

# Computer Graphics Forum

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[CGF 2-5: Computer Graphics Forum, vol. 2 issue 5](#)

(Paul ten Hagen and David Duce)

[CGF Computer Graphics Forum, vol. 2 issue 2](#)

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[CGF 12-4: Computer Graphics Forum, vol. 12 issue 4](#)

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[CGF 13-1: Computer Graphics Forum, vol. 13 issue 1](#)

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(J. Rossignac and F. Sillion )

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(D.W. Fellner and L. Szirmay-Kalos)

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**[CGF 19-2: Computer Graphics Forum, vol. 19 issue 2](#)**

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**[CGF 21-4: Computer Graphics Forum, vol. 21 issue 4](#)**

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**[CGF 21-3: Eurographics '2002](#)**

(G. Drettakis and H.-P. Seidel)

**[CGF 22-4: Computer Graphics Forum, vol. 22 issue 4](#)**

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**[CGF 22-3: Eurographics '2003](#)**

(P. Brunet and D. Fellner)

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(M.-P. Cani and M. Slater)

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**[CGF 24-3: Eurographics '2005](#)**

(M. Alexa and J. Marks)

**[CGF 24-2: Computer Graphics Forum, vol. 24 issue 2](#)**

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**[CGF 24-1: Computer Graphics Forum, vol. 24 issue 1](#)**

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**[CGF 26-4: Computer Graphics Forum, vol. 26, issue 4](#)**

(David Duke and Roberto Scopigno)

**[CGF 26-3: Eurographics '2007](#)**

(D. Cohen-Or and P. Slavík), 481 Pages

**[CGF 26-2: Computer Graphics Forum, vol. 26, issue 2](#)**

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**[CGF 27-8: Computer Graphics Forum, vol. 27, issue 8](#)**

(Roberto Scopigno and Eduard Gröller)

**[CGF 27-7: Pacific Graphics 2008](#)**

(Takeo Igarashi and Nelson Max and Francois Sillion), 286 Pages

**[CGF 27-6: Computer Graphics Forum, vol. 27, issue 6](#)**

(Roberto Scopigno and Eduard Gröller)

**[CGF 27-5: SGP2008: Eurographics Symposium on Geometry Processing 2008](#)**

(Pierre Alliez and Szymon Rusinkiewicz), 207 Pages

**[CGF 27-4: EGSR2008: 19th Eurographics Symposium on Rendering 2008](#)**

(Steve Marschner and Michael Wimmer), 243 Pages

**[CGF 27-3: EuroVis2008: Joint Eurographics - IEEE VGTC Symposium on Visualization 2008](#)**

(Anna Vilanova and Alex Telea and Gerik Scheuermann and Torsten Moeller), 360 Pages

**[CGF 27-2: Eurographics '2008](#)**

(G. Drettakis and R. Scopigno), 563 Pages

**[CGF 27-1: Computer Graphics Forum, vol. 27, issue 1](#)**

(Roberto Scopigno and Eduard Gröller)

**[CGF 28-8: Computer Graphics Forum, vol. 28, issue 8](#)**

(Groeller, Scopigno (eds.))

**[CGF 28-7: Pacific Graphics 2009](#)**

(Seungyong Lee and Dani Lischinski and Yizhou Yu), 290 Pages

**[CGF 28-6: Computer Graphics Forum, vol. 28, issue 6](#)**

(Groeller, Scopigno (eds.)), 205 Pages

**[CGF 28-5: SGP2009: Eurographics Symposium on Geometry Processing 2009](#)**

(Marc Alexa and Michael Kazhdan and Konrad Polthier), 207 Pages

**[CGF 28-4: EGSR2009: 20th Eurographics Symposium on Rendering 2009](#)**

(Hendrik P. A. Lensch and Peter-Pike Sloan), 205 Pages

**[CGF 28-3: EuroVis2009: Eurographics/ IEEE Symposium on Visualization 2009](#)**

(Hans-Christian Hege, Ingrid Hotz and, Tamara Munzner), 328 Pages

**[CGF 28-2: Eurographics '2009](#)**

(Marc Stamminger and Philip Dutre (Guest Editors)), 554 Pages

**[CGF 28-1: Computer Graphics Forum, vol. 28, issue 1](#)**

(Groeller, Scopigno (eds.))

**[CGF 29-7: Pacific Graphics 2010](#)**

(P. Alliez, K. Bala, and K. Zhou)

**[CGF 29-4: EGSR2010: 21th Eurographics Symposium on Rendering 2010](#)**

(Jason Lawrence and Marc Stamminger)

**[CGF 29-3: EuroVis2010: Joint Eurographics - IEEE VGTC Symposium on Visualization 2010](#)**

(G. Melançon, T. Munzner, and D. Weiskopf)

**[CGF 30-8: Computer Graphics Forum, vol. 30, issue 8](#)**

(Eduard Groeller and Holly Rushmeier)

**[CGF 30-7: Pacific Graphics 2011](#)**

(Bing-Yu Chen, Jan Kautz, Tong-Yee Lee, and Ming C. Lin)

