

Boundary-aided Human Body Shape and Pose Estimation from a Single Image for Garment Design and Manufacture

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Introduction and Abstract

- Current virtual clothing design applications mainly use predefined virtual avatars which are created by professionals.
- The models are unrealistic as they lack the personalised body shapes and the simulation of human body muscle and soft tissue.
- 2D images are the most convenient data source for acquiring 3D model for real people in the scenario of realistic virtual dressing

Objectives

- We acquire our **realistic** human body avatar from **single** 2D image
- To estimate human body shape and poses more accurately
- To put a step forwards clothing design and manufacture through Internet

Methodology

- **Build stable pose prior**
- In the scenario of virtual clothing design, people commonly stand or move slowly in front camera.
- We define the stable poses to be those that change slightly in a short period of time. For each frame, we calculate the pose difference between its neighboring frames:

$$err = \frac{\sum_{k=-step}^{step} norm(\theta_i - \theta_{i+k})}{2 \times step} < threshold$$

Full body estimation

- We take SMPL as our human body representation. Given the detected 2D joints and boundary of images, the full body estimation is formulated as :

$$E(\beta, \theta) = E_M(\beta, \theta) + E_b(\beta, \theta; K, U)$$

- The $E_M(\beta, \theta)$ is the estimated human body model only relying on 2D joints J_{est} by :

$$E_M(\beta, \theta) = E_J(\beta, \theta; K, J_{est}) + \lambda_\theta E_{S\theta}(\theta) + \lambda_\alpha E_\alpha(\theta) + \lambda_\beta E_\beta(\beta)$$
- where E_J is the data term which penalizes the distance between estimated 2D joints of images J_{est} and the corresponding projected SMPL joints. $E_\beta(\beta)$ is shape prior. $E_{S\theta}$ and E_α are pose prior which are learned from precomputed stable poses. Here, $E_{S\theta}$ can favor probable stable poses over unstable ones.

$$E_{S\theta}(\theta) = -\log \sum_j (g_j) N(\theta; \mu_{\theta_j}, \Sigma_{\theta_j})$$

- where μ_{θ_j} and Σ_{θ_j} are trained with our stable poses.

Boundary term:

$$E_b(\beta, \theta; K, U) = \sum_i^N \|(B_i - U_i(\Pi_K(M(\beta, \theta))))\|^2$$

where B_i is the i_{th} point on the boundary of images, $\Pi_K(\cdot)$ is the project function and U_i is the corresponding points of B_i on the boundary of projected model.

