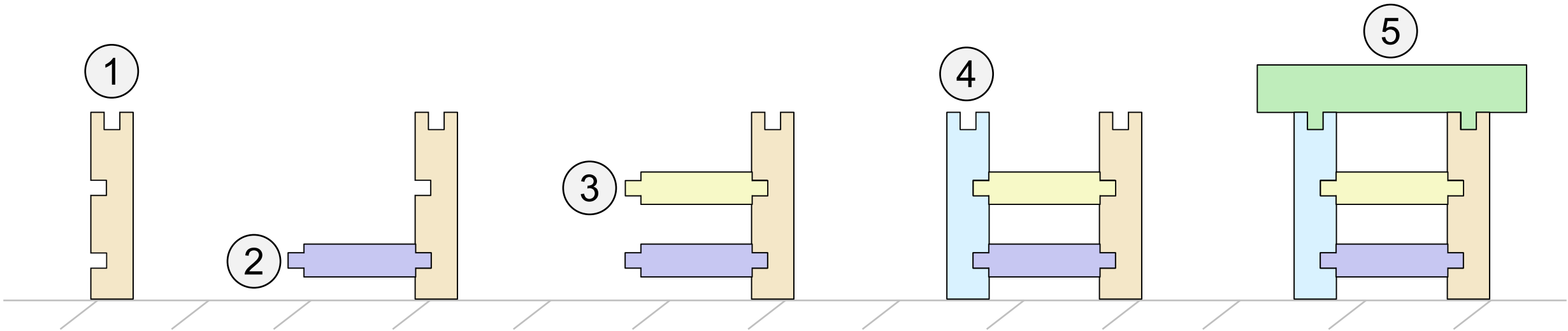
Assembly Planning

- Assembly planning: create instructions to combine separate parts into the final assembly



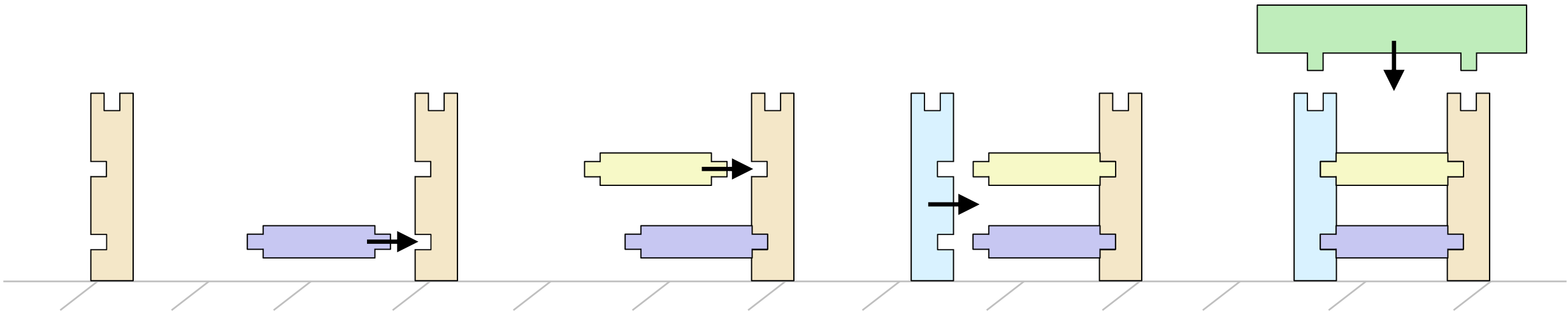
Assembly Planning

- Assembly planning: create instructions to combine separate parts into the final assembly
 1. Order to assemble the parts (assembly sequencing)



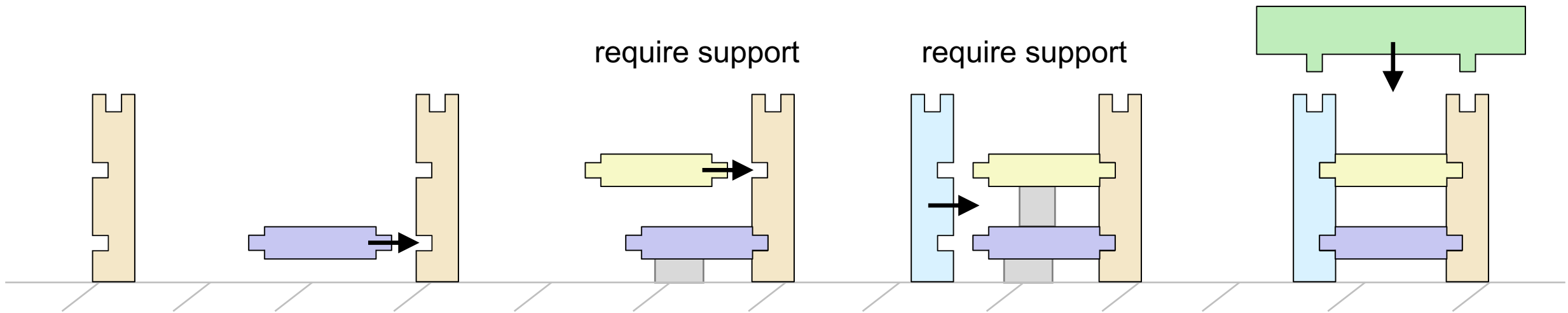
Assembly Planning

- Assembly planning: create instructions to combine separate parts into the final assembly
 1. Order to assemble the parts (assembly sequencing)
 2. Motion to bring each part to its target pose (assembly path planning)



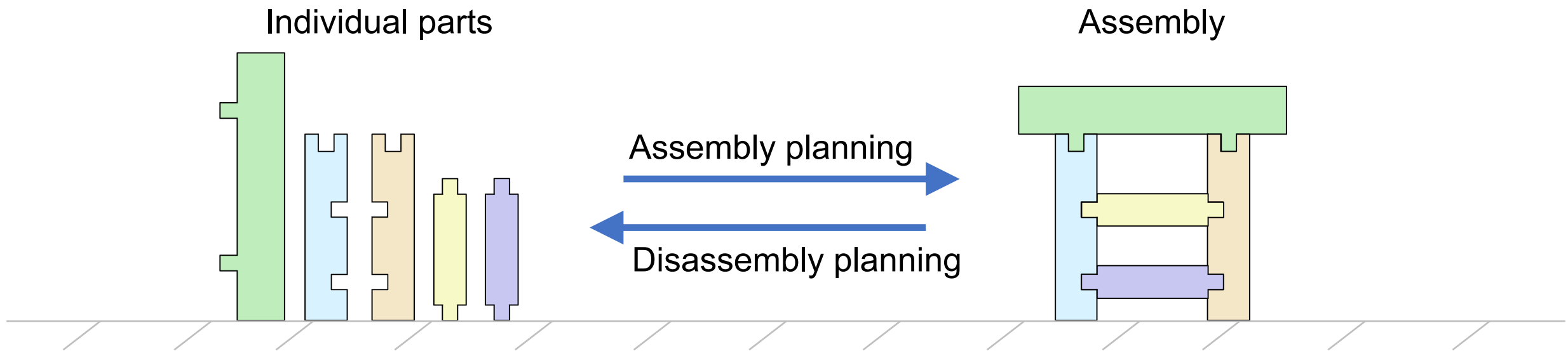
Assembly Planning

- Assembly planning: create instructions to combine separate parts into the final assembly
 1. Order to assemble the parts (assembly sequencing)
 2. Motion to bring each part to its target pose (assembly path planning)
 3. Utilization of additional resources such as supports and tools



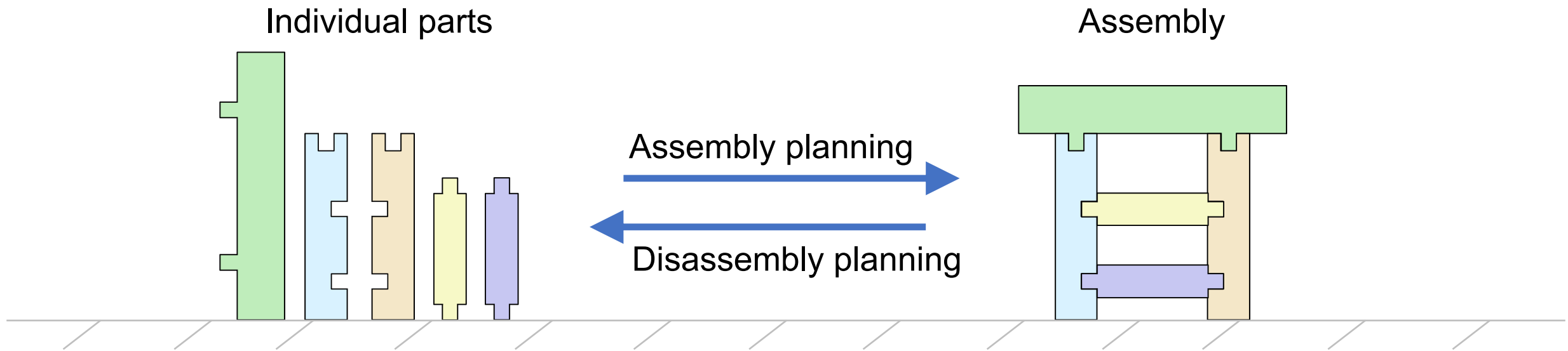
Disassembly Planning

- Disassembly planning: create instructions to disassemble parts from an installed assembly.
- A bijection exists between assembly and disassembly sequences and paths
 - Assumption: only when geometric constraints are concerned



Assembly by Disassembly

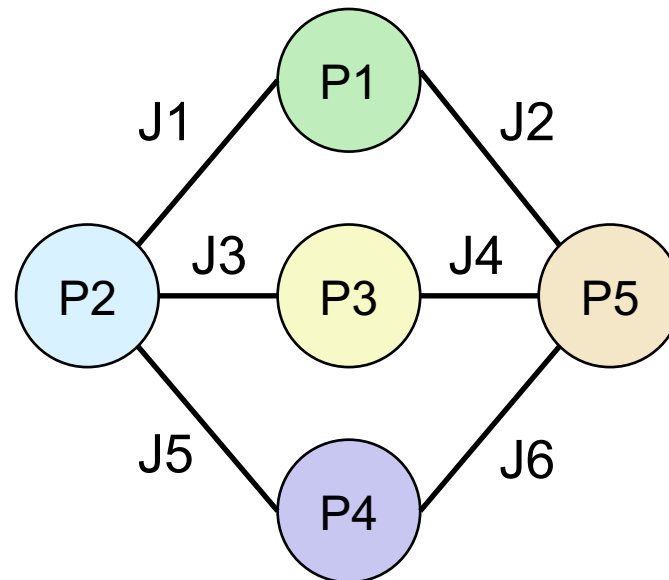
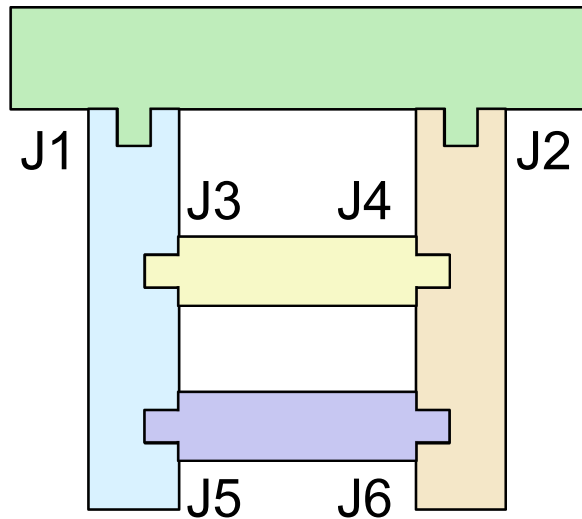
- Assembly by disassembly strategy
 - Given an assembly, first compute a disassembly plan
 - Reverse the disassembly plan to obtain an assembly plan
- Advantage: drastically reduce the size of the solution space



Search for a Valid Disassembly Plan

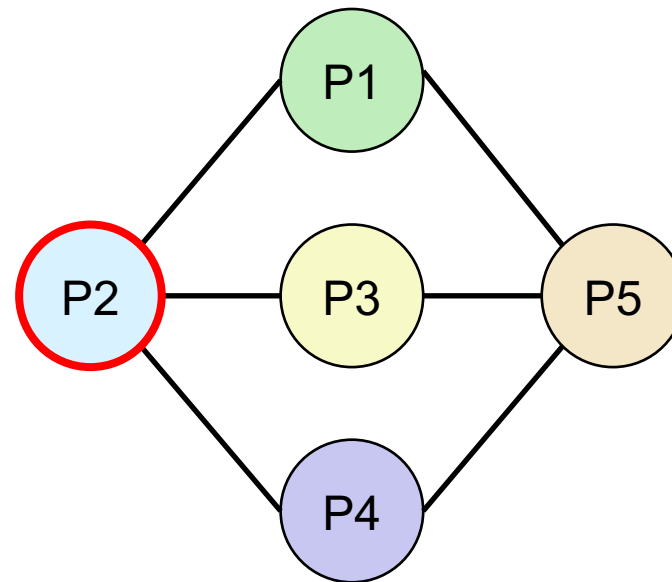
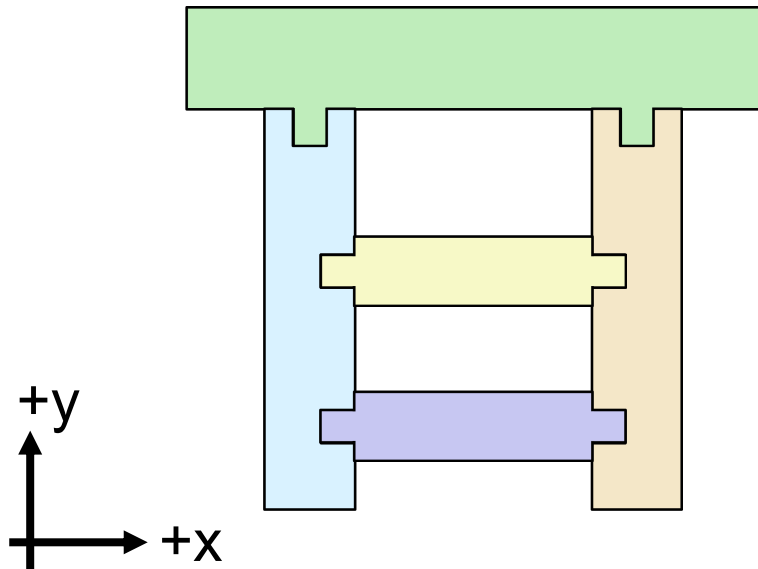
1. Build a *parts-graph* for a given assembly

- each node represents a part
- each edge represents joints between the two parts