**[CGF 30-4: EGSR2011: 22th Eurographics Symposium on Rendering 2011](#)**

(Ravi Ramamoorthi and Erik Reinhard)

**[CGF 30-3: EuroVis2011: Joint Eurographics - IEEE VGTC Symposium on Visualization 2011](#)**

(H. Hauser, H. Pfister, and J. J. van Wijk)

**[CGF 30-2: Eurographics '2011](#)**

(M. Chen and O. Deussen)

**[CGF 31-8: Computer Graphics Forum, vol. 31, issue 8](#)**

(Holly Rushmeier and Oliver Deussen)

**[CGF 31-7: Pacific Graphics 2012](#)**

(C. Bregler, P. Sander, and M. Wimmer)

**[CGF 31-6: Computer Graphics Forum, vol. 31, issue 6](#)**

(Holly Rushmeier and Oliver Deussen)

**[CGF 31-5: SGP2012: Eurographics Symposium on Geometry Processing 2012](#)**

(Eitan Grinspun and Niloy Mitra)

**[CGF 31-3: EuroVis2012: Eurographics Conference on Visualization 2012](#)**

(S. Bruckner, S. Miksch, and H. Pfister)

**[CGF 31-1: Computer Graphics Forum, vol. 31, issue 1](#)**

(Holly Rushmeier and Oliver Deussen)

**[CGF 32-4: EGSR2013: 24th Eurographics Symposium on Rendering 2013](#)**

(Nicolas Holzschuch and Szymon Rusinkiewicz)

[CGF 32-3: EuroVis2013: Eurographics Conference on Visualization 2013](#)

(B. Preim, P. Rheingans, and H. Theise)

[CGF 32-2: Eurographics '2013](#)

(I. Navazo and P. Poulin)

## Eurographics Workshop and Symposia Proceedings

Title,  
Description

[VCBM12: Eurographics Workshop on Visual Computing for Biology and Medicine 2012](#)

(Timo Ropinski, Anders Ynnerman, Charl P. Botha, and Jos Roerdink (eds.)), 138 Pages

[VCBM10: Eurographics Workshop on Visual Computing for Biology and Medicine 2010](#)

(D. Bartz, C. P. Botha, J. Hornegger, R. Machiraju, A. Wiebel, and B. Preim), 140 Pages

[Eurographics Workshop on 3D Object Retrieval 2013](#)

(Umberto Castellani, Tobias Schreck, Silvia Biasotti, Ioannis Pratikakis, Afzal Godil, and Remco Veltkamp.), 108 Pages

[Eurographics Workshop on 3D Object Retrieval 2011](#)

(H. Laga, T. Schreck, A. Ferreira., A. Godil, and I. Pratikakis.), 127 Pages

[Eurographics Workshop on 3D Object Retrieval 2010](#)

(M. Daoudi, T. Schreck, M. Spagnuolo, I. Pratikakis, R. Veltkamp, and T. Theoharis (editors)), 127 Pages

[Eurographics Workshop on 3D Object Retrieval 2009](#)

(Michela Spagnuolo, Ioannis Pratikakis, Remco Veltkamp, and Theoharis Theoharis), 83 Pages

[SGP 2004: Eurographics Symposium on Geometry Processing 2004](#)

(Roberto Scopigno and Denis Zorin)

[Eurographics Symposium on Parallel Graphics and Visualization 2011](#)

(T. Kuhlen, R. Pajarola, and K. Zhou), 145 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2010](#)

(James Ahrens, Kurt Debattista, and Renato Pajarola (editors)), 145 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2007](#)

(J. M. Favre, L. P. Santos, and D. Reiners (Editors)), 126 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2004](#)

(D. Bartz, B. Raffin, and H.-W. Shen (editors)), 139 Pages

[CompAesth 2010: Workshop on Computational Aesthetics 2010](#)

(Pauline Jepp and Oliver Deussen (editors)), 117 Pages

[Eurographics Symposium on Volume Graphics 2010](#)

(R. Westermann and G. Kindlmann (editors)), 130 Pages

[EGGH2008: SIGGRAPH/Eurographics Workshop on Graphics Hardware 2008](#)

(David Luebke and John Owens), 101 Pages

[EGGH2004: SIGGRAPH/Eurographics Workshop on Graphics Hardware 2004](#)

(T. Akenine-Möller and M. McCool)

[Data Visualization 2004](#)

(O. Deussen, C. Hansen, D. Keim, and D. Saupe (editors)), 352 Pages

[Multimedia 2004](#)

(N. Correia, J. Jorge, T. Chambel, and Z. Pan (Editors)), 197 Pages

[Rendering Techniques 2004](#)

(A. Keller and H.W. Jensen (editors)), 424 Pages

[Sketch-Based Interfaces and Modeling 2007](#)

(Michiel van de Panne and Eric Saund(editors)), 146 Pages

[Sketch-Based Interfaces and Modeling 2004](#)

(John F. Hughes and Joaquim A. Jorge (editors)), 191 Pages

[Symposium on Computer Animation 2004](#)

(R. Boulic and D. K. Pai (editors)), 407 Pages

[Symposium on Point-Based Graphics 2004](#)

(M. Alexa, M. Gross, H. Pfister, and S. Rusinkiewicz (editors)), 238 Pages

[VAST 2004](#)

(Y. Chrysanthou, K. Cain, N. Silberman, and F. Niccolucci (Editors)), 290 Pages

[VAST 2003](#)

(D. Arnold, A. Chalmers, and F. Niccolucci (editors)), 213 Pages

[Virtual Environments 2004](#)

(S. Coquillart and M. Göbel (editors)), 177 Pages

## Eurographics Book Series

The book series is published by Springer-Verlag, Wien.

