

Computer Graphics Forum

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[CGF Computer Graphics Forum, vol. 2 issue 2](#)

(Paul ten Hagen and David Duce)

[CGF 12-4: Computer Graphics Forum, vol. 12 issue 4](#)

(Phil Willis and Hans-Peter Seidel)

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[CGF 14-2: Computer Graphics Forum, vol. 14 issue 2](#)

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[CGF 15-3: Eurographics '1996](#)

(J. Rossignac and F. Sillion)

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(D.W. Fellner and L. Szirmay-Kalos)

[CGF 17-3: Eurographics '1998](#)

(N. Ferreira and M. Göbel)

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(G. Drettakis and H.-P. Seidel)

[CGF 22-4: Computer Graphics Forum, vol. 22 issue 4](#)

(David Duke and Roberto Scopigno)

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(P. Brunet and D. Fellner)

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(M. Alexa and J. Marks)

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[CGF 26-4: Computer Graphics Forum, vol. 26, issue 4](#)

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[CGF 26-3: Eurographics '2007](#)

(D. Cohen-Or and P. Slavík), 481 Pages

[**CGF 26-2: Computer Graphics Forum, vol. 26, issue 2**](#)

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[**CGF 27-8: Computer Graphics Forum, vol. 27, issue 8**](#)

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[**CGF 27-7: Pacific Graphics 2008**](#)

(Takeo Igarashi and Nelson Max and Francois Sillion), 286 Pages

[**CGF 27-6: Computer Graphics Forum, vol. 27, issue 6**](#)

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[**CGF 27-5: SGP2008: Eurographics Symposium on Geometry Processing 2008**](#)

(Pierre Alliez and Szymon Rusinkiewicz), 207 Pages

[**CGF 27-4: EGSR2008: 19th Eurographics Symposium on Rendering 2008**](#)

(Steve Marschner and Michael Wimmer), 243 Pages

[**CGF 27-3: EuroVis2008: Joint Eurographics - IEEE VGTC Symposium on Visualization 2008**](#)

(Anna Vilanova and Alex Telea and Gerik Scheuermann and Torsten Moeller), 360 Pages

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(Groeller, Scopigno (eds.))

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(Marc Alexa and Michael Kazhdan and Konrad Polthier), 207 Pages

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(Hendrik P. A. Lensch and Peter-Pike Sloan), 205 Pages

[CGF 28-3: EuroVis2009: Eurographics/ IEEE Symposium on Visualization 2009](#)

(Hans-Christian Hege, Ingrid Hotz and, Tamara Munzner), 328 Pages

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(Marc Stamminger and Philip Dutre (Guest Editors)), 554 Pages

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(Groeller, Scopigno (eds.))

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(P. Alliez, K. Bala, and K. Zhou)

[CGF 29-4: EGSR2010: 21th Eurographics Symposium on Rendering 2010](#)

(Jason Lawrence and Marc Stamminger)

[CGF 29-3: EuroVis2010: Joint Eurographics - IEEE VGTC Symposium on Visualization 2010](#)

(G. Melançon, T. Munzner, and D. Weiskopf)

[CGF 30-8: Computer Graphics Forum, vol. 30, issue 8](#)

(Eduard Groeller and Holly Rushmeier)

[CGF 30-7: Pacific Graphics 2011](#)

(Bing-Yu Chen, Jan Kautz, Tong-Yee Lee, and Ming C. Lin)

[CGF 30-4: EGSR2011: 22th Eurographics Symposium on Rendering 2011](#)

(Ravi Ramamoorthi and Erik Reinhard)

[CGF 30-3: EuroVis2011: Joint Eurographics - IEEE VGTC Symposium on Visualization 2011](#)

(H. Hauser, H. Pfister, and J. J. van Wijk)

[CGF 30-2: Eurographics '2011](#)

(M. Chen and O. Deussen)

[CGF 31-7: Pacific Graphics 2012](#)

(C. Bregler, P. Sander, and M. Wimmer)

[CGF 31-3: EuroVis2012: Eurographics Conference on Visualization 2012](#)

(S. Bruckner, S. Miksch, and H. Pfister)

[CGF 32-4: EGSR2013: 24th Eurographics Symposium on Rendering 2013](#)