Search for a Valid Disassembly Plan

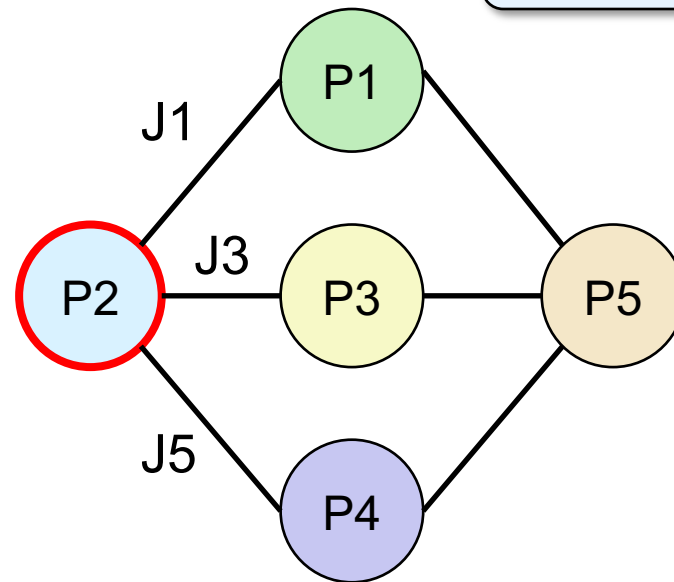
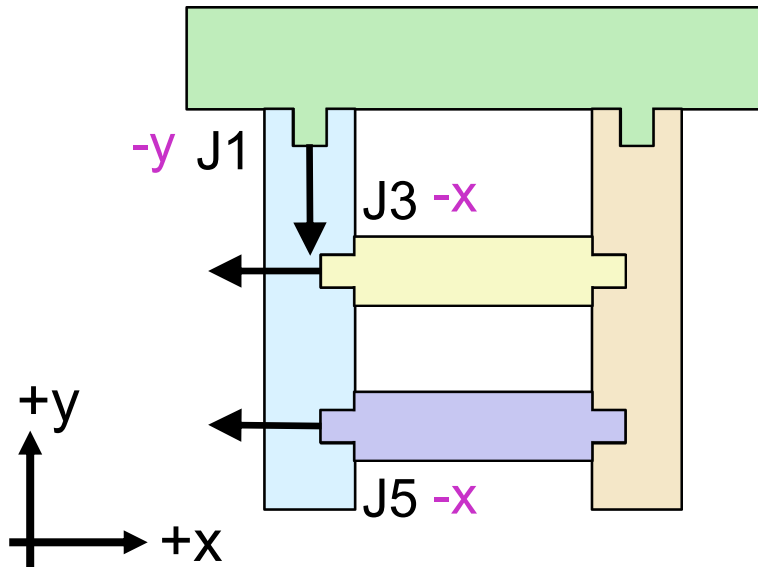
1. Build a *parts-graph* for a given assembly
2. Compute mobility $M(P_i)$ for each part P_i
 - Identify all the edges (joints) $\{J_k\}$ associated with P_i
 - $M(P_i) = \cap M(J_k)$



Search for a Valid Disassembly Plan

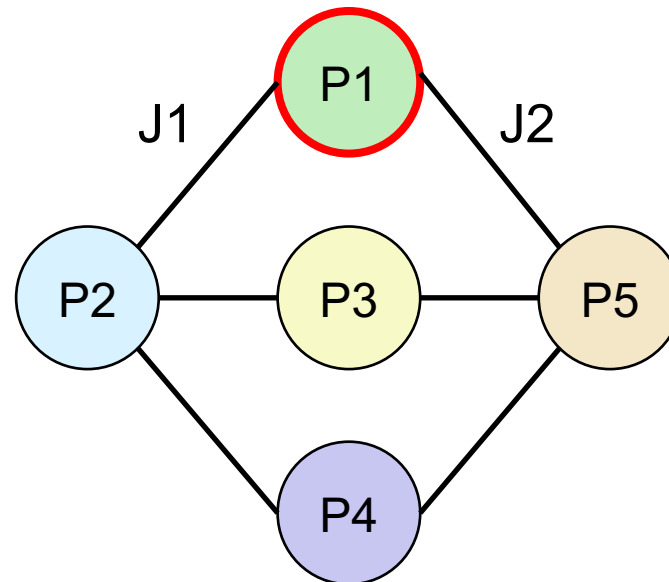
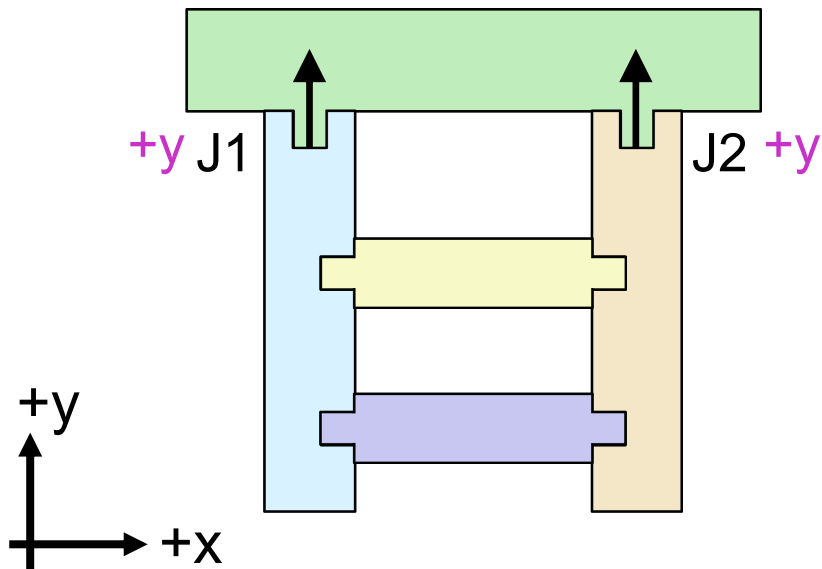
1. Build a *parts-graph* for a given assembly
2. Compute mobility $M(P_i)$ for each part P_i
 - Identify all the edges (joints) $\{J_k\}$ associated with P_i
 - $M(P_i) = \cap M(J_k)$

$$M(P_2) = \{-y\} \cap \{-x\} \cap \{-x\} = \emptyset$$



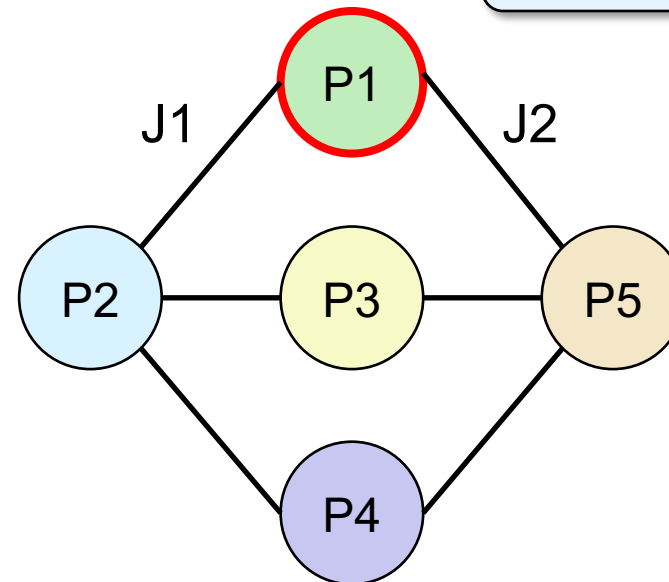
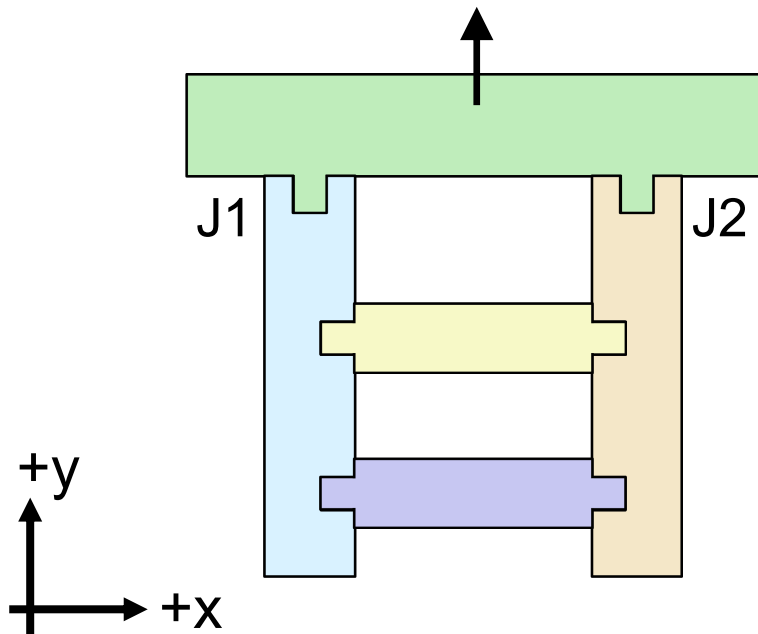
Search for a Valid Disassembly Plan

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Search for a Valid Disassembly Plan

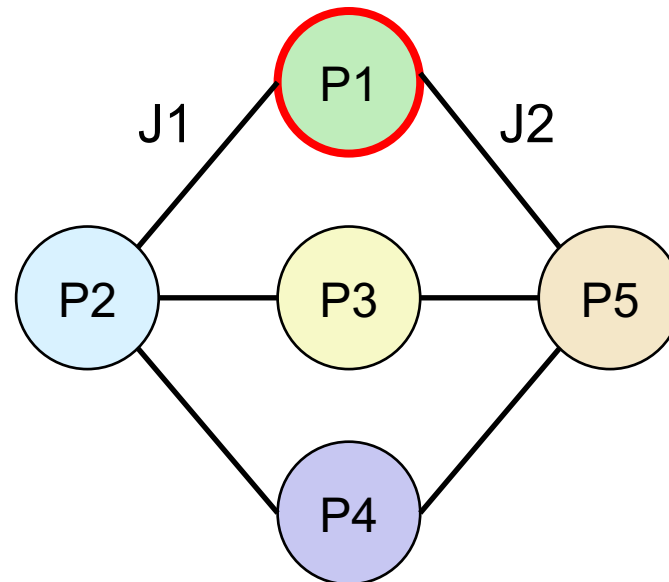
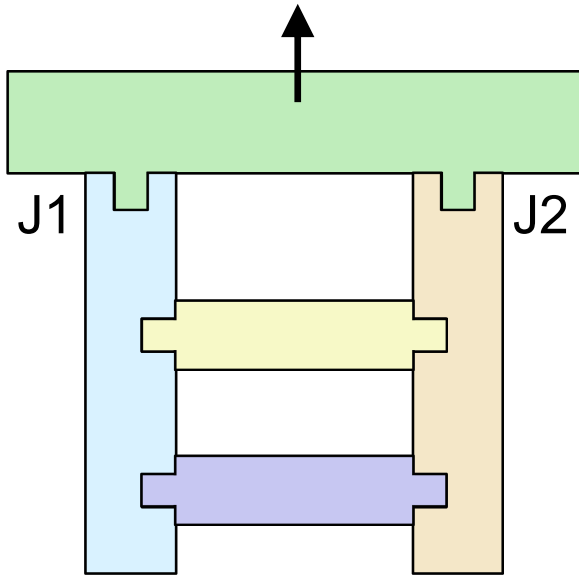
1. Build a *parts-graph* for a given assembly
2. Compute mobility $M(P_i)$ for each part P_i
 - Identify all the edges (joints) $\{J_k\}$ associated with P_i
 - $M(P_i) = \cap M(J_k)$



$$M(P_1) = \{+y\} \cap \{+y\} = \{+y\}$$

Search for a Valid Disassembly Plan

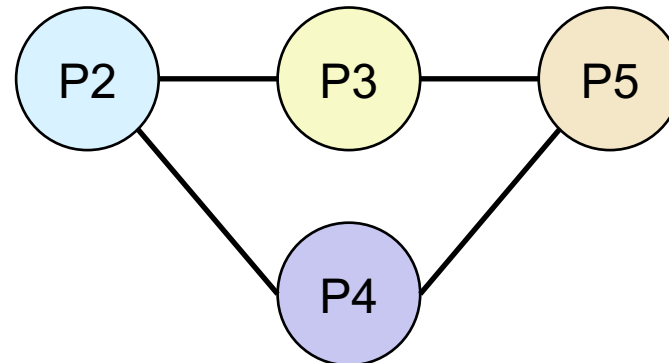
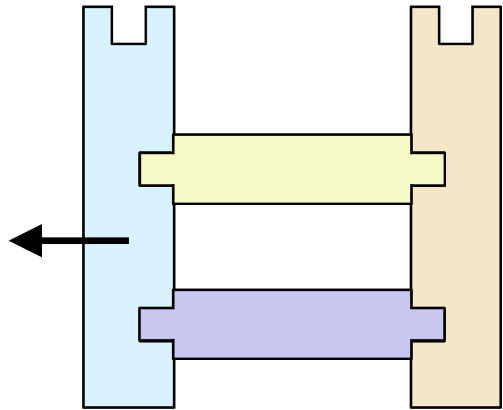
1. Build a *parts-graph* for a given assembly
2. Compute mobility $M(P_i)$ for each part P_i
3. Select a moveable part



Search for a Valid Disassembly Plan

1. Build a *parts-graph* for a given assembly
2. Compute mobility $M(P_i)$ for each part P_i
3. Select a moveable part
4. Remove the part and update the graph

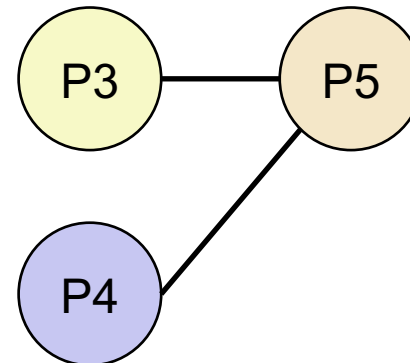
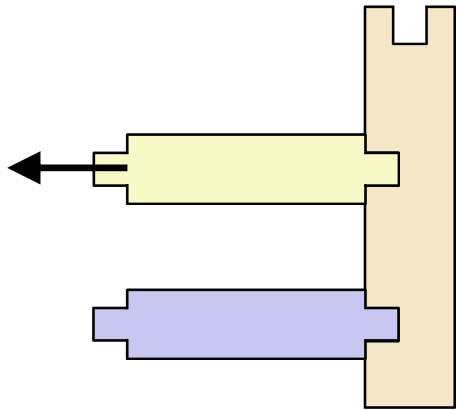
Repeat steps 3-4



Search for a Valid Disassembly Plan

1. Build a *parts-graph* for a given assembly
2. Compute mobility $M(P_i)$ for each part P_i
3. Select a moveable part
4. Remove the part and update the graph

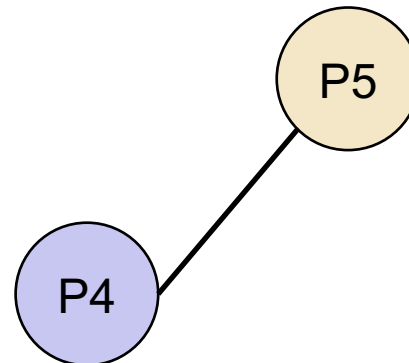
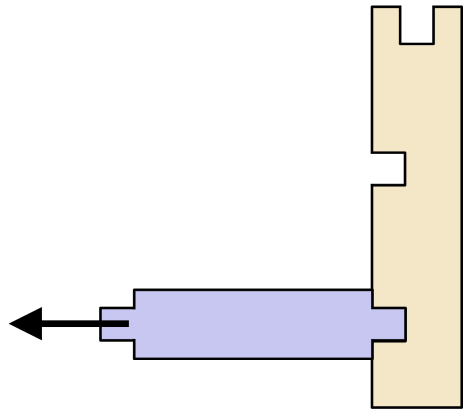
Repeat steps 3-4