Results

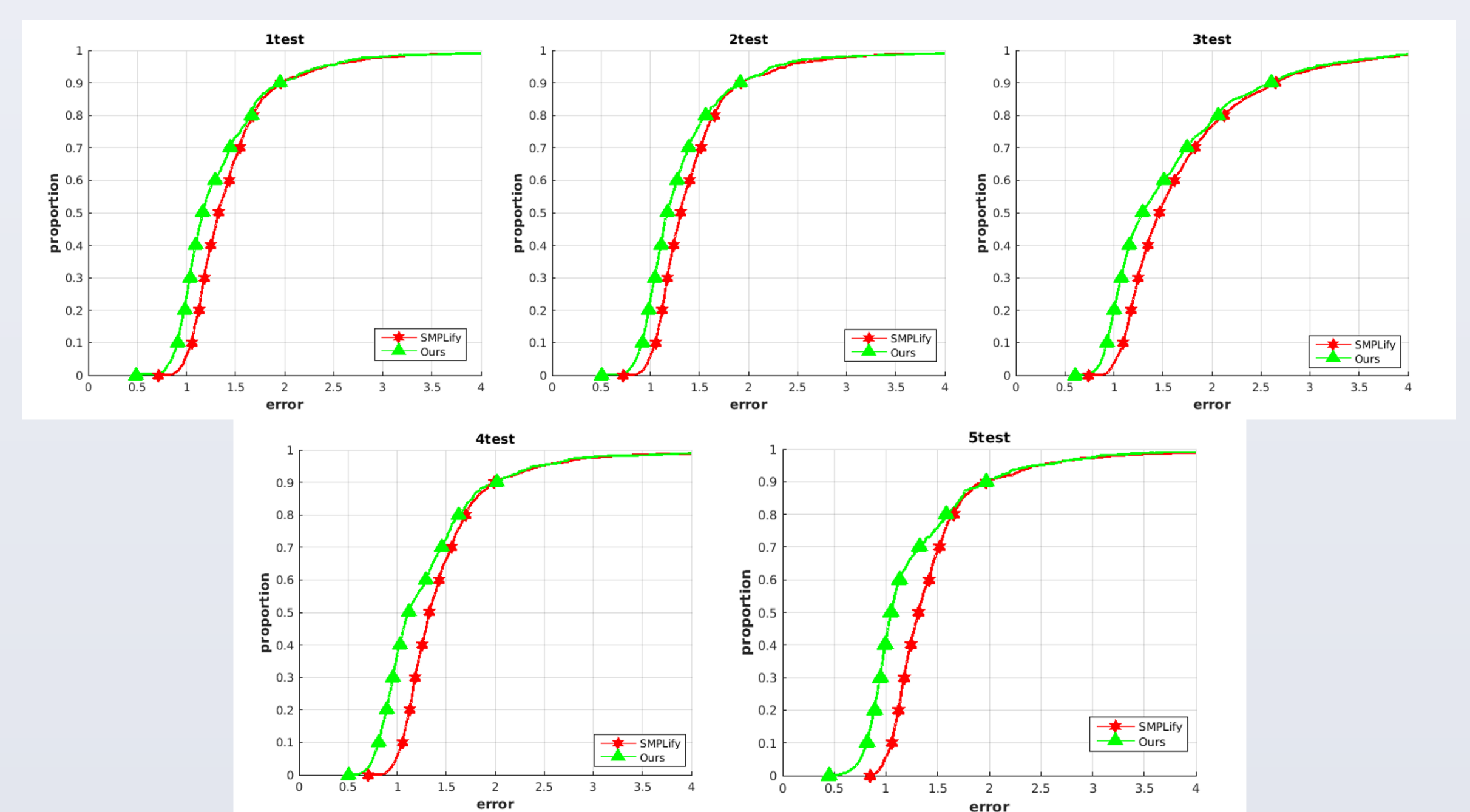


Figure 1: The quantitative comparison of our method with SMPLify.

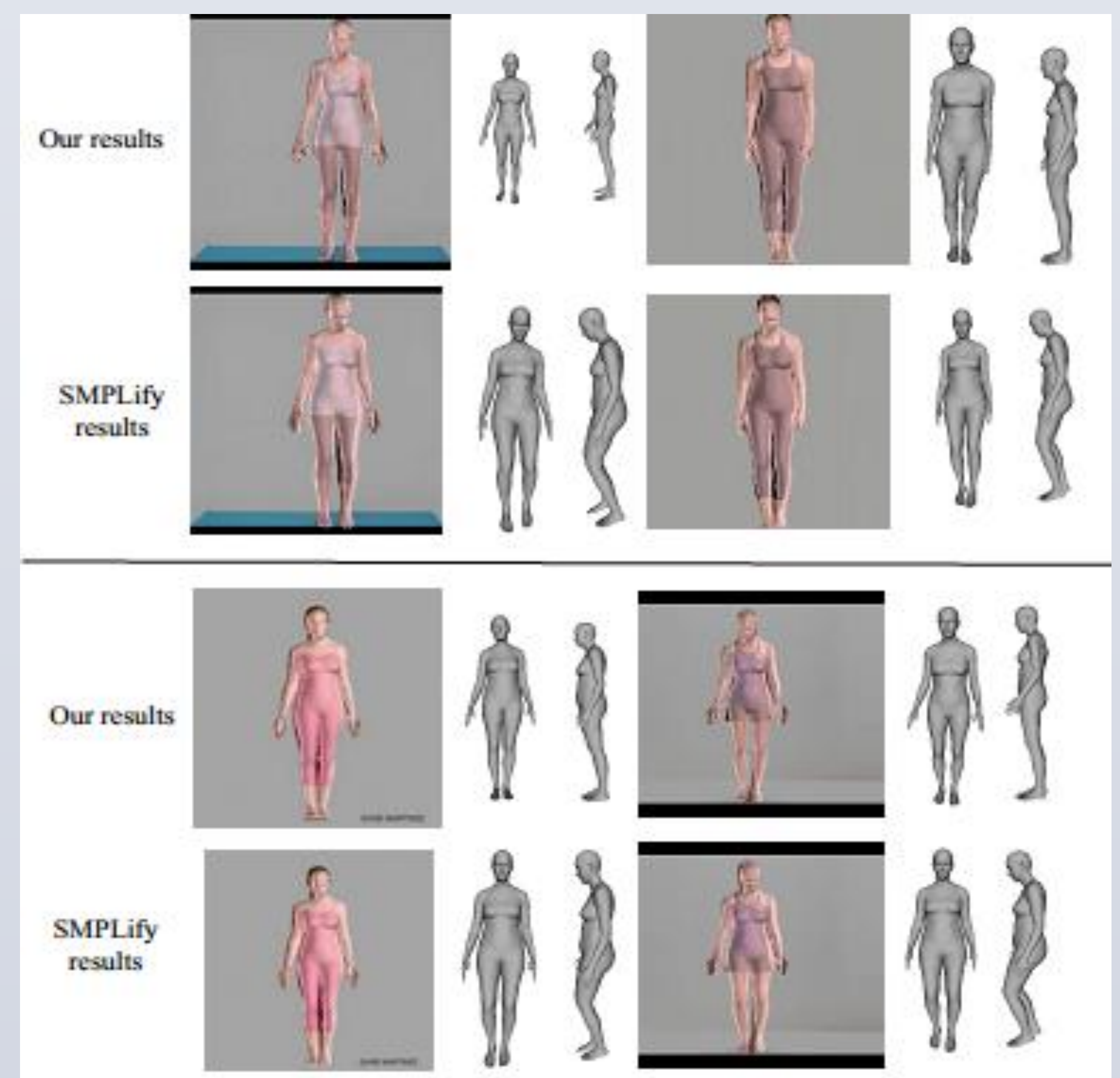


Figure 2: The qualitative comparison of our method with SMPLify.

Acknowledgement

We thank Naureen Mahmood for information about SMPL pose data; Tuanfeng Y. Wang for technical discussion. Funding is provided by China Scholarship Council (CSC).