(Nicolas Holzschuch and Szymon Rusinkiewicz)

[CGF 32-3: EuroVis2013: Eurographics Conference on Visualization 2013](#)

(B. Preim, P. Rheingans, and H. Theise)

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(I. Navazo and P. Poulin)

Eurographics Workshop and Symposia Proceedings

Title,
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[VCBM12: Eurographics Workshop on Visual Computing for Biology and Medicine 2012](#)

(Timo Ropinski, Anders Ynnerman, Charl P. Botha, and Jos Roerdink (eds.)), 138 Pages

[VCBM10: Eurographics Workshop on Visual Computing for Biology and Medicine 2010](#)

(D. Bartz, C. P. Botha, J. Hornegger, R. Machiraju, A. Wiebel, and B. Preim), 140 Pages

[Eurographics Workshop on 3D Object Retrieval 2013](#)

(Umberto Castellani, Tobias Schreck, Silvia Biasotti, Ioannis Pratikakis, Afzal Godil, and Remco Veltkamp.), 108 Pages

[Eurographics Workshop on 3D Object Retrieval 2011](#)

(H. Laga, T. Schreck, A. Ferreira., A. Godil, and I. Pratikakis.), 127 Pages

[Eurographics Workshop on 3D Object Retrieval 2010](#)

(M. Daoudi, T. Schreck, M. Spagnuolo, I. Pratikakis, R. Veltkamp, and T. Theoharis (editors)), 127 Pages

[Eurographics Workshop on 3D Object Retrieval 2009](#)

(Michela Spagnuolo, Ioannis Pratikakis, Remco Veltkamp, and Theoharis Theoharis), 83 Pages

[SGP 2004: Eurographics Symposium on Geometry Processing 2004](#)

(Roberto Scopigno and Denis Zorin)

[Eurographics Symposium on Parallel Graphics and Visualization 2011](#)

(T. Kuhlen, R. Pajarola, and K. Zhou), 145 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2010](#)

(James Ahrens, Kurt Debattista, and Renato Pajarola (editors)), 145 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2007](#)

(J. M. Favre, L. P. Santos, and D. Reiners (Editors)), 126 Pages

[Eurographics Symposium on Parallel Graphics and Visualization 2004](#)

(D. Bartz, B. Raffin, and H.-W. Shen (editors)), 139 Pages

[CompAesth 2010: Workshop on Computational Aesthetics 2010](#)

(Pauline Jepp and Oliver Deussen (editors)), 117 Pages

[Eurographics Symposium on Volume Graphics 2010](#)

(R. Westermann and G. Kindlmann (editors)), 130 Pages

[EGGH2008: SIGGRAPH/Eurographics Workshop on Graphics Hardware 2008](#)

(David Luebke and John Owens), 101 Pages

[EGGH2004: SIGGRAPH/Eurographics Workshop on Graphics Hardware 2004](#)

(T. Akenine-Möller and M. McCool)

[Data Visualization 2004](#)

(O. Deussen, C. Hansen, D. Keim, and D. Saupe (editors)), 352 Pages

[Multimedia 2004](#)

(N. Correia, J. Jorge, T. Chambel, and Z. Pan (Editors)), 197 Pages

[Rendering Techniques 2004](#)

(A. Keller and H.W. Jensen (editors)), 424 Pages

[Sketch-Based Interfaces and Modeling 2007](#)

(Michiel van de Panne and Eric Saund(editors)), 146 Pages

[Sketch-Based Interfaces and Modeling 2004](#)

(John F. Hughes and Joaquim A. Jorge (editors)), 191 Pages

[Symposium on Computer Animation 2004](#)

(R. Boulic and D. K. Pai (editors)), 407 Pages

[Symposium on Point-Based Graphics 2004](#)

(M. Alexa, M. Gross, H. Pfister, and S. Rusinkiewicz (editors)), 238 Pages

[VAST 2004](#)

(Y. Chrysanthou, K. Cain, N. Silberman, and F. Niccolucci (Editors)), 290 Pages

[VAST 2003](#)

(D. Arnold, A. Chalmers, and F. Niccolucci (editors)), 213 Pages

[Virtual Environments 2004](#)

(S. Coquillart and M. Göbel (editors)), 177 Pages

Eurographics Book Series

The book series is published by Springer-Verlag, Wien.