Search for a Valid Disassembly Plan

1. Build a *parts-graph* for a given assembly
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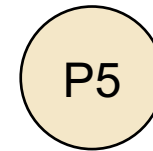
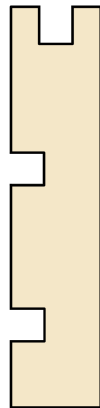
Repeat steps 3-4



Search for a Valid Disassembly Plan

1. Build a *parts-graph* for a given assembly
2. Compute mobility $M(P_i)$ for each part P_i
3. Select a moveable part
4. Remove the part and update the graph

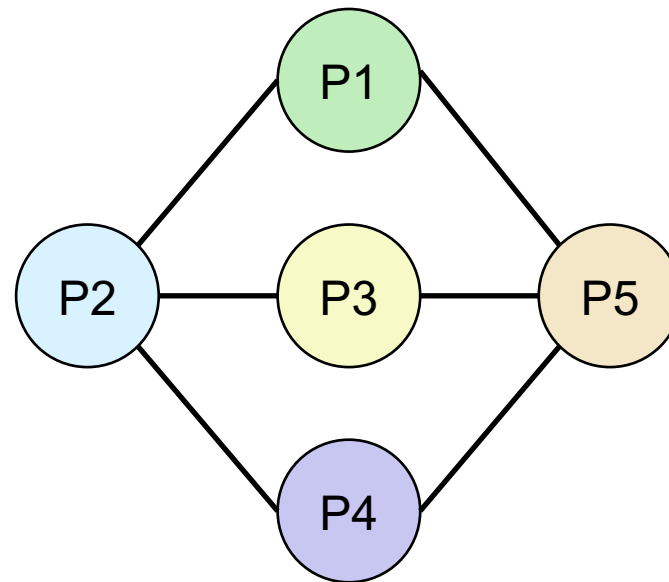
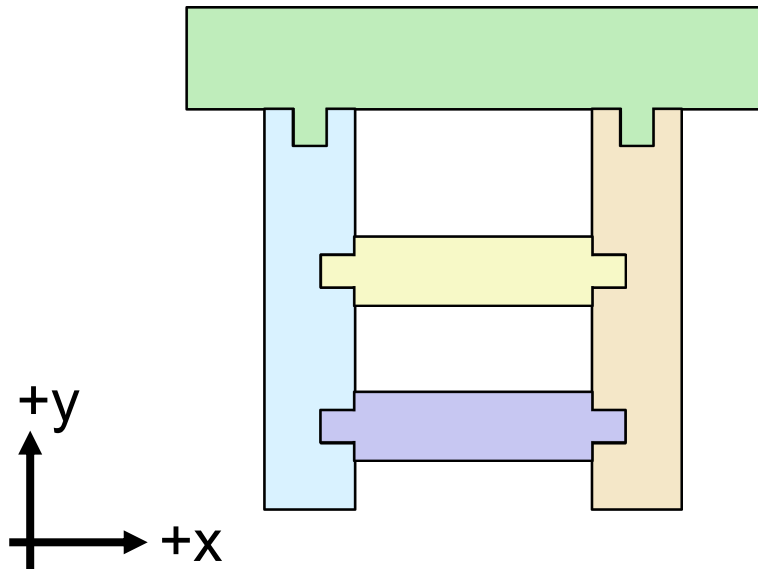
Until only one part
left in the assembly



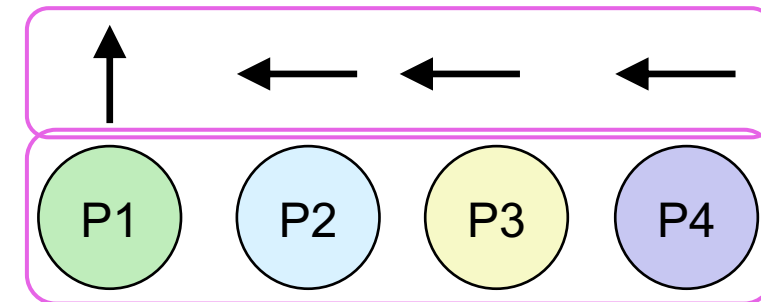
Search for a Valid Disassembly Plan

1. Build a *parts-graph* for a given assembly
2. Compute mobility $M(P_i)$ for each part P_i
3. Select a moveable part
4. Remove the part and update the graph

- Assumptions:
1. Move a single part at a time
 2. Move parts in a sequence
 3. Take out each part directly



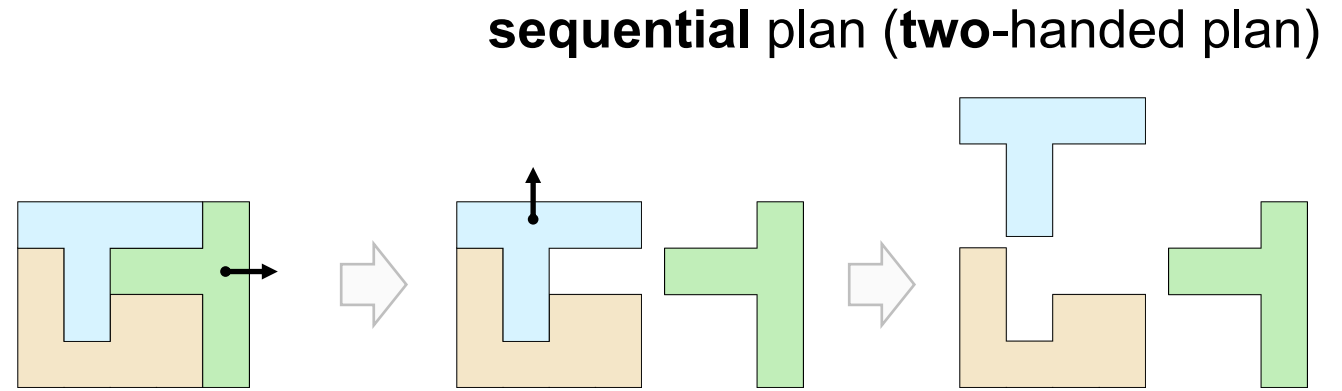
Disassembly plan



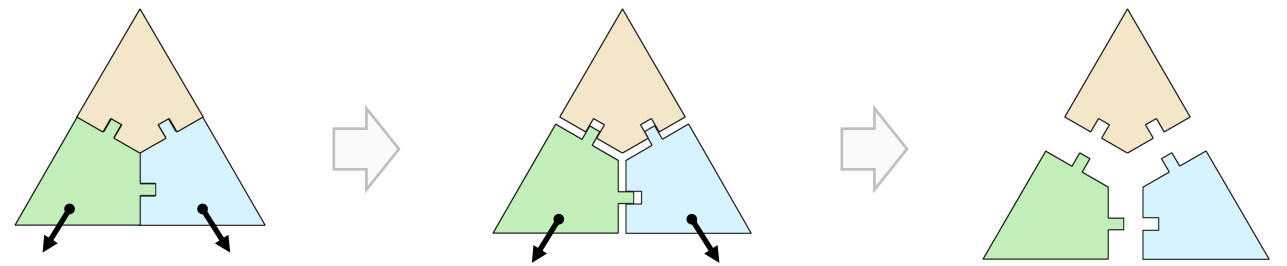
Classification of (Dis)assembly Plans

- Sequentiality

- maximum number of moving sub-assemblies w.r.t one another in any (dis)assembly operation

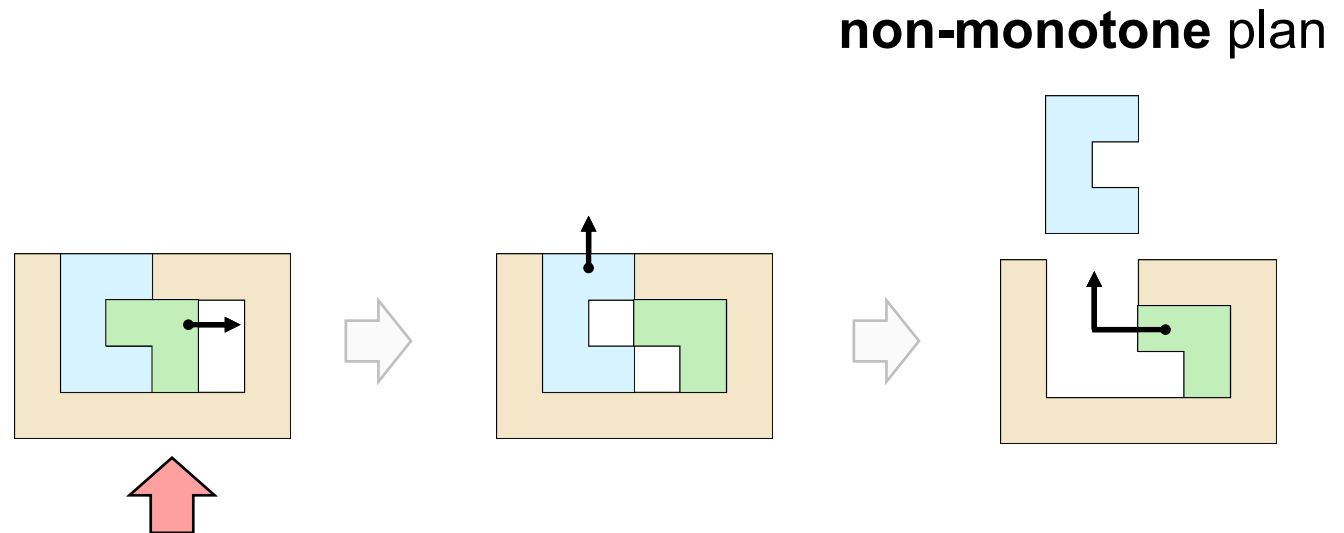
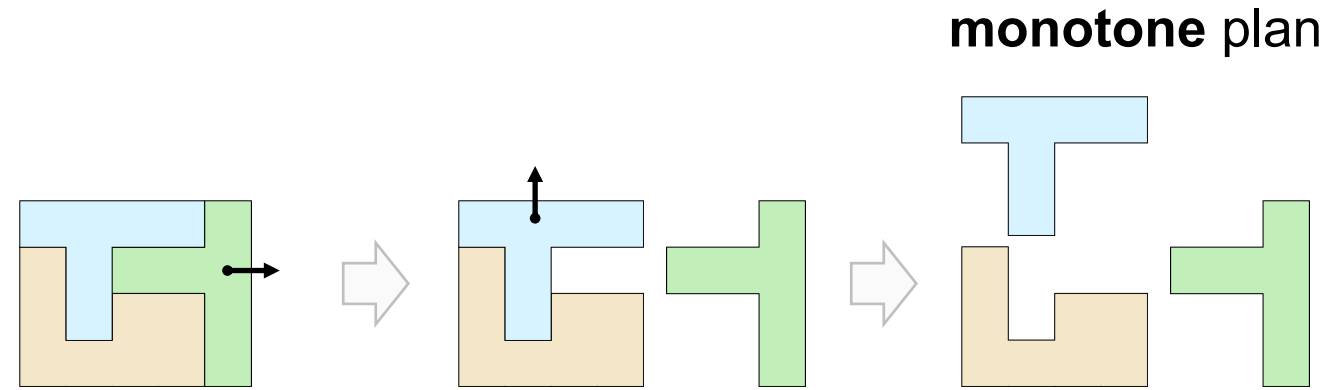


non-sequential plan (three-handed plan)



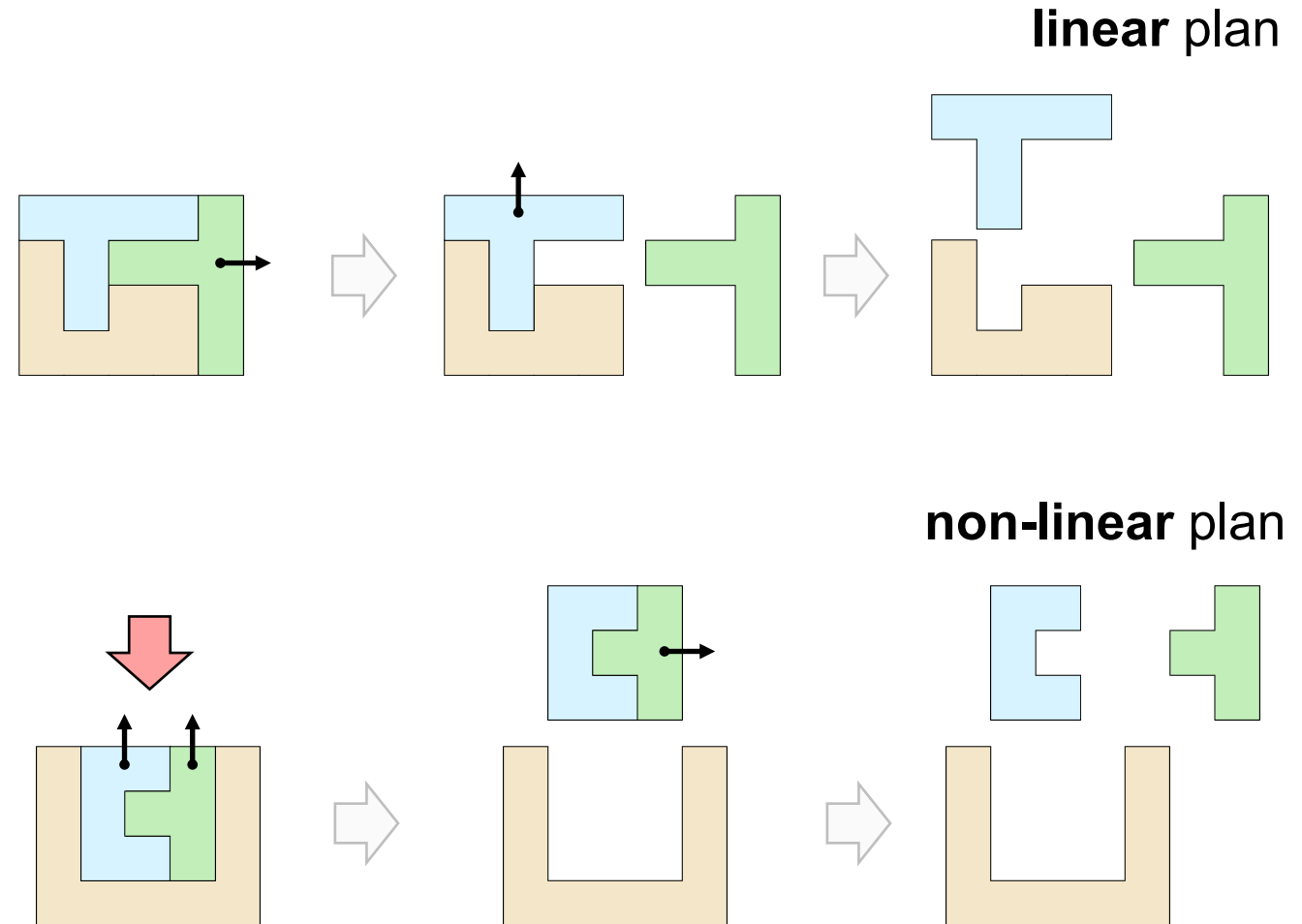
Classification of (Dis)assembly Plans

- Sequentiality
- Monotonicity
 - need for intermediate placement operations for at least one part of the assembly