Title,  
Description

[Design, Specification, and Verification of Interactive Systems '99](#)

(D.J. Duke and A. Puerta (editors)), 280 Pages

## Eurographics Partner Events/ Local Chapter Events

Title,  
Description

[Vriphys 2012: Eighth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Jan Bender, Arjan Kuijper, Dieter W. Fellner, and Eric Guerin (eds.)), 156 Pages

[Vriphys 2011: Eighth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Jan Bender, Kenny Erleben, and Eric Galin (eds.)), 148 Pages

[Vriphys 2010: Seventh Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Kenny Erleben, Jan Bender, and Matthias Teschner (eds.)), 144 Pages

[Vriphys 2009: Sixth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Hartmut Prautzsch, Alfred Schmitt, Jan Bender, and Matthias Teschner), 144 Pages

[Vriphys 2008: Fifth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Francois Faure and Matthias Teschner), 96 Pages

[Vriphys 2007: Fourth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(John Dingliana and Fabio Ganovelli), 88 Pages

[Vriphys 2006: Third Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Cäsar Mendoza and Isabel Navazo ), 132 Pages

[EuroVAST 2010: International Symposium on Visual Analytics Science and Technology](#)

(Jörn Kohlhammer and Daniel A. Keim (editors)), 86 Pages

[Mastering the Information Age: Solving Problems with Visual Analytics](#)

(Daniel Keim, Jörn Kohlhammer, Geoffrey Ellis, and Florian Mansmann), 168 Pages

[EG UK Theory and Practice of Computer Graphics 2013](#)

(Silvester Czanner and Wen Tang), 114 Pages

[EG UK Theory and Practice of Computer Graphics 2009](#)

(Wen Tang and John Collomosse), 240 Pages

[EG UK Theory and Practice of Computer Graphics 2008](#)

(Ik Soo Lim and Wen Tang), 170 Pages

[EG UK Theory and Practice of Computer Graphics 2007](#)

(David Duce and Ik Soo Lim), 257 Pages

[EG UK Theory and Practice of Computer Graphics 2006](#)

(Louise M. Lever and Mary McDerby), 217 Pages

[EG UK Theory and Practice of Computer Graphics 2005](#)

(Louise M. Lever and Mary McDerby), 216 Pages

[Eurographics ANNEX 2009](#)

728 Pages

[Web3d 2009: The 14th Workshop International Conference on Web3D Technology](#)

(Dieter Fellner and Krzysztof Walczak (eds.)), 199 Pages

[CEIG 09: Congreso Espanol de Informatica Grafica](#)

(Miguel Chover, Carlos Andujar, and Javier Lluch), 270 Pages

[CEIG 08: Congreso Espanol de Informatica Grafica](#)

(Xavier Pueyo, Luis Matey, and Juan Carlos Torres), 268 Pages

[6th Italian Chapter Conference](#)

(Vittorio Scarano, Rosario De Chiara, and Ugo Erra), 142 Pages

[5th Italian Chapter Conference](#)

(Raffaele De Amicis and Giuseppe Conti), 242 Pages

[4th Italian Chapter Conference](#)

(Sebastiano Battiato, Giovanni Gallo, and Filippo Stanco), 283 Pages

[Virtual Environments 2008 - Posters](#)

(Betty J. Mohler and Robert van Liere), 42 Pages

[Virtual Environments 2007 - Short Papers and Posters](#)

(Bernd Fröhlich, Roland Blach, and Robert van Liere), 126 Pages

[SIACG 2006 Ibero-American Symposium in Computer Graphics](#)

(Pere Brunet, Nuno Correia, and Gladimir Baranoski), 216 Pages

[VMV 2010: Vision, Modeling and Visualization 2010](#)

(Reinhard Koch, Andreas Kolb, and Christof Rezk-Salama), 346 Pages

[VVG 2005: Vision, Video, and Graphics 2005](#)

(Mike Chantler), 243 Pages

[VVG 2003: Vision, Video, and Graphics 2003](#)

(Peter Hall and Philip Willis), 240 Pages

## Eurographics CD-ROMs/ DVDs

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[Computer Graphics forum Volume 24 \(2005\), plus material from EG'05 \(DVD\)](#)

(-)

[Computer Graphics forum Volume 23 \(2004\), plus material from EG'04 \(DVD\)](#)

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[Computer Graphics forum Volume 22 \(2003\), plus material from EG'03 \(DVD\)](#)

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[Computer Graphics forum Volume 21 \(2002\), plus material from EG'02](#)

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