Title,
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[Design, Specification, and Verification of Interactive Systems '99](#)

(D.J. Duke and A. Puerta (editors)), 280 Pages

Eurographics Partner Events/ Local Chapter Events

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[Vriphys 2012: Eighth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Jan Bender, Arjan Kuijper, Dieter W. Fellner, and Eric Guerin (eds.)), 156 Pages

[Vriphys 2011: Eighth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Jan Bender, Kenny Erleben, and Eric Galin (eds.)), 148 Pages

[Vriphys 2010: Seventh Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Kenny Erleben, Jan Bender, and Matthias Teschner (eds.)), 144 Pages

[Vriphys 2009: Sixth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Hartmut Prautzsch, Alfred Schmitt, Jan Bender, and Matthias Teschner), 144 Pages

[Vriphys 2008: Fifth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Francois Faure and Matthias Teschner), 96 Pages

[Vriphys 2007: Fourth Workshop on Virtual Reality Interactions and Physical Simulations](#)

(John Dingliana and Fabio Ganovelli), 88 Pages

[Vriphys 2006: Third Workshop on Virtual Reality Interactions and Physical Simulations](#)

(Cäsar Mendoza and Isabel Navazo), 132 Pages

[EuroVAST 2010: International Symposium on Visual Analytics Science and Technology](#)

(Jörn Kohlhammer and Daniel A. Keim (editors)), 86 Pages

[Mastering the Information Age: Solving Problems with Visual Analytics](#)

(Daniel Keim, Jörn Kohlhammer, Geoffrey Ellis, and Florian Mansmann), 168 Pages

[EG UK Theory and Practice of Computer Graphics 2009](#)

(Wen Tang and John Collomosse), 240 Pages

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[EG UK Theory and Practice of Computer Graphics 2007](#)

(David Duce and Ik Soo Lim), 257 Pages

[EG UK Theory and Practice of Computer Graphics 2006](#)

(Louise M. Lever and Mary McDerby), 217 Pages

[EG UK Theory and Practice of Computer Graphics 2005](#)

(Louise M. Lever and Mary McDerby), 216 Pages

[Eurographics ANNEX 2009](#)

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[Web3d 2009: The 14th Workshop International Conference on Web3D Technology](#)

(Dieter Fellner and Krzysztof Walczak (eds.)), 199 Pages

[CEIG 09: Congreso Espanol de Informatica Grafica](#)

(Miguel Chover, Carlos Andujar, and Javier Lluch), 270 Pages

[CEIG 08: Congreso Espanol de Informatica Grafica](#)

(Xavier Pueyo, Luis Matey, and Juan Carlos Torres), 268 Pages

[6th Italian Chapter Conference 2008](#)

(Vittorio Scarano, Rosario De Chiara, and Ugo Erra), 142 Pages

[5th Italian Chapter Conference 2007](#)

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[4th Italian Chapter Conference 2006](#)

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[Virtual Environments 2008 - Posters](#)

(Betty J. Mohler and Robert van Liere), 42 Pages

[Virtual Environments 2007 - Short Papers and Posters](#)

(Bernd Fröhlich, Roland Blach, and Robert van Liere), 126 Pages

[SIACG 2006 Ibero-American Symposium in Computer Graphics](#)

(Pere Brunet, Nuno Correia, and Gladimir Baranoski), 216 Pages

[VMV 2010: Vision, Modeling and Visualization 2010](#)

(Reinhard Koch, Andreas Kolb, and Christof Rezk-Salama), 346 Pages

[VVG 2005: Vision, Video, and Graphics 2005](#)

(Mike Chantler), 243 Pages

[VVG 2003: Vision, Video, and Graphics 2003](#)

(Peter Hall and Philip Willis), 240 Pages

Eurographics CD-ROMs/ DVDs

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[Computer Graphics forum Volume 24 \(2005\), plus material from EG'05 \(DVD\)](#)

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[Computer Graphics forum Volume 23 \(2004\), plus material from EG'04 \(DVD\)](#)

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[Computer Graphics forum Volume 22 \(2003\), plus material from EG'03 \(DVD\)](#)

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