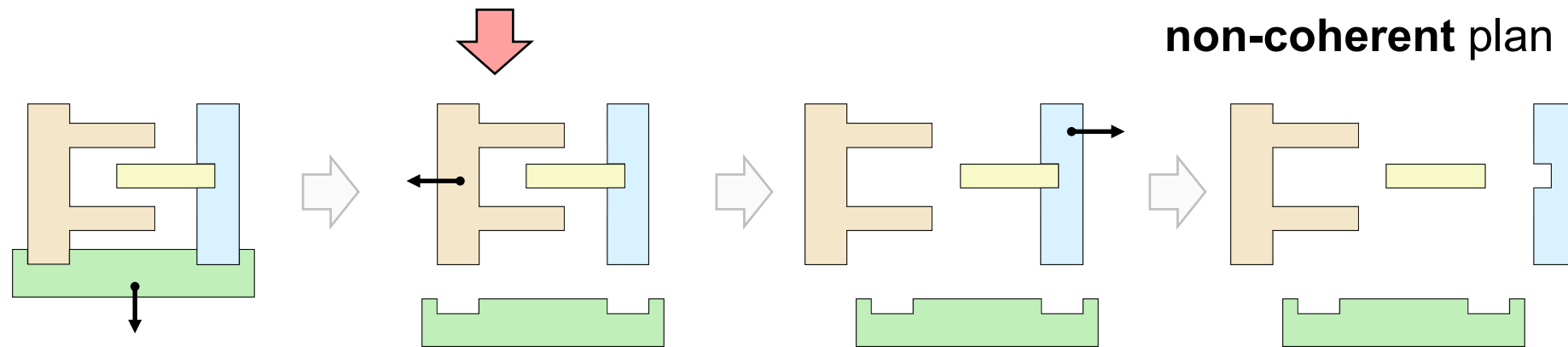
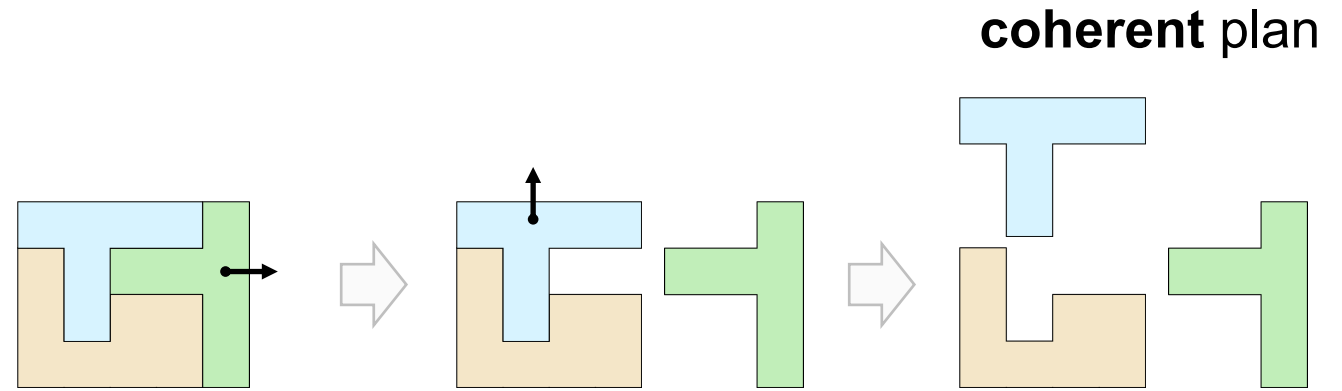
Classification of (Dis)assembly Plans

- Sequentiality
- Monotonicity
- Linearity
 - all assembly operations involve moving a single part with respect to the rest of the assembly



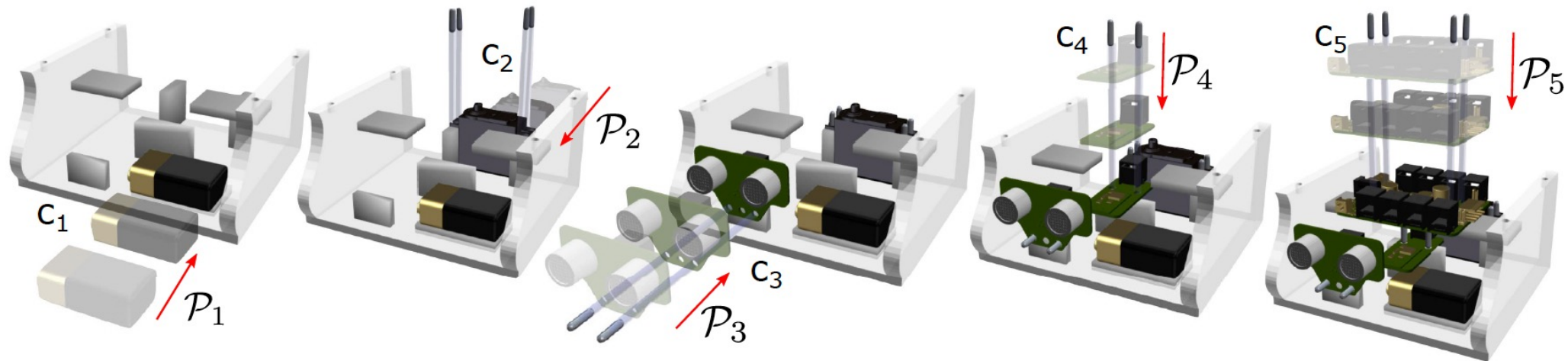
Classification of (Dis)assembly Plans

- Sequentiality
- Monotonicity
- Linearity
- Coherence
 - whether or not each part that is moved will touch the rest of the assembly



Complexity of (Dis)assembly Planning

- (Dis)assembly planning is an NP-complete problem
- The problem can be simplified by focusing on
 - sequential, monotone, linear, and coherent (dis)assembly plans
 - translational (dis)assembly motions

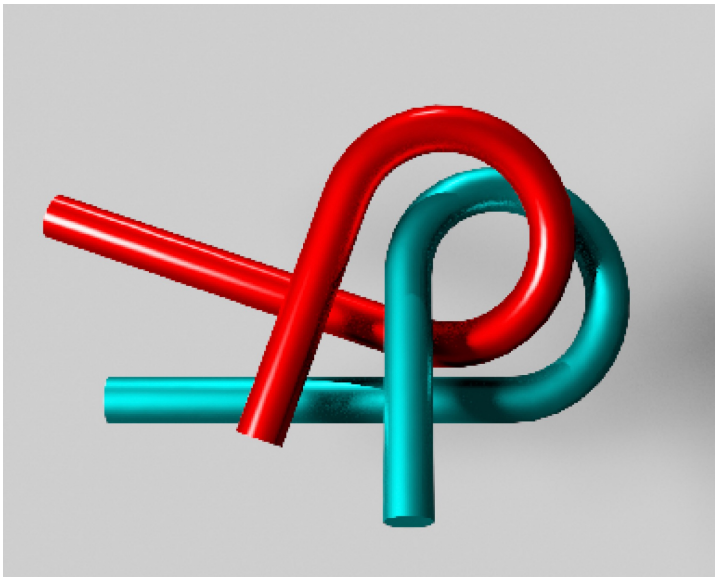


[Desai et al. 2018]

Research on Assembly Planning

- Study computational methods to search for complex (dis)assembly plans

non-coherent plan



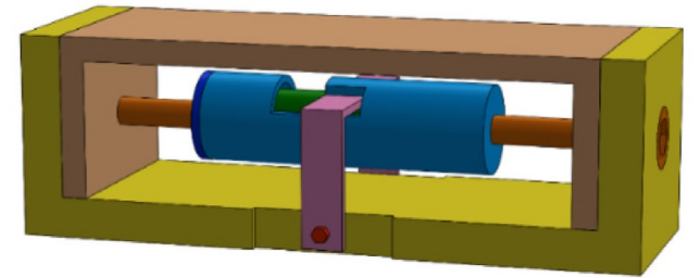
[Zhang et al. 2020]

non-sequential plan



[Araújo et al. 2019]

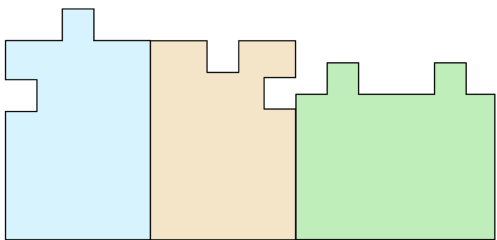
non-monotone plan



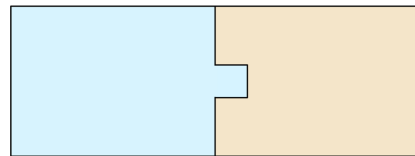
[Masehian et al. 2020]

Computational Analysis of Assemblies

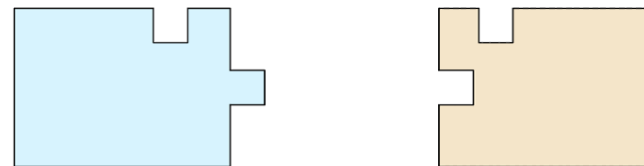
Parts fabricability



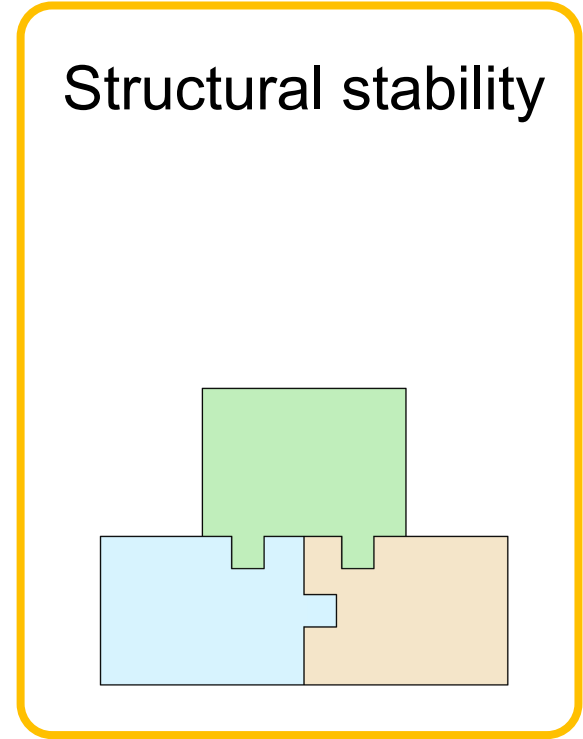
Parts joining



Assembly planning

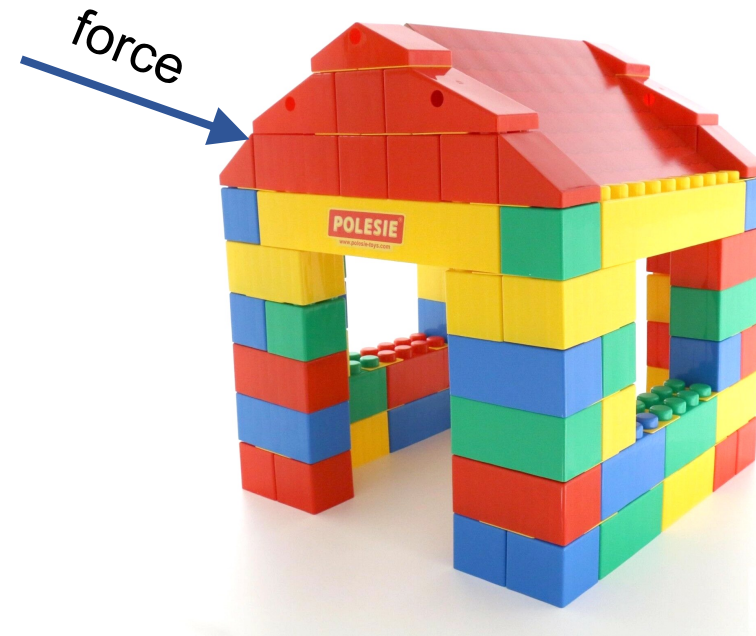


Structural stability



Structural Stability

- An assembly with rigid parts is structurally stable if it can preserve its form under external forces without collapse
- How to define structural stability and analyze it computationally?

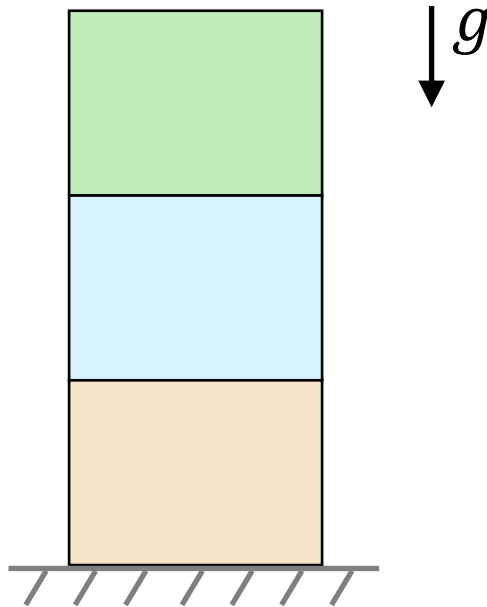


More stable!

