

Undoing Subpixel Rendering for Better Screenshots

Jörn Loviscach joern.loviscach@fh-bielefeld.de
 Fachhochschule Bielefeld (University of Applied Sciences)

Most texts on color displays are rendered leveraging the geometric distribution of the red, green, and blue subpixels to enhance the horizontal resolution. A regular screenshot, however, does not capture the geometric arrangement of the subpixels. If not corrected, this mismatch leads to color seams when magnifying a screenshot or when printing it.