Structural Stability

Static analysis

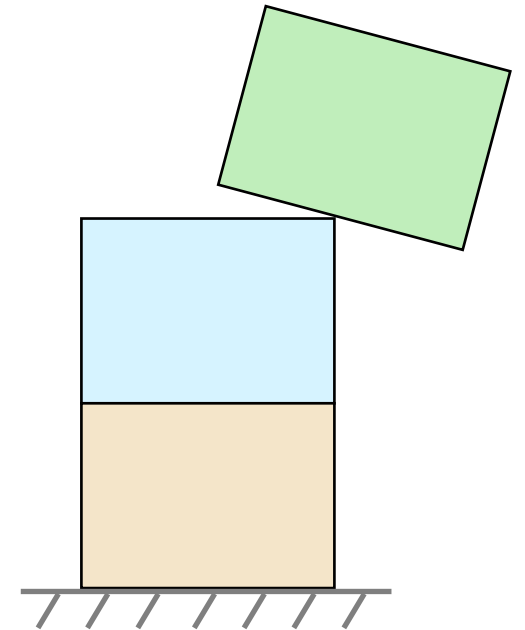
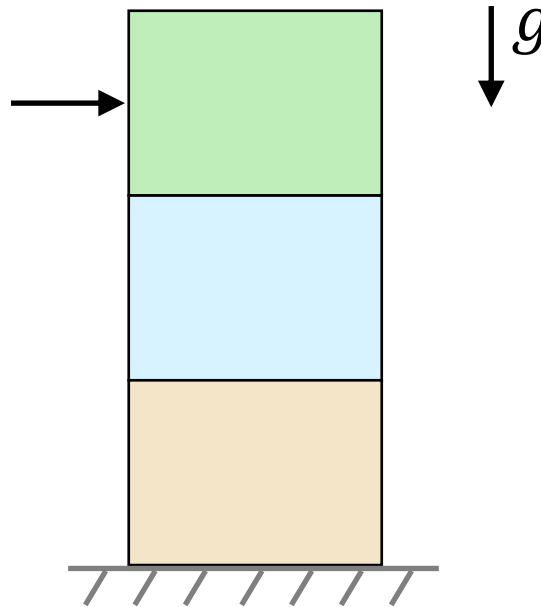
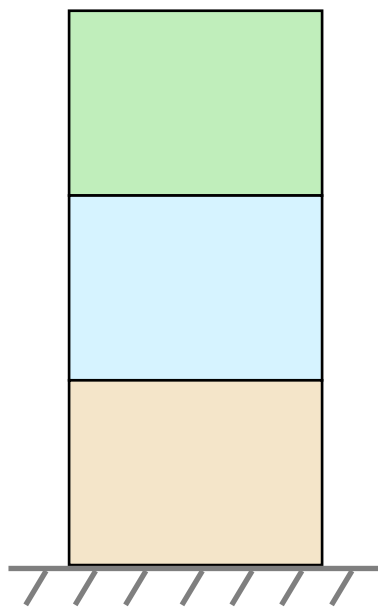
(equilibrium under
certain external forces)



Structural Stability

Static analysis

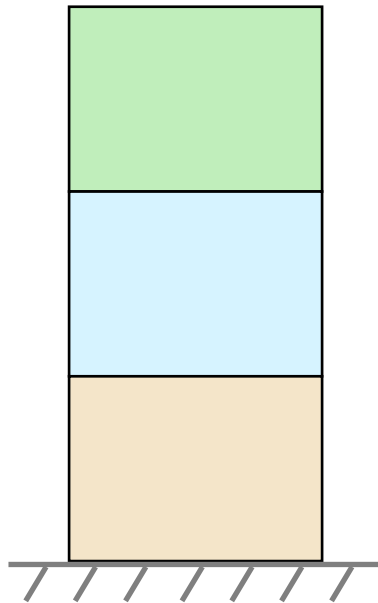
(equilibrium under
certain external forces)



Structural Stability

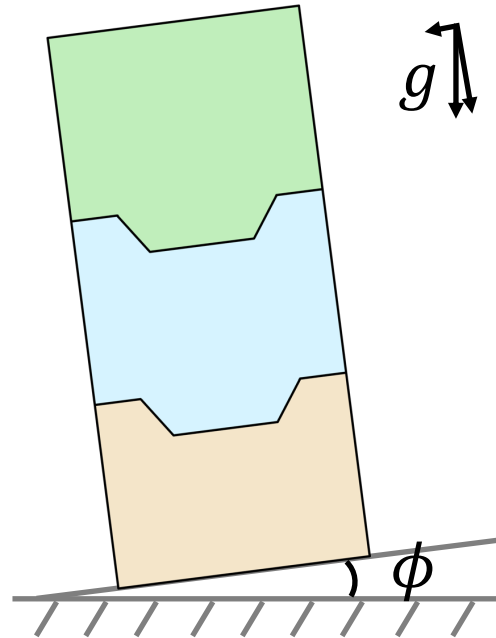
Static analysis

(equilibrium under
certain external forces)



Tilt analysis

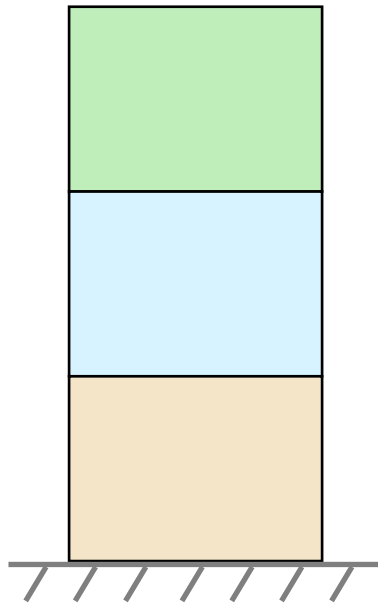
(equilibrium under
a set of lateral forces)



Structural Stability

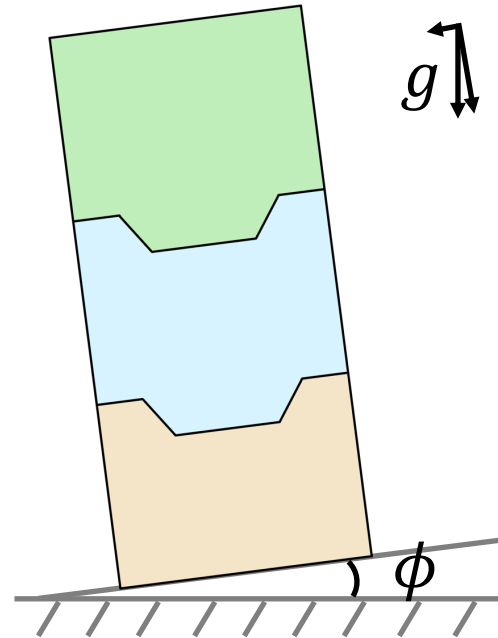
Static analysis

(equilibrium under
certain external forces)



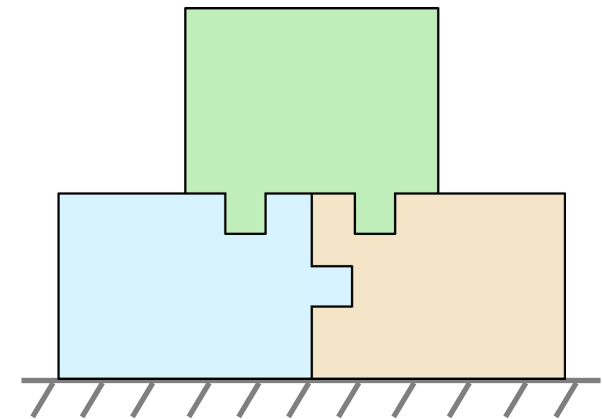
Tilt analysis

(equilibrium under
a set of lateral forces)



Interlocking test

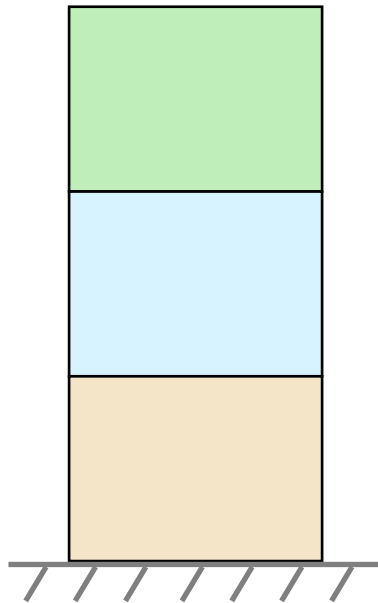
(equilibrium under
arbitrary external forces)



Structural Stability

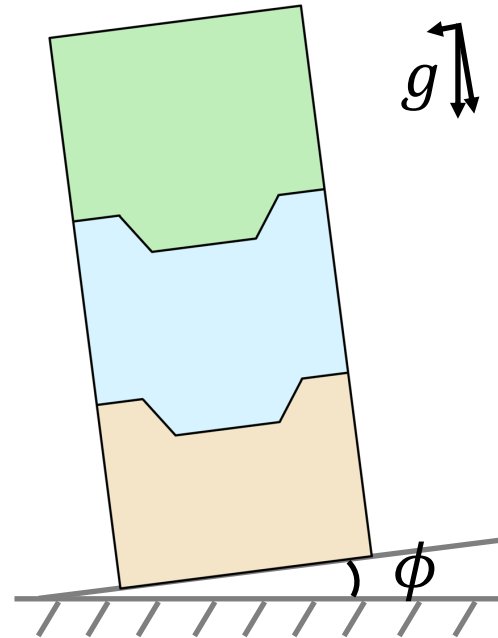
Static analysis

(equilibrium under
certain external forces)



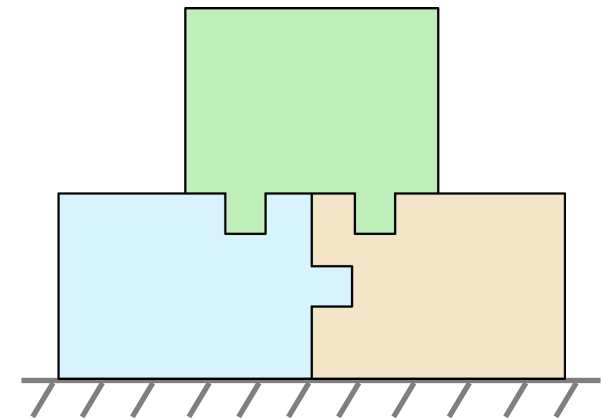
Tilt analysis

(equilibrium under
a set of lateral forces)

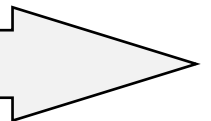


Interlocking test

(equilibrium under
arbitrary external forces)

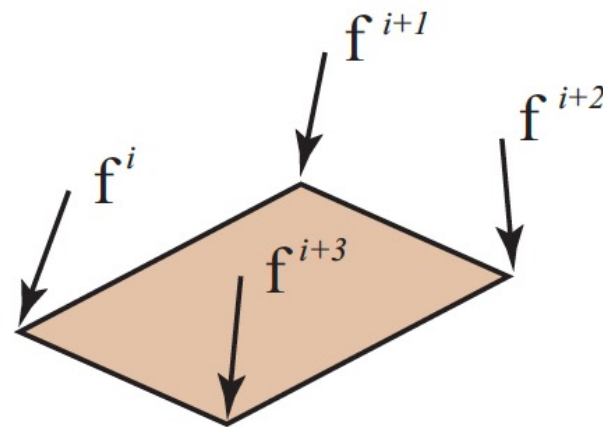
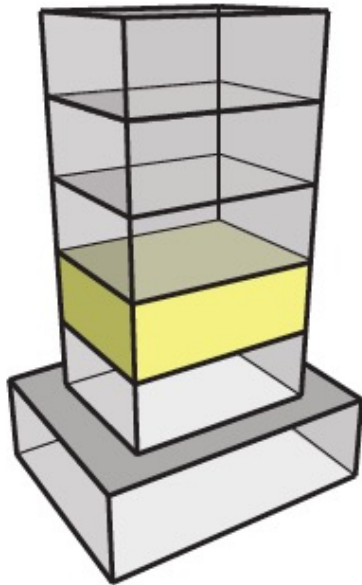


more structurally stable (with more restrictive joints)

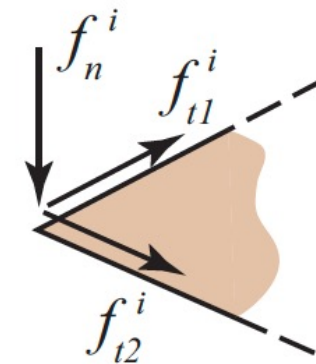


Static Analysis

- Rigid Block Equilibrium (RBE) method
 - A static equilibrium state means that there exists a network of interaction forces between the parts that can balance the external forces acting on each part



discretize interface forces

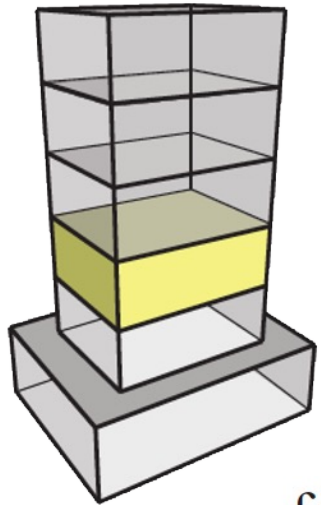


decompose interface force f^i

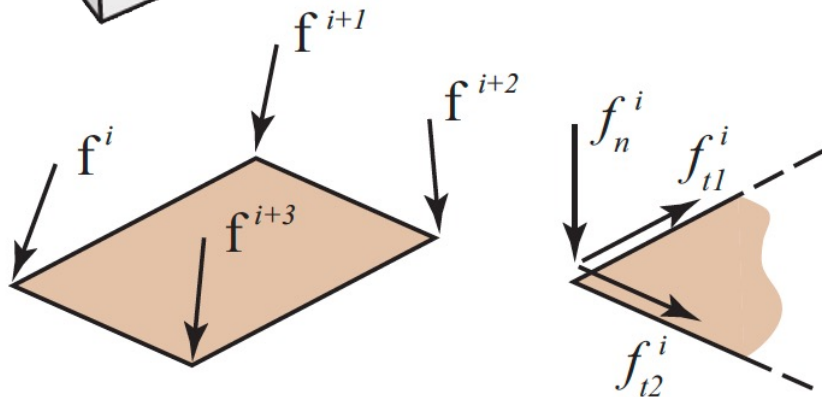
[Whiting et al. 2009]

Static Analysis

- Rigid Block Equilibrium (RBE) method



[Whiting et al. 2009]



Static Equilibrium

$$\mathbf{A}_{\text{eq}} \cdot \mathbf{f} + \mathbf{w} = 0$$

matrix of
equilibrium
coefficients

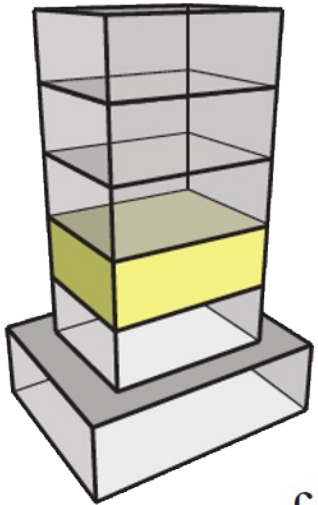
unknown
vector of
interface
forces

external
forces &
torques

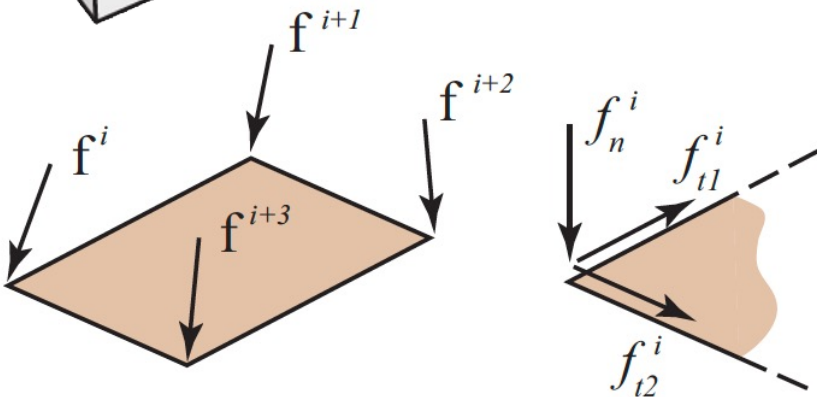
Static Analysis

- Rigid Block Equilibrium (RBE) method

a structure stands in **equilibrium** =
an interface force solution **f** exists



[Whiting et al. 2009]



Static Equilibrium

$$\mathbf{A}_{\text{eq}} \cdot \mathbf{f} + \mathbf{w} = 0$$

Compression Constraint

$$f_n^i \geq 0, \quad \forall i \in \text{interface vertices}$$

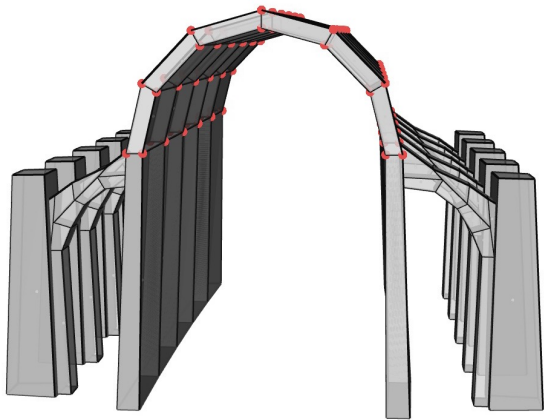
Friction Constraints

$$|f_{t1}^i|, |f_{t2}^i| \leq \alpha f_n^i, \quad \forall i \in \text{interface vertices}$$

Static Analysis

- RBE method and its improved versions have been used for analyzing and designing various rigid block structures that are in equilibrium

Masonry building



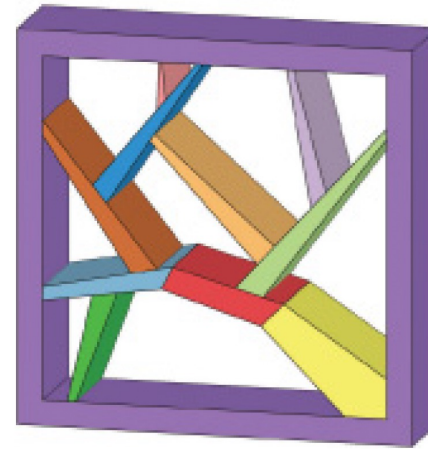
[Whiting et al. 2012]

Lego sculpture



[Luo et al. 2015]

Furniture



[Yao et al. 2017]

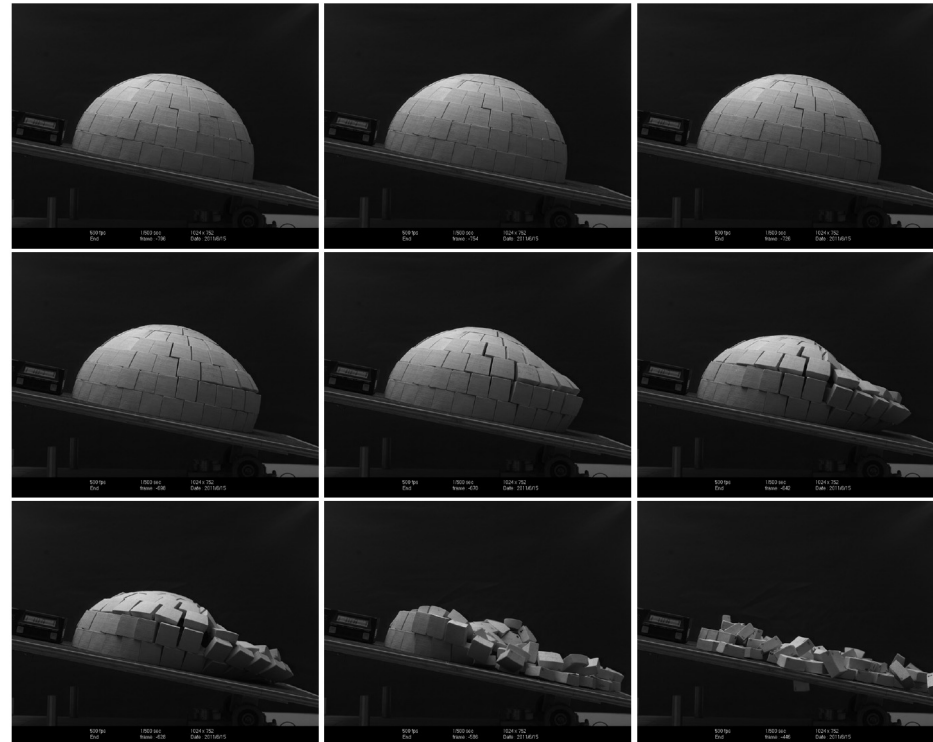
Equilibrium puzzle



[Wang et al. 2021]

Tilt Analysis

- **Rotate the ground plane** of an assembly to apply both a horizontal and vertical acceleration to the assembly
- The **critical tilt angle ϕ** when the assembly collapse due to the lateral acceleration provides a measure of the structure's **lateral stability**

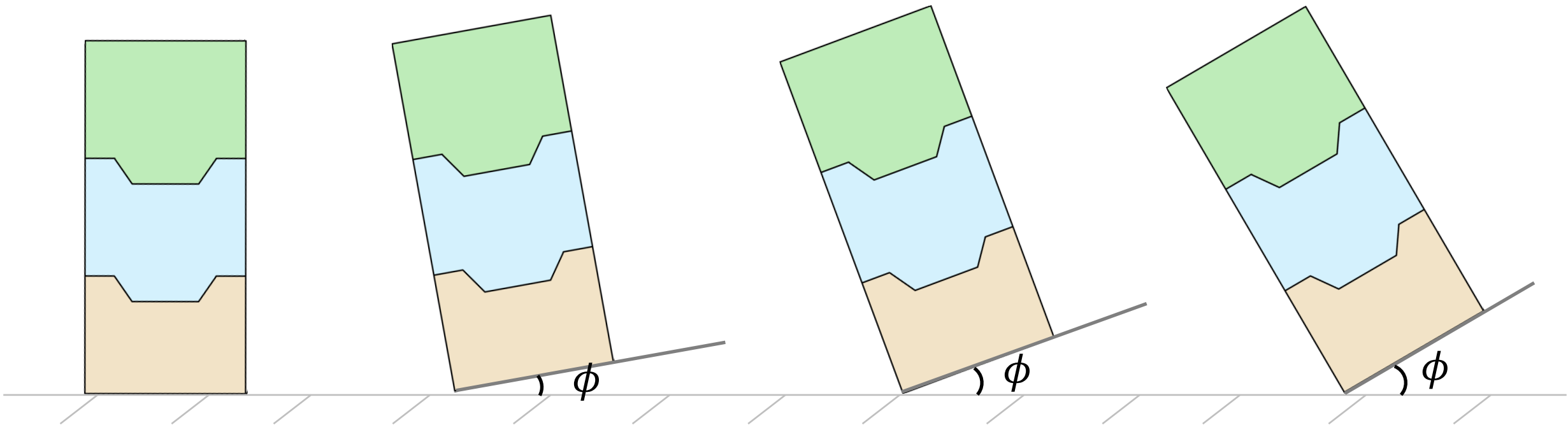


[Zessin 2012]

Tilt Analysis

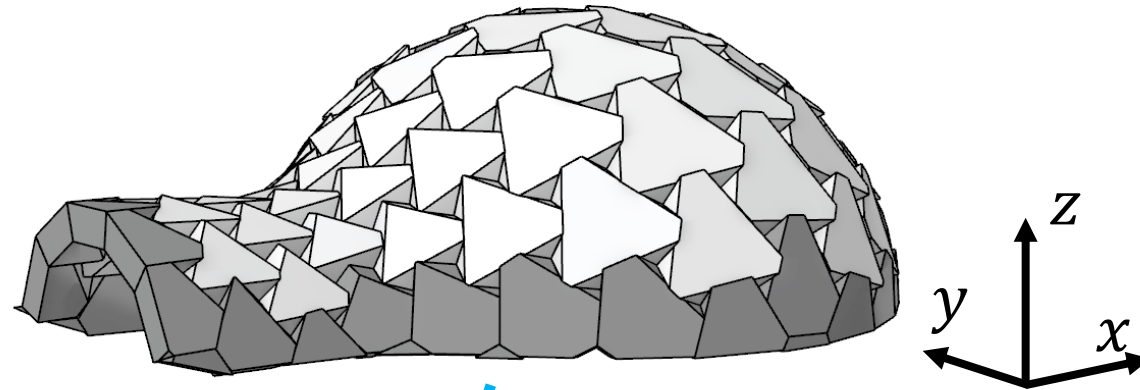
Stability Measure Φ = maximum tilt angle when the assembly is in equilibrium

- test whether the assembly is in equilibrium using the RBE method

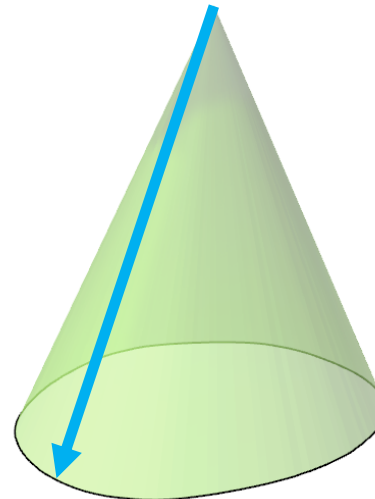


Tilt Analysis

Stability Measure $\Phi = \min \{\text{maximum tilt angle for all tilt directions}\}$



A gravity direction for which the structure is in equilibrium



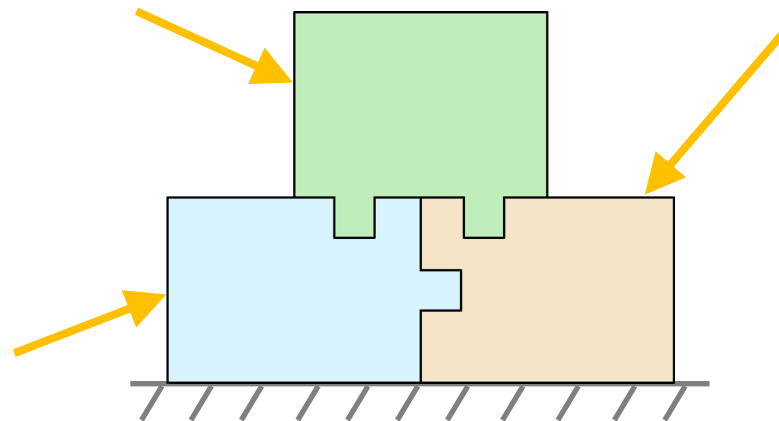
Convex feasible cone

[Wang et al. 2019]

Interlocking Test

Static

The assembly is in equilibrium under arbitrary external forces (the key is held by other means)



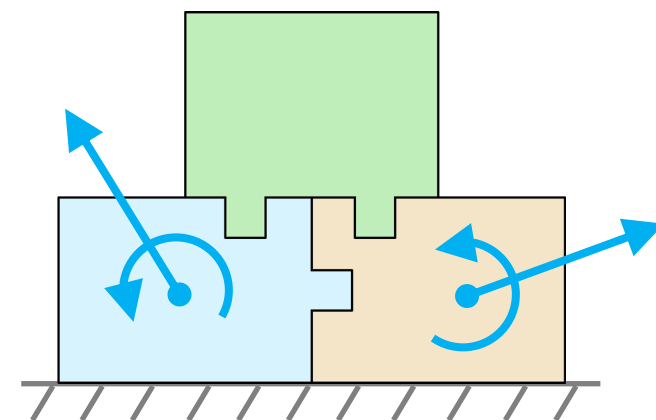
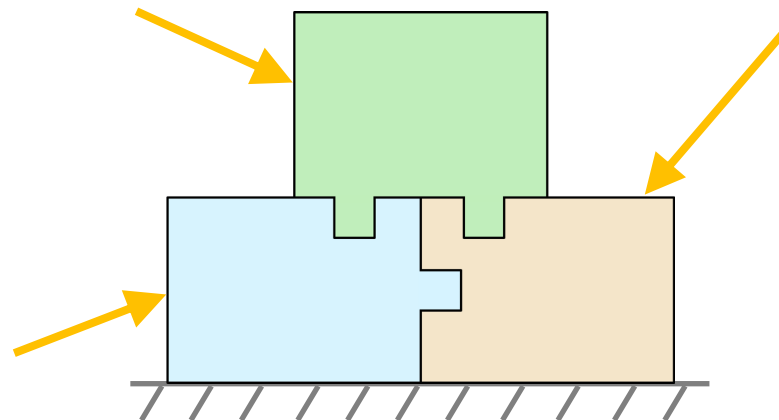
Interlocking Test

Static $\xleftrightarrow{\text{Dual}}$ Kinematic

The assembly is in equilibrium under arbitrary external forces (the key is held by other means)

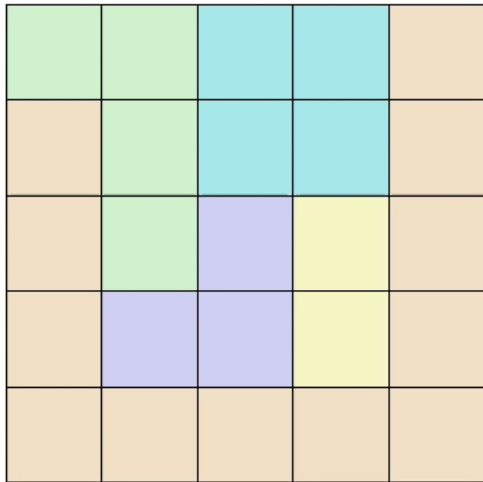
=

No **movable** part or subassembly (except the key)

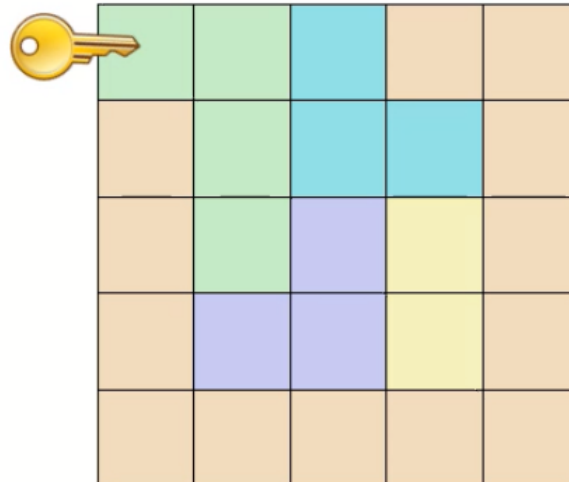


Interlocking

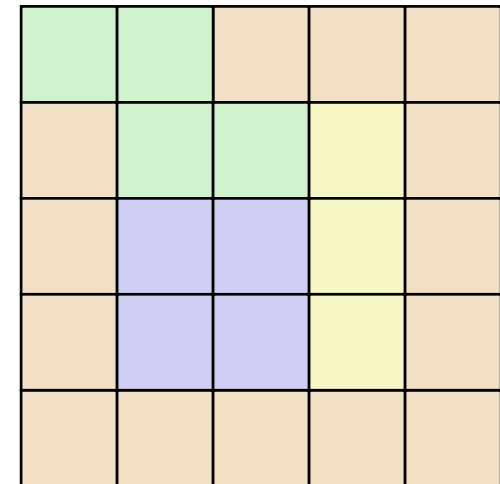
An assembly is interlocking if only one movable part (key), while all other parts, as well as any subset of the parts, are immobilized



non-interlocking



interlocking

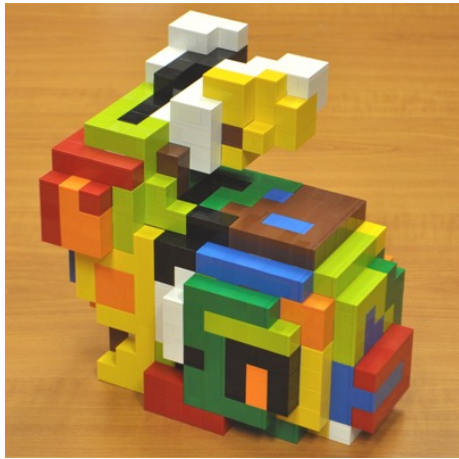


deadlocking
(not disassemblable)

Interlocking

Interlocking assemblies have been designed for a variety of applications, where the assemblies need to bear forces from many different directions.

Puzzle



[Song et al. 2012]

3D printing



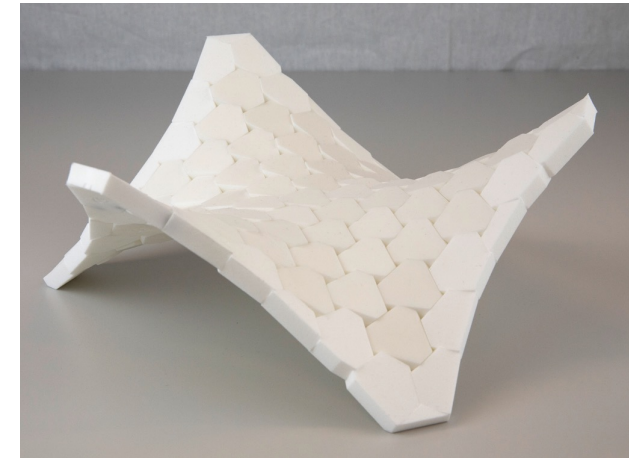
[Yao et al. 2017]

Furniture



[Song et al. 2017]

Architecture

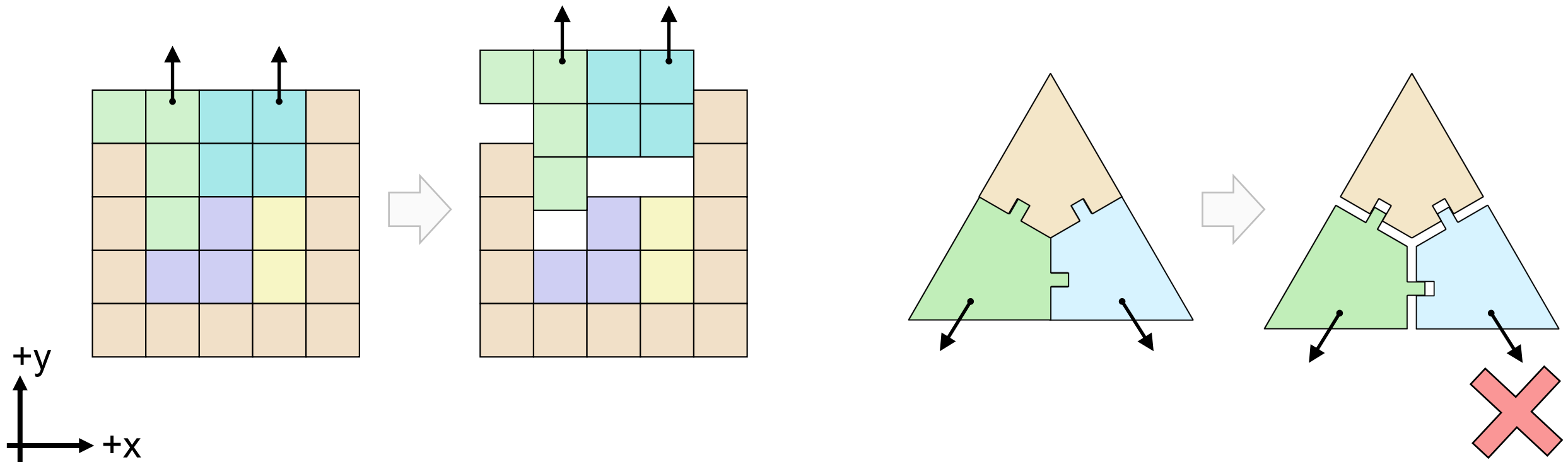


[Wang et al. 2019]

Interlocking Test

Method #1: check mobility of each part and each subset of the parts

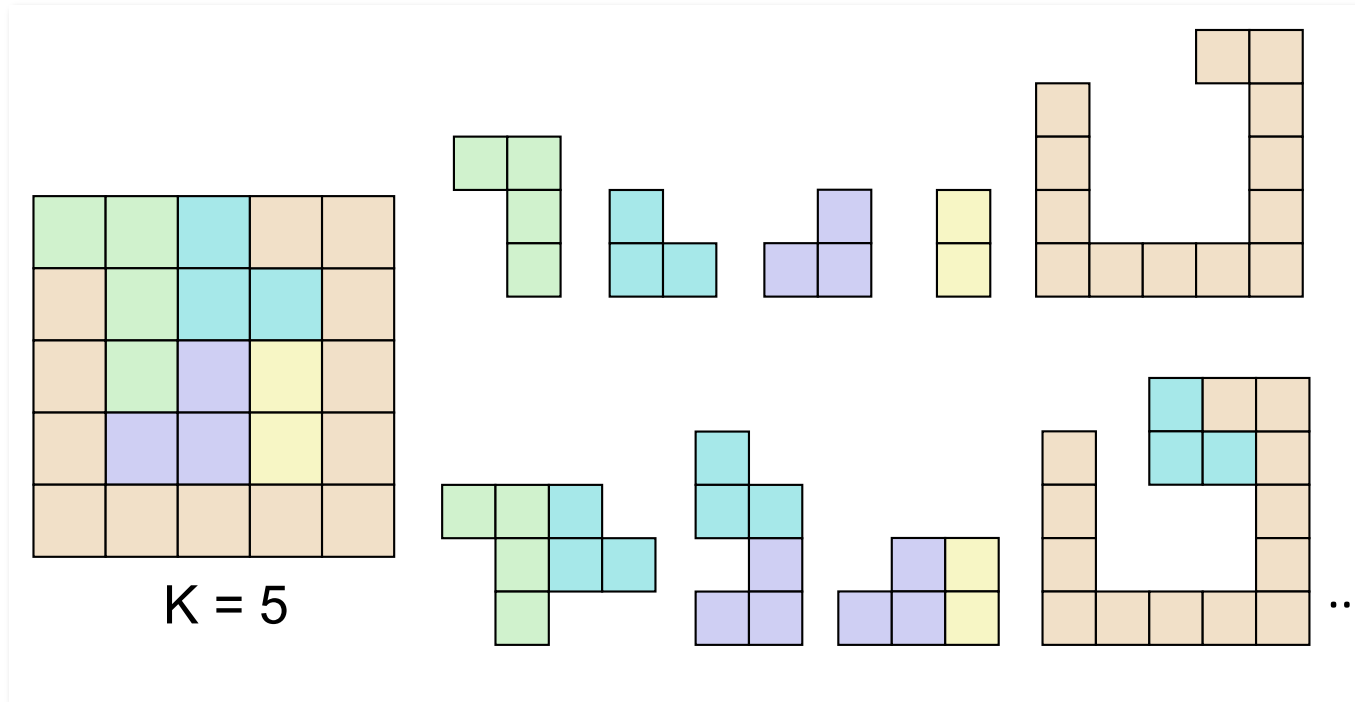
- assumption: parts in a subassembly always **translate** along the **same direction**



Interlocking Test

Method #1: check mobility of each part and each subset of the parts

- assumption: parts in a subassembly always **translate** along the **same direction**
- limitation: **exponential** computation complexity



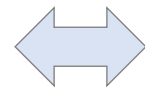
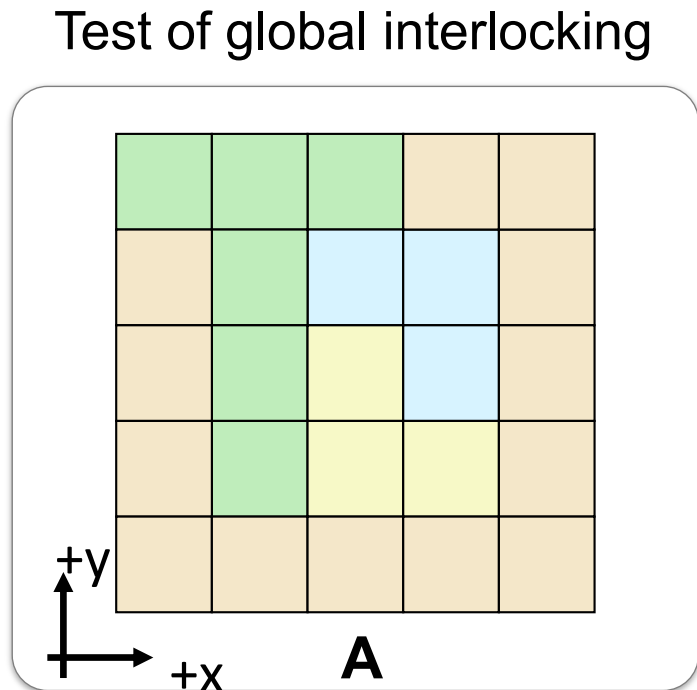
[Song et al. 2012]

$$\begin{aligned} & C(K, 1) \\ & + \\ & C(K, 2) \\ & \dots \\ & + \\ & C(K, \lfloor K/2 \rfloor) \end{aligned} = 2^{(K-1)} \text{ subsets of parts}$$

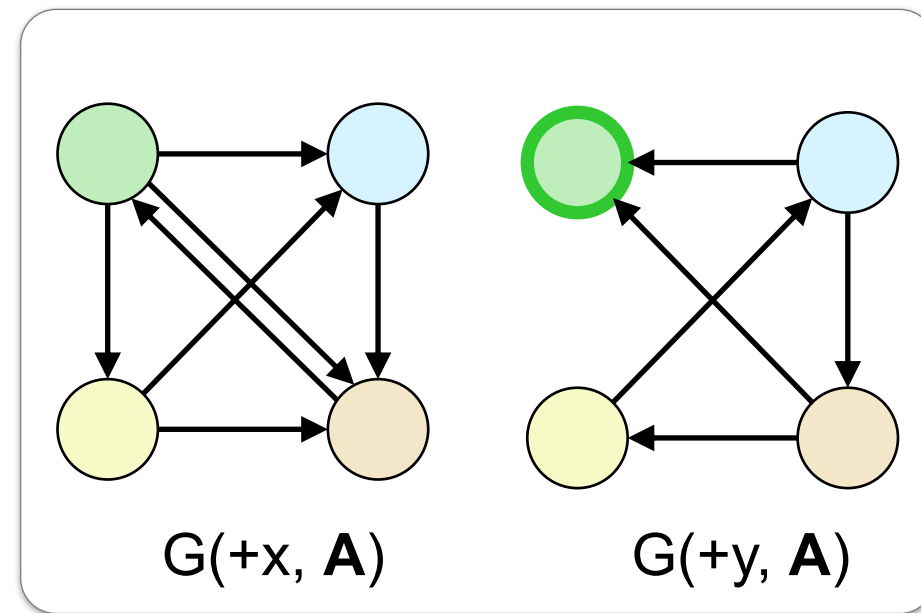
Interlocking Test

Method #2: check connectivity of direction blocking graphs (DBGs)

- assumption: parts in a subassembly always **translate** along the **same direction**



Directional blocking graphs

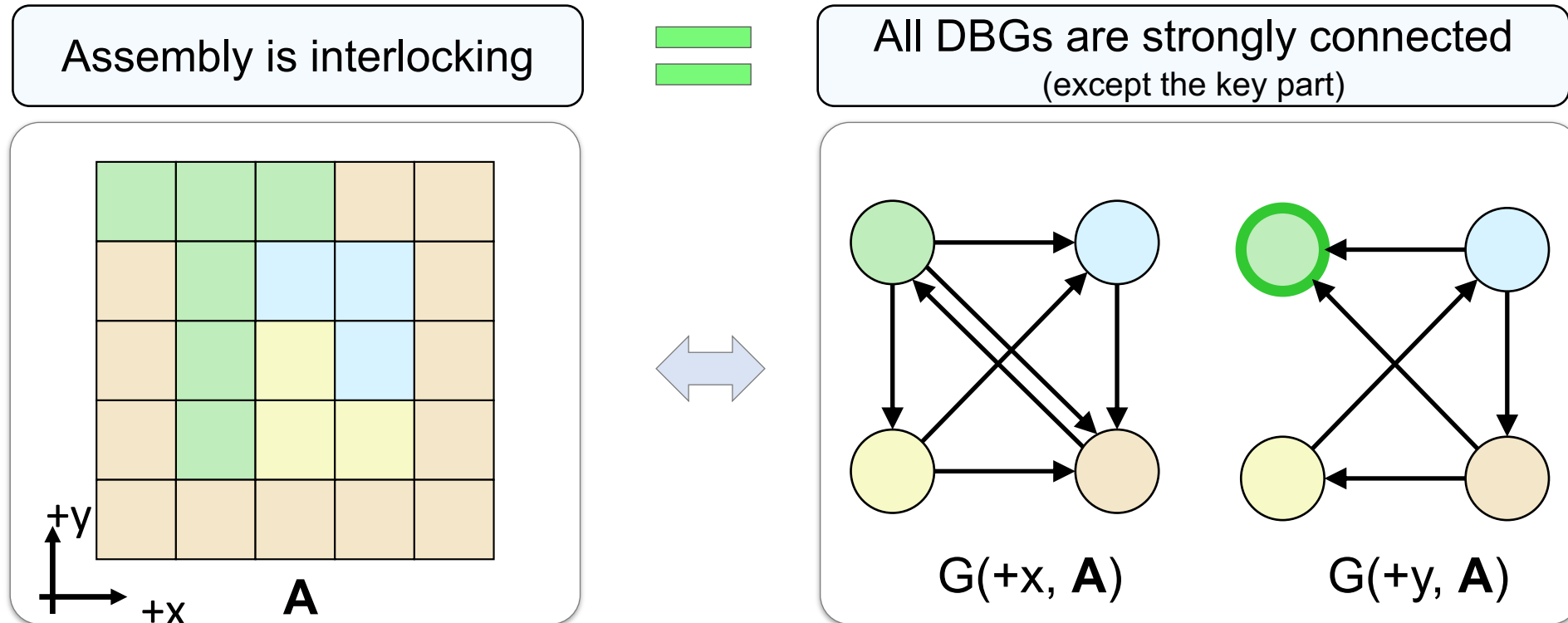


[Wang et al. 2018]

Interlocking Test

Method #2: check connectivity of direction blocking graphs (DBGs)

- assumption: parts in a subassembly always **translate** along the **same direction**
- advantage: **polynomial** time complexity

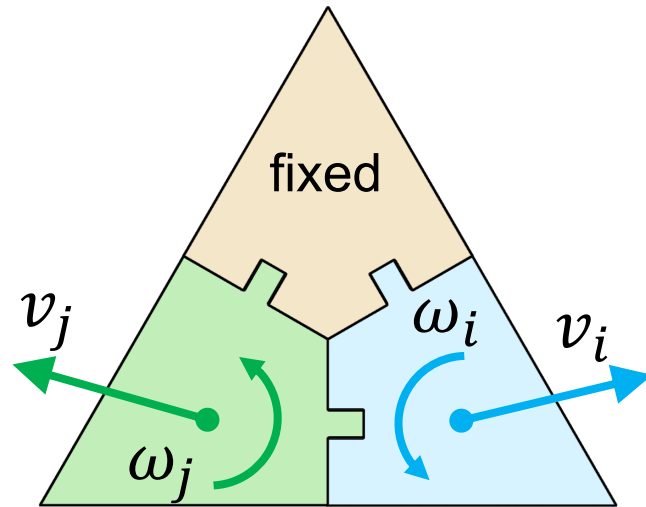


[Wang et al. 2018]

Interlocking Test

Method #3: inequality-based method

- **search space:** each part moves freely in the 3D space, with velocity $y_i = [v_i, \omega_i]$

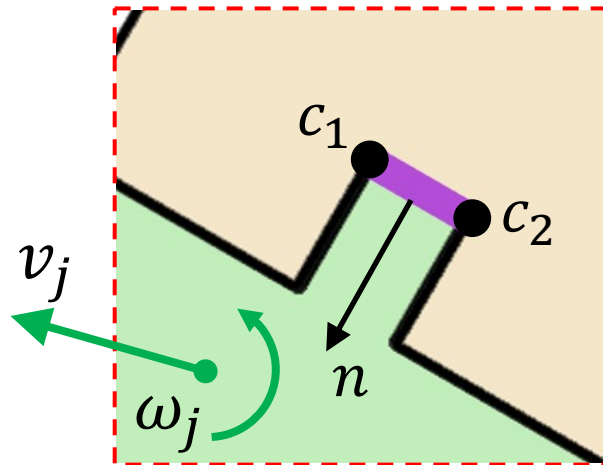
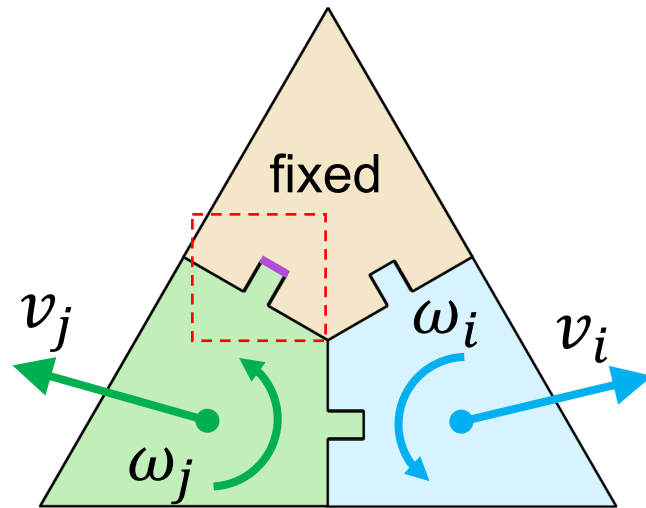


[Wang et al. 2019]

Interlocking Test

Method #3: inequality-based method

- **search space:** each part moves freely in the 3D space, with velocity $y_i = [v_i, \omega_i]$
- **constraint:** no collision between parts at each contact during infinitesimal movement



The contact constraints of a planar contact

$$v_{c1} \cdot n \geq 0$$

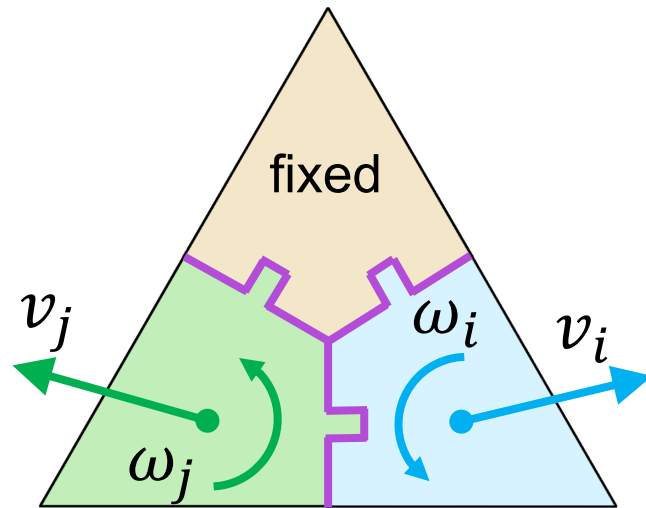
$$v_{c2} \cdot n \geq 0$$

[Wang et al. 2019]

Interlocking Test

Method #3: inequality-based method

- **search space:** each part moves freely in the 3D space, with velocity $y_i = [v_i, \omega_i]$
- **constraint:** no collision between parts at each contact during infinitesimal movement
- **formulation:** a system of linear inequalities by stacking the constraints



$$B Y \geq 0$$

matrix of coefficients for collision-free constraints

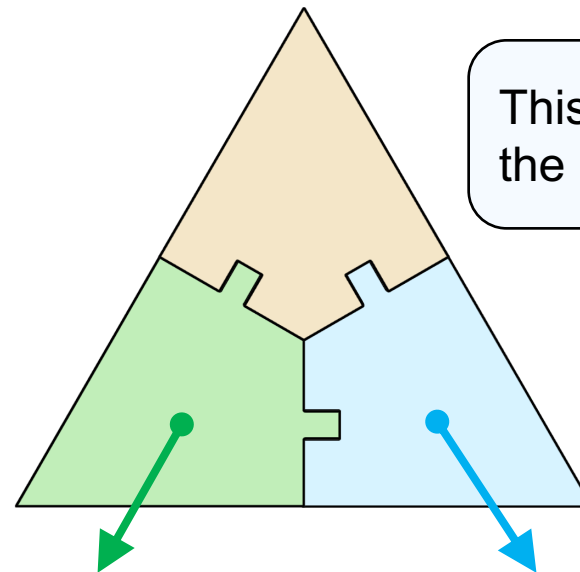
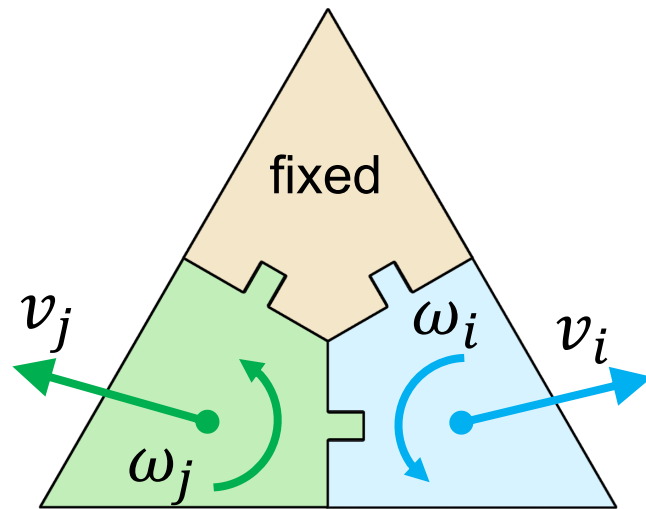
generalized velocity of the rigid body system

[Wang et al. 2019]

Interlocking Test

Method #3: inequality-based method

- **search space:** each part moves freely in the 3D space, with velocity $y_i = [v_i, \omega_i]$
- **constraint:** no collision between parts at each contact during infinitesimal movement
- **formulation:** a system of linear inequalities by stacking the constraints $B Y \geq 0$
- **solve:** the assembly is interlocking if we cannot find such collision-free motion Y



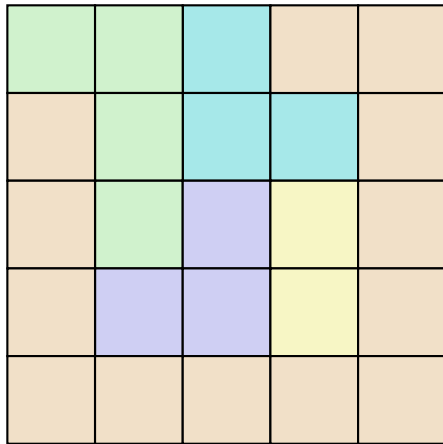
This assembly is not interlocking since the method can find collision-free motion

Interlocking Test

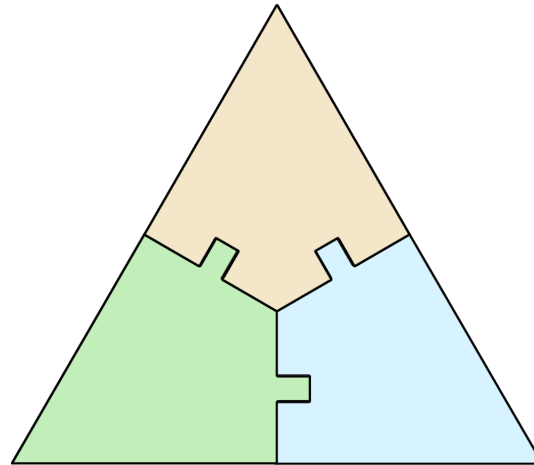
Method #3: inequality-based method

Advantage: a general interlocking test method

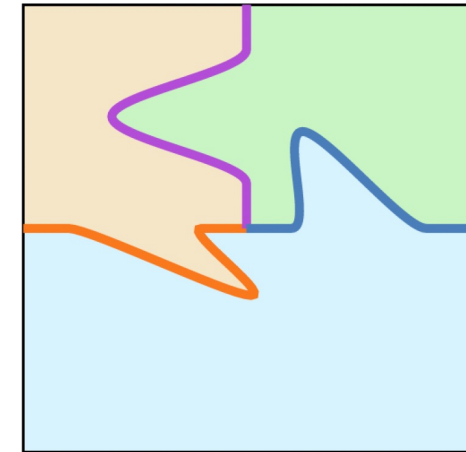
- parts can move along different directions simultaneously
- each part can translate and rotate



planar contacts
(axis-aligned)



single-direction joints



curved-contact joints

Research on Stability Analysis

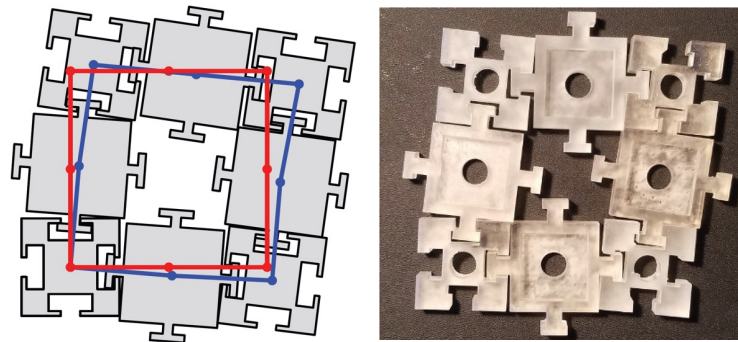
- Stability analysis of assemblies with **friction**
- Stability analysis of assemblies under **tolerance**
- Stability analysis of assemblies with **deformable** parts

Coupled Rigid-Block Analysis



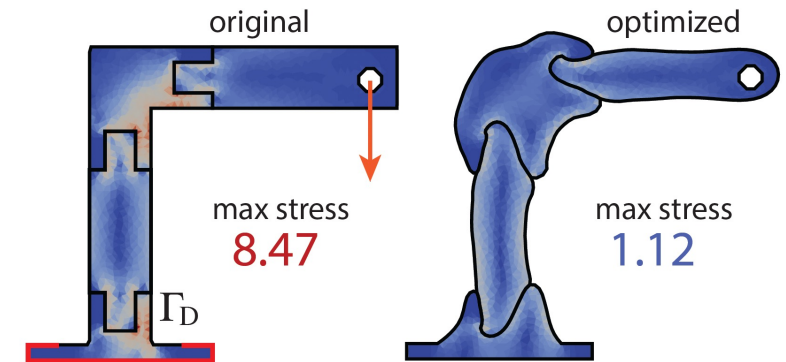
[Kao et al. 2022]

PuzzleFlex



[Lensgraf et al. 2020]

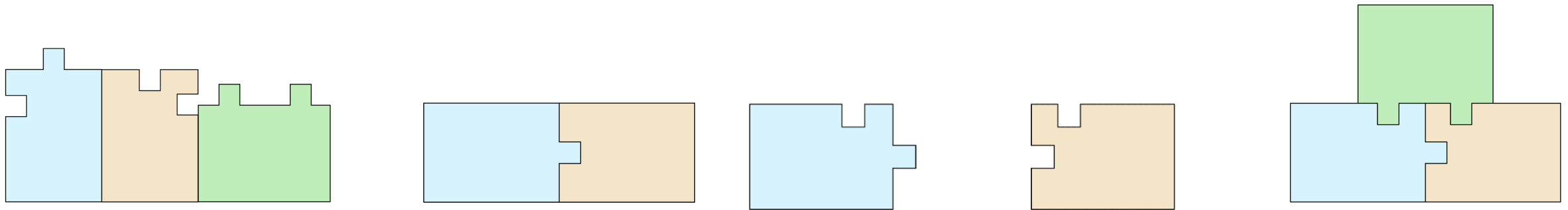
Contact-based Assemblies



[Tozoni et al. 2021]

Summary: Computational Analysis of Assemblies

- Introduce computational methods to analyze four aspects of assemblies
 - parts fabricability
 - parts joining
 - assembly planning
 - structural stability



Summary: Computational Analysis of Assemblies

- Introduce computational methods to analyze four aspects of assemblies
 - parts fabricability
 - parts joining
 - assembly planning
 - structural stability
- Future work: more aspects of assemblies for computational analysis
 - aesthetics
 - reconfigurability
 - functionality
- ...

Timetable

		Peng	Ziqi	Marco
Introduction	~20 mins	X		
Computational analysis of assemblies	~50 mins	X		
Computational design of assemblies	~50 mins		X	
Computational fabrication of assemblies	~50 mins			X
Q & A	~10 mins	X	